

# **FioranoMQ**

# **Reference Guide**

# AMERICA'S

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# Chapter 1: Connection Factory Configuration

This chapter explains the parameters that can be configured at the Connection Factory level. Each connection that is created to the FioranoMQ Server using the connection factory inherits the parameters that are configured for the connection factory.

For information on how to create and configure Connection Factories in FioranoMQ using Studio, refer to section **23.2 Working with Connection Factories** of *FioranoMQ Handbook*.

# **AddShutdownHook**

Boolean used to enable/disable shut down hook in the client.

Enabling this parameter ensures that the program exits normally when the non-daemon thread exits or when the exit method is invoked. This also makes sure that connections and sockets are closed properly when the virtual machine is terminated in response User interruption such as typing ^C or a system-wide event such as User log off or system shutdown.

#### Valid values:

- yes enables shutdown hook.
- no disables shutdown hook. This is the default value.
- **none** uses the default value that is set in the Server.

#### **Default Value:**

No - disables shutdown hook.

By default the shut down hook is disabled in client applications.

## **AllowDurableConnections**

AllowDurableConnections is the boolean value that is used to disable or enable durable connections for a particular client when the durable connections are enabled on the Server. When **AllowDurableConnections** is enabled, messages get stored into the Client Side Persistence (CSP) storage during the period that connection with the Server is down.

The parameter below is used to set the durable connections to true/false in a client.

The value set in the Connection Factory is overridden by the value set in the client application. The parameter below can also be set in the client application:

env.put(FioranoJNDIContext.ALLOW\_DURABLE\_CONNECTIONS, "true");

Here, **env** is a hashtable used to create the InitialContext which stores all the JNDI parameters.

# Valid values:

- yes enables durable connections in the client This is the default value.
- no disables durable connections in the client.
- none uses the default value that is set in the Server.

#### **Default Value:**

yes - enables durable connections in the client.

# **Dependencies:**

This parameter is used for client side configuration.

If durable connections are disabled in the Server and enabled in client this disables all durable connections. If durable connections are enabled in the Server, their effect is dependent on the client configuration.

# **AutoDispatchConnections**

AutoDispatchConnections is the boolean value that is used to determine whether the dispatcher Server should be used for creating client connections. By default this flag is enabled. If set to true, the incoming client connections are automatically redirected to the least loaded Server that is registered to the dispatcher. If set to false, connections are created on the dispatcher without being redirected.

#### Valid values:

- **yes** enables automatic dispatching of the connection.
- **no** disables automatic dispatching of the connection.

#### **Dependencies:**

This parameter affects only the Dispatcher Server.

# **Backup ConnectURLs**

Backup ConnectURLS are URLs of the Backup Servers that are used in case the Primary Server is down. Multiple backup URLs may be used but need to be separated by the use of semicolons.

**Example:** Backup Connect URLs can be specified as:

http://backupServer1:1856;http://backupServer2:1856

**BatchTimeoutInterval** 

BatchTimeoutInterval is the time interval after which a batch of non-persistent messages will

be sent irrespective of the size of the buffer.

Non-persistent messages are sent in batches to the Server. These batches are sent to the server when the batch size exceeds a particular size [default 32 bytes] or for the time

specified by batchTimeoutInterval.

Valid values:

Time is specified in milliseconds. The default time is 1000 millisecondss.

**BatchingEnabled** 

BatchingEnabled enables message batching algorithm in the client runtimes.

If batching is enabled, non-persistent messages are sent in groups to the server which results in higher message rates. Batching has no effect on persistent messages.

Valid values:

true: enables batching. This is the default value.

false: disables batching.

Default value: true

**BlockPublisherRetryInterval** 

Defines the behaviour of publisher when auto-revalidation is enabled on the server and when PublishBehaviourInAutoRevalidation is set to Block.It signifies the time interval to sleep on each retry attempts i.e.the value specified in MaxBlockPublisherRetryAttempts.

Valid value:

Time in milliseconds. The default value is set to 1 second.

ClientProxyURL

ClientProxyURL parameter holds the configuration information of the client proxy provider forhttp tunneling.

Valid value:

**String** - value that contains information about the proxy provider.

Example: http://ClientProxyServer:80

# **CompressionManager**

CompressionManager implementation is used for compressing messages. The Compression Manager specified is the implementation of the

**fiorano.jms.services.msg.compression.ICompressionManager** interface provided by FioranoMQ.

# Valid value:

Class path of the implemented Compression Manager Set as the sefault value is: fiorano.jms.services.msg.compression.def.CompressionManagerImpl

# **Connection ClientID**

Connection ClientID is used for all the connections that are created using this connection factory.

#### Valid value:

String value

# **Dependencies:**

This parameter depends on **EnsureUniquenessOfClientID** of **FioranoMQ->Fiorano->etc->FMQConfigLoader**. If **EnsureUniquenessOfClientID** is set to **true**, no two connections can have the same clientID. Setting the ConnectionClientID will throw exceptions when more than one connection is created with the Connection Factory.

# CreateLocalSocket

CreateLocalSocket parameter is used when both the Client and the Server share the same machine.

If set to true a socket is created when the client connects to the Server. If set to false no socket is created when local connections are made.

#### Valid values:

- yes creates a local socket.
- **no** does not create a local socket. This is the default value.

Default Value: no

# **Disable Ping**

Disable Ping is the boolean value used to disable pinging for a particular client when pinging is enabled on the server.

If ping is enabled, the client will ping the Server for every **PING\_INTERVAL** seconds which are, by default, set to 60 seconds. If a reply is not received from the Server, the client will revalidate the connection.

#### Valid values:

- yes pinging is disabled on the client-side.
- no pinging is enabled on the client-side. This is the default value.
- none the default value is used.

# **DisableSendingCSPStoredMessages**

DisableSendingCSPStoredMessages is the boolean value that is used to disable sending pending messages stored in the CSP to the Server.

When a connection with particular clientID is interrupted and if Durable Connections are enabled, messages will be stored in the local cache under the clientID of the connection. If this flag is enabled, these messages will not be sent in the setClientID () call.

#### Valid values:

- true yes disables sending messages stored in the CSP when the client ID is set.
- False no enables sending messages stored in the CSP when the client ID is not set.

**Note:** By default, **DisableSendingCSPStoredMessages** is set to **false** or **no**. Studio the possible values are **yes/no**. While setting using samples the values are **true/false**.

#### JNDI name

FioranoJNDIContext.DONT\_SEND\_PREVIOUSLY\_STORED\_MESSAGE

Example: env.put(FioranoJNDIContext.DONT\_SEND\_PREVIOUSLY\_STORED\_MESSAGES, "true");

#### Usage

This parameter is set when the messages stored in the CSP are NOT to be sent once a connection is re-established with the Server.

#### **Example:**

The Server is started with the durable connection enabled. A publisher and a subscriber are started. The publisher has the **DONT\_SEND\_PREVIOUSLY\_STORED\_MESSAGES** flag set to **true**. The server is shutdown. The publisher publishes a few messages and is shutdown as well. The server and the publisher are restarted. The subscriber does not receive the messages sent by the publisher while the Server was down.

#### **DurableConnectionReconnectInterval**

DurableConnectionsReconnectInterval is the time interval between two re-connection attempts.

When a client is disconnected from the Server with auto revalidation enabled, the client repeatedly tries to reconnect to the Server in the form of a loop. The time between each successive try is set using this flag.

#### Valid value:

This value is set in Milliseconds. The default time interval is 1000 millisecondss.

This parameter is used only when auto revalidation is enabled.

# **DurableConnectionsBaseDir**

When durable connections are enabled and the Server goes down, client-side messages are stored on the local disk while the connection is revalidated. The DurableConnectionsBaseDir parameter specifies the name of the base directory where messages will persisted.

#### Valid value:

Any string value that may be considered a directory name.

The default value is set to **cspCache**. Messages persist in the directory cspCache if no othervariable set.

#### **EnableAutoRevalidation**

 $\label{lem:eq:continuous} Enable AutoRe validation is the boolean value that is used to disable auto-revalidation for a particular client.$ 

By enabling auto revalidation a client attempts to reconnect to the Server when the Server is down.

#### Valid value:

- yes enables auto revalidation for the client. This is the default value.
- **no** disables auto revalidation for the client.

The default value is set to enabled.

Revalidates occurs by the client only when auto revalidation is enabled on the Server. Revalidation by the client does not occur if auto revalidation is disabled on the Server and enabled in the Connection Factory parameter.

The Server value takes precedence over the Connection Factory parameter or the parameter set by the client.

# **EnableLMS**

EnableLMS is the boolean value that is used to enable/disable Large Message Support (LMS).

#### Valid values:

- yes enables LMS on the client-side. This is thedefault value.
- **no** disables LMS on the client-side.

# **Dependencies:**

**UseFioranoCbr** flag should be set to **no** for LMS to work. LMS does not work if **AllowDurableConnections** is set to **TRUE**. LMS does not work in the case of HA.

# **HTTPProxyURL**

The HTTPProxyURL parameter holds the configuration information of the HTTP proxy provider.

#### Valid value:

A String value containing information about the proxy provider:

Example: http://ProxyServer:80

# isThreadContextClassLoaderUsed

Sets the value of USE\_THREAD\_CONTEXT\_CLASS\_LOADER.

Valid values: yes/no/none

# java.naming.security.protocol

Java.naming.security.protocol is the name of the security protocol used to create secure connections with the FioranoMQ Server.

#### Valid value:

The possible values that this variable can take are PHAOS\_SSL and SUN\_SSL.

# LookupPreferredServer

LookupPreferredServer is the boolean value that is used to instruct the client to connect to the preferred Server. When this parameter is enabled, clients connecting to the Dispatcher are redirected to the Server that is set as the preferred Server. If this parameter is disabled, clients will be connected to the least loaded Server.

#### Valid values:

• yes - enables Lookup Preferred Server

• **no** - disables Lookup Preferred Server

#### **Dependencies:**

This parameter is used only by a Dispatcher Server.

# **MaxAdminConnectionReconnectAttempts**

The MaxAdminConnectionReconnectAttempts are the maximum number of reconnect attempts that will be made by the Admin Connection to connect to the Server when the Server is down.

#### Valid value:

Any positive integer value. By default, this parameter is set to -1. (Infinite attempts.)

#### Note:

- If a positive value is defined, the Admin Connection tries to reconnect that number of times.
- If a connection is not made within attempts defined, the attempted revalidations are terminated and an exception is thrown.

# MaxBlockPublisherRetryAttempts

Defines the behaviour of publisher when auto-revalidation is enabled on the server and when PublishBehaviourInAutoRevalidation is set to Block.It signifies the number of retry attempts to make when server is in transition state i.e STANDALONE state and then to ACTIVE TRANSITION to ACTIVE.

#### Valid value:

Any positive integer value. Default value is 10.

# **MaxDurableConnectionReconnectAttempts**

MaxDurableConnectionReconnectAttempts are the maximum number of reconnect attempts that the client will make if it is unable to connect to the Server when the Server is down.

#### Valid value:

Any positive integer value. By default, this parameter is set to -1. (Infinite attempts.)

#### Note:

- This flag will be used only if durable connections are enabled on the Server.
- If a positive value is defined, the connection tries to reconnect that number of times.
- If a connection is not made within attempts defined, the attempted revalidations are terminated and an exception is thrown.

# **MaxSocketCreationTries**

MaxSocketCreationTries are the maximum number of attempts that the client will make to create a socket connection on a Server when it is unable to connect to the Server. If it fails to connect within the specified number of attempts an exception is thrown on the client-side.

#### Valid value:

Any positive integer value. By default, this value is 1.

# **ProxyAuthenticationRealm**

ProxyAuthenticationRealm holds the address of the Authentication Realm being used on the proxy Server through which HTTP based connections created using the ConnectionFactory are routed.

#### Valid value:

String representing the address of the proxy Server on which the Authentication Realm exists.

#### Dependencies:

This property is used only when the Transport Protocol is set to HTTP.

# **ProxyCredentials**

ProxyCredentials is the password of the proxy principal which is used when the proxy Server is used.

# **ProxyPrincipal**

ProxyPrincipal is the name of the proxy principal used when the proxy is used.

# **ProxyType**

Sets the type (name) of the proxy being used for the HTTP based connections created using the ConnectionFactory. This property is used only when the Transport Protocol is set to HTTP.

#### Valid values:

- MS\_ISA\_PROXY
- WIN PROXY
- NETSCAPE PROXY
- WINGATE\_PROXY
- DEFAULT\_PROXY

#### **PublishBehaviourInAutoRevalidation**

PublishBehaviousinAutoRevalidation parameter defines the behavior of the publisher when the auto revalidation is enabled and the durable connections are disabled in the Server. A new publish call will either throw an exception, or block or ignore a message. By default the value of this parameter is - **throw exception**.

#### Valid values:

- **O Exception** Throws an exception upon publishing messages. This happens when the Server is down, auto revalidation is enabled but durable connections are disabled.
- **1 Ignore** Ignores further publish message calls. All messages sent when the server is not up will be lost. (The same conditions as above.)
- **2 Block** Blocks further messages from being published until auto revalidation is performed. (The same conditions as above.)

#### JNDI name:

FioranoJNDIContext.PUBLISH\_BEHAVIOUR\_IN\_AUTO\_REVALIDATION

Example, env.put(FioranoJNDIContext.PUBLISH\_BEHAVIOUR\_IN\_AUTO\_REVALIDATION, "2");

#### **Usage:**

This parameter is used to prevent exceptions from being thrown when messages are sent during auto revalidation undertaken when durable connections disabled. The User may either choose to ignore the messages sent till auto revalidation is done or the User may prevent sending messages till auto revalidation is complete.

#### **Example:**

If the FioranoMQ Server is used for real-time trading, old messages cannot be used. If the Server is down the publisher should not send any messages as these will be sent once the Server is up and running. The flag should, therefore, be set to **2** which blocks the publisher from sending messages when connection with the server is down.

#### **Dependencies:**

If these parameters are present in the client then **EnableAutoRevalidation** must be set to **true** and **AllowDurableConnections** must be set to **false**.

# PublishWaitDuringCSPSyncup

When the Server is disconnected, messages are stored in the CSP on the local machine. When the Server is reconnected, messages stored in the CSP are sent to the Server while current messages are being stored in the CSP with some **wait-time**. The publish call waits for **CSPSyncup** time specified by the PublishWaitDuringCSPSyncup parameter until the CSP messages are sent to the Server. After all CSP messages are sent, the publisher sends messages normally without any delay time.

#### Valid value:

Time is specified in milliseconds. The default value is 1000 milliseconds.

# **SecurityManager**

The SecurityManager implementation is used to create secure connections [HTTPS or SSL] with the FioranoMQ Server. This manager should be an implementation of the **fiorano.jms.runtime.IFMQSecurityManager** interface provided by FioranoMQ.

#### Valid value:

Class path to the security Manager class.

# ServerProxyURL

The ServerProxyURL parameter holds the URL for the Server proxy through which TCP based Connections will be routed using HTTP Tunneling.

#### Valid value:

String value that contains information about the proxy provider.

Example: http://ClientProxyServer:80

# **Dependencies:**

This URL will be used only when the Transport Protocol is set to TCP.

# **SleepBetweenSocketCreationTries**

SleepBetweenSocketCreationTries is the time interval between two socket creation attempts. While creating a connection to the server, client RTL creates sockets on the Server. If the Server is unavailable at that time, RTL tries to create a socket for as many times as specified in the parameter – **MaxSocketCreationTries.** Between successive tries the RTL waits for the time specified in this parameter.

#### Valid value:

Time is specified in milliseconds. The default sleep time is 200 milliseconds.

# **SocketKeepAliveEnabled**

Once the property is set to true, packets are sent to the remote system when no data is being exchanged to keep the connection active. This is handled by the TCP layer itself.

By default, this value is off.

# SocketTimeout

SocketTimeout is the time interval after which the socket calls a **timeout**. Timeout is when the flow of execution is stopped if still awaiting a reply from the socket. If the connection to the Server is lost, applications hang onto the socket for the maximum time set by this parameter.

#### Valid value:

Time is specified in milliseconds. The default timeout value is set to four minutes.

# SocksProxyURL

Sets the URL for the SOCKS Proxy through which HTTP based connections are routed.

# **Dependencies:**

This URL will be used only when the Transport Protocol is set to HTTP.

#### **TCPBatchSize**

Non-persistent messages are sent to the Server in batches. The TCPBatchSize parameter determines the size of the batch. If the message batch size exceeds the size determined, the batch is sent to the Server or the messages are stored in a buffer.

#### Valid value:

The size is specified in bytes. The default value is 32KB

# **Dependencies:**

Batching should be enabled if this parameter is to be used. If BatchTimeoutInterval completes before the message batch size, then messages are sent to the Server irrespective of the batch size.

# **TransportProtocol**

Protocol used for communicating with the Server.

#### Valid value:

Transport protocol can be set to either **TCP** or **HTTP**.

# **UseFioranoCbr**

The UseFioranoCbr parameter enables/disables Content Based Routing (CBR). CBR allows XPath based selection on messages with XML content. For more information please refer to chapter 18: FioranoMQ Content Based Routing available in the FioranoMQ Concept Guide.

#### Valid value:

- ves enables Fiorano CBR.
- no disables FioranoCBR.

# **UpdateConnectURL**

UpdateConnectURL is the boolean value that is used to specify whether a 'connect URL' of the connection factory should be updated when the Server restarts.

#### Valid values:

- yes updates the connectURL
- no does not update the connectURL

By default this value is false.

# **UseLocalProcedureCalls**

UseLocalProcedureCalls is the boolean value used to enable/disable Local Procedure Calls (LPC). If this parameter is enabled then clients within the server using the Connection Factory will connect to the Server directly, without making any socket connections.

#### Valid values:

- yes enables LPC.
- no disables LPC. This is the default value. .

By default, LPC is **disabled**.

# **UseSingleSocketForSendReceive**

By default, FioranoMQ uses two sockets per connection. One socket is used for sending requests and another for receiving messages. This property allows the User to use the same socket for, both, send and receive operations.

# Valid values:

- yes uses a single socket for send and receive.
- **no** uses two socket for send and receive.

By default, this is true.

# **XASocketTimeout**

Time interval after which the socket call will **timeout** in the XA enabled Server.

Time is specified in milliseconds. The default timeout value is set to ten minutes.					

# Chapter 2: Common FioranoMQ Configuration

This chapter explains the parameters that can be configured at the FioranoMQ Server level. These parameters are commonly used across the FioranoMQ Server and can be configured in the default profile at the node FioranoMQ->Fiorano->etc->FMQConfigLoader in Offline Configuration mode using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for Online Configuration (through the Web Management Console), refer to **Chapter 30 FioranoMQ Web Management Console** of *FioranoMQ Handbook*.

# **FMQConfigLoader**

This chapter explains the parameters present in **FioranoMQ->Fiorano->etc->FMQConfigLoader** 

# **AclBasedDestinationSecurity**

This indicates whether ACL based security is enabled.

#### Valid values:

The default value is **no**.

- yes if enabled, User operations will first be checked against the associated ACL.
- no if disabled, User operations will not be checked against the associated ACL.

#### **Example:**

In a multi user environment in which each User must have different access privileges to the FioranoMQ Server, this value must be set to **yes**.

## **AllowDurableConnections**

A Durable Connection maintains connectivity with FioranoMQ at all times. Applications do not have to take care of storing, re-connecting and then forwarding stored messages to the Server. These activities are not visible to the client application and are automatically performed by FioranoMQ's runtime library. When the connection is restored, messages stored in the local store are automatically sent to the server.

#### Valid values:

The default value is no.

- **yes** durable connections are enabled in the Server. All that a client application has to do to make its connection durable is to **AllowDurableConnections** in its application code Please refer to Section 5.1.1. in the FioranoMQ Handbook.
- no durable connections are not enabled in the Server. This nullifies the AllowDurationConnections property set in the client.

#### **Example:**

Consider a process computer monitoring a steel mill. Real-time steel production information is sent each second to a main hub. The main hub uses this information to generate the desired results. If the connection between the Process machine and the Hub breaks, the send mechanism fails and an exception is raised. Since this data is generated only once, the application requires to store this data upon encountering the exception and while trying to connect to the server. This adds considerable load to the application. In such cases, a Durable Connection comes to the rescue by doing the work for the application. It automatically tries to reestablish the connections, stores the data in transit and sends it to the Server as soon as the connection is restored.

#### **Dependencies:**

**AutoRevalidationEnabled** - If AllowDurableConnections is set to **yes**, **AutoRevalidationEnabled** will automatically be set to **yes**.

#### **AllPermissions**

This parameter determines whether all default permissions for a new ACL should be negative or positive. For this option to have an effect **AclBasedDestinationSecurity** must be set to **true**.

#### Valid values:

The default value is yes.

- yes when set to yes, all default permissions for a new ACL would be positive.
- **no** when set to no, all default permissions for a new ACL would be negative.

#### **Example:**

This parameter can be set to **no** when Users are to be added with their respective permissions added later.

#### AllowOnTheFlyAclCheck

This flag indicates whether modifications in an ACL would be reflected on clients while the Server is running. If **AclBasedDestinationSecurity** is set to **yes**, this will not affect those clients that are connected unless **AllowOnTheFlyAclCheck** is set to **yes** as well.

#### Valid values:

The default value is no.

- yes clients that are connected behave similar to future clients that are to connect to the Server after modifications to the ACL.
- no C clients that are connected to the Server behave as they did prior to the modifications to the ACL.

## **Dependencies**

- 1. The **AllowOnFlyAclCheck** flag works for all permissions except in the instance below where: A publisher is publishing non-persistent messages on a topic.
- 2. The permission to create a publisher is revoked on this topic.
- 3. No exception is thrown even though the User is not allowed to publish because messages are sent in batch mode. Therefore, to receive an exception:

#### **Solution One:**

For NP messages, batching are enabled by default which leads to the behavior mentioned above. To receive an exception at the send API, set the **BatchingEnabled** parameter in the **ConnectionFactory** to FALSE.

#### **Solution Two:**

Add the line below in the client code environment while performing the lookup function:

env.put("BatchingEnabled", "false")**Note: env** is the environment passed while performing a JNDI lookup. This disables batching for that particular client.

See: AclBasedDestinationSecurity.

# **AllowOnTheFlyCreationOfDestinations**

This flag controls the behavior of createTopic and createQueue APIS in a JMS Session. This deters a User from creating the destination using the session.createTopic or session.createQueue APIS. This does not prevent the admin User from creating destinations. Destinations can still be created using admin connection and admin services.

#### Valid values:

The default value is ves.

- yes -a new destination is automatically created when a destination name that does not
  exist is invoked.
- no when a destination name that does not exist is invoked an exception will be thrown.

# **Example:**

When clients are not be allowed to create destinations, the FioranoMQ Server administrator can make sure only the required destinations are created and clients do not add to existing destinations by setting this value to **no.** 

# **CreateDefaultACL**

This indicates whether to create default ACLs for different FioranoMQ objects. When set to **yes** different FioranoMQ objects are attached with their respective ACLs that decide which set of users/groups have access to a particular FioranoMQ object.

#### Valid values:

The default value is yes

- yes FioranoMQ objects have their respective default ACLs. For default ACLs to have an effect, AclBasedDestinationSecurity must be set to true.
- o **no** no default ACLs are created for FioranoMQ objects.

See also AclBasedDestinationSecurity.

#### **EnableAutoRevalidation**

EnableAutoRevalidation enables controlling auto revalidation. Auto revalidation refers to Fiorano runtime's ability to detect a loss of connection and its subsequent attempts to automatically re-connect back to the server.

#### Valid values:

The default value is no.

- **yes** Fiorano runtime will automatically try to reconnect to the server on detecting a loss of connectivity.
- **no** the client will not reconnect automatically upon loss of connection.

# **Dependencies**

The parameter above depends on **AllowDurableConnections**. If **EnableAutoRevalidation** is set to **yes** then **EnableAutoRevalidation** is also set to **yes**.

# **Ensure Uniqueness Of ClientId**

Every FioranoMQ JMS client is supplied with a clientID. This flag indicates whether uniqueness of clientIDs is required.

#### Valid values:

The default value is yes.

- **yes** a connection that sets a client ID set on another connection will get an exception upon doing so.
- no a connection that sets a client ID set on another connection will proceed normally.

#### **Example:**

When each clientID is required to be unique, this value must be set to yes.

# HttpPollingInterval

The polling interval for HTTP requests the amount of time in milliseconds. The request waits for messages before returning a response from the Server.

#### Valid values:

The default value is 10000.

Range of integer values in java are: -2^31 to 2^31 -1.

All values less than or equal to 0 are equal to each other.

# **IncludeMessageID**

IncludeMessageID determines whether to include the messageID as part of the message.

#### Valid values:

The default value is no.

- yes messageID will be included as part of the message.
- **no** messageID will not be included as part of the message.

# LazyRSCreation

LazyRSCreation is a value that determines if the thread creation is optimized on the client-side. Although the connection is started with the start method call, a thread for listening in on the data has to be started. When the thread creation is optimized, a thread is created when the first consumer joins a session created by the connection.

#### Valid values:

- **yes** the thread creation is optimized on the client-side. A thread is created when the first consumer joins a session created by the connection.
- **no** the thread is not optimized. A thread is created as soon as the connection is started. This is the default value.

#### **Example:**

When the number of threads running in an application need to be economized, the value must be set to **yes** so that there are no unnecessary threads created until a consumer joins a session.

#### **MaxTransactionBufferSize**

MaximumTransactionBufferSize is the maximum amount of data (in bytes) that a transacted Session would store in an uncommitted state. Any attempt to publish more data in an uncommitted transaction will result in an exception.

#### Valid values:

The default value is 10240000

Range of integer values in java. (-2^31 to 2^31 -1)

All values less than zero are equal to each other.

# **MessageSelectorFactoryClassName**

MessageSelectFactoryClassName is the class name that provides the Content Based Routing (CBR) Engine functionality for FioranoMQ Server. This property is used only if CBR is enabled in the FioranoMQ Server.

#### Valid values:

The default value is **fiorano.jms.cbr.cbr1.def.MessageSelectorFactory.** 

# **PingEnabled**

PingEnabled property controls client connections pinged automatically. Pinging is essential for detecting Network problems.

#### Valid values:

The default value is yes.

- yes client connections are pinged automatically.
- no client connections are not pinged automatically.

#### ResumeTimeoutInterval

ResumeTimeoutInterval is the integer specifying the resume timeout to be used by a Large Message Support(LMS) application. If timeout is not resumed within the given period, resuming timeout is stopped. For more details about LMS, please refer to Chapter 8 in FioranoMQ Handbook.

#### Valid values:

The default value is -1. (This indicates that the application will wait indefinitely.)

Range of long values in java - -2^63 to 2^63 -1.

All values less than zero are equal to each other.

#### **SSLEnabled**

SSLEnabled is the property which enables a SSL connection with the Server.

#### Valid values:

The default value is no.

- yes SSL connections are enabled with the server.
- **no** SSL connections are not enabled with the server.

# **SystemEncodingFormat**

SystemEncodingFormat encoding format for UTF.

#### Valid values:

Any string.

The default value is UTF-8.

#### **UseFioranoCbr**

In group based systems, messages are classified as belonging to a certain group referred to as a 'topic'. Publishers are required to label each message with a topic name, while consumers subscribe to all messages on a particular topic.

When set to **yes** this offers a better alternative to group-based systems, known as content-based routing. These systems route messages to subscribers based on content instead of message properties contained in the headers. There is no overhead imposed on the publisher and prior knowledge of the domain is not required. Subscribers have the added flexibility of choosing filtering criterion along multiple dimensions, without requiring a pre-definition of groups.

# Valid values:

The default value is no.

- yes enables content based routing at the Server-side. The Server will now have CBR enabled, and clients can send and receive XML messages with XPath selectors. FioranoMQ. CBR utilizes a subset of XPath notation and SQL92 syntax to specify XPath message selectors. Only absolute paths are to be used. Several XPath strings can be combined with AND/OR conditions. Please refer to samples/PubSub/ContentBasedRouting for running clients with CBR.
- **no** content based routing is not enabled in the Server.

#### **Example:**

Stock Trade Example

Consider a brokerage firm that can have thousands of subscribers interested in information on stock trades. Each subscriber has their own selection criterion based on individual requirements. One subscriber would like to be alerted when two stocks fall below a certain price.

MSFT stock falls below 55 AND ORCL stock falls below 15.

# **UseSingleSocket**

Each JMS Connection results in the creation of two sockets with the Server. By turning on this flag each Fiorano client is instructed to use a single socket rather than both sockets.

#### Valid values:

The default value is no.

- yes each JMSConnection that a client makes results in one socket.
- no each JMSConnection that a client makes results in two sockets.

#### **Example:**

Where sockets are to be economized, set this value to yes.

# **UseSingleSocketForAdmin**

Turning on this flag, will result in starting off a thread for Admin Connection that waits for data on a socket, constantly. This enables the detection of a loss of connection immediately.

#### Valid values:

The default value is yes.

- yes a thread for an Admin Connection is created on the socket and it waits for data on socket, constantly. This enables the detection of a loss of connection immediately.
- **no** loss of connection will not be detected immediately.

# **Example:**

In most situations it is better to set **UseSingleSocketForAdmin** to **yes** because it provides an easy way to immediately detect a loss of connection.

# Chapter 3: Queue Subsystem Level Configurations

This chapter explains the parameters that can be configured for JMS storage objects of type 'Queue'. In general, these parameters are the most common ones used in the Point-to-Point (PTP) model of JMS and they can be configured in the default profile at the node FioranoMQ->Fiorano->mq->ptp->QueuingSubsystem through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for Online Configuration (through the Web Management Console), refer to **Chapter 30 FioranoMQ Web Management Console** of *FioranoMQ Handbook*.

**Note:** From FioranoMQ 9.1.0 release onwards, a unique Destination Level Configuration support is included. For more on this, please refer to section **29.1 Support for Destination Level Configuration** in the *FioranoMQ Handbook*.

#### **UnAckedQueueBufferSize**

UnAckedQueueBufferSize is the buffer size of the receiver queue for unAcked messages. Where the size of the message queue for unAcked messages exceeds this buffer limit, the client gets a message to commit the received messages.

#### Values:

The default value set for this parameter is **10485760** bytes. Any positive integer can be assigned as a value for this parameter.

# **MaxNumberOfQueues**

MaxNumberofQueues are the maximum number of queues that can be created. This includes Temporary Queues. The JMS provider allows the creation of queues upto the number of queues specified here. Attempts to create queues beyond the number of queues specified here will be.

#### Values:

The default value set for this parameter is **-1**. This suggests that infinite queues may be created. Positive integers or -1 may be assigned to this parameter.

# **RedeliveryTriesOnListenerException**

RedeliveryTriesOnListenerException parameter specifies the number of redelivery tries when RuntimeException is thrown in the Message Listener. This is used in AUTO\_ACKNOWLEDGE or DUPS\_OK\_ACKNOWLEDGE mode only. The redelivered message is discarded once this value is reached.

The default value set for this parameter is **2**. Any positive **integer** may be assigned to this parameter. If this parameter is given a negative value, the message will not be delivered to the consumer.

#### **Example:**

Where there is a RuntimeException thrown while processing the message received by the MessageListener, it is ensured that the message gets redelivered before the number of attempts reaches this maximum limit specified. (This makes it compliant with JMS specifications.)

#### **Dependencies:**

Dependencies are occur only when the client session is either in **AUTO\_ACK** or **DUPS\_OK\_ACKNOWLEDGE** modes.

# **DelayInMsgDeliveryOnListenerException**

DelayinMsgDeliveryOnListenerException parameter specifies the delay in message redelivery when RuntimeException is thrown in Message Listener. This is used in **AUTO\_ACKNOWLEDGE** or **DUPS\_OK\_ACKNOWLEDGE** mode only. The redelivered message is discarded once the maximum redelivery tries value that is specified is reached.

#### Values:

The default value for this parameter is **-1**. This indicates that there is no delay between the tries at redelivery of a message when RuntimeException occurs in the MessageListener. Any positive value can be assigned to this parameter. There will not be any delay between attempts if a negative value is assigned to this parameter.

#### **Dependencies:**

Dependencies occur only in when the client session is either in AUTO\_ACK or DUPS\_OK\_ACKNOWLEDGE modes.CleanupDmqAtStartup

CleanupDmqAtStartup enabls the cleanup of the **DeadMessageQueue** at the startup of the Server. If this flag is set to **true** prior to the startup of the Server all messages from the **SYSTEM\_DEADMESSAGES\_QUEUE** will be purged.

#### Values:

The default value for this parameter is false. Valid values for this parameter are true/false.

Restart of server required: TRUE

# **EnableSnooperOnAllQueues**

EnableSnoperOnAllQueues specifies whether the snooper service is enabled on all queues. When snooping is enabled on a queue all messages that are sent to the queue are copied to a topic named **SYSTEM\_MESSAGESNOOPER\_QUEUE**. This insures that any subscribers registered on this topic can snoop the messages sent to that particular queue.

#### Values:

The default value for this parameter is **false**. The valid values for this parameter are **true/false**. When set to **true** a **SnooperListener** is added to each one of the queues and all the incoming messages are snooped prior to being added to the topic **SYSTEM\_MESSAGESNOOPER\_QUEUE**.

#### **Example:**

This parameter can be used when it is necessary to monitor messages being sent to the queues by the clients. To monitor messages that are being sent to queues enable this parameter and subscribe to the topic **SYSTEM\_MESSAGESNOOPER\_QUEUE**.

Restart of server required: FALSE

# **EnableDMQOnAllQueues**

EnableDMQOnAllQueues specifies whether the DMQ service is enabled on all queues. When the DMQ service is enabled on a queue all expired messages that need to be stored are stored in the **SYSTEM\_DEADMESSAGES\_QUEUE** by default.

#### Values:

The default value for this parameter is false. Valid values for this parameter are true/false.

#### **Example:**

This parameter can be used when it is necessary to monitor messages that have expired.

#### **Dependencies:**

The expired messages are stored only when the **StoreWhenDead** flag, set for **FioranoMessage**, is set to **true**. The 'getter' and 'setter' methods for this flag are **getStoreWhenDead** and **setStoreWhenDead** respectively.

Restart of server required: FALSE

#### **PrefetchCount**

PrefetchCount specifies the prefetch count for single receive calls. Prefetch count is the number of messages fetched in a single receive call. It denotes the maximum number of messages that are fetched from the Server in one single received call. The number of messages fetched also depends on the parameter **MaxPrefetchSize**. If the total size of the batch of messages exceeds the **MaxPrefetchSize** then the number of messages fetched may be less than the **PrefetchCount** set.

#### Values:

The default value of this parameter is **thirty**. Valid values are any positive integer values greater than or equal to the **PrefetchThreshold** value specified.

#### Dependencies:

If the message count to be delivered to the consumers approaches the **PrefetchThreshold**, then only the client can send a request to fetch the number of messages set by **PrefetchCount** value from the Server.

#### **PrefetchThreshold**

PrefetchThreshold is the message count used for a single receive call. When the number of messages in the message queue of the client approaches this limit the client sends a request to the Server to fetching more messages. The number of fetched messages depends upon the value of the **PrefetchCount**.

#### Values:

The default for this parameter is **1**. Valid values for this parameter are any positive integre values less than the value of the PrefetchCount.

# Dependencies:

If the message count approaches the **PrefetchThreshold**, only the client can send a request to fetch the number of messages set by the value of the PrefetchCount from the Server.

# **DefaultStorageTypeForQueues**

DefaultStorageTypeForQueues string specifies the default storage type of the data related to all queues that may be used by the application.

#### Values:

The default value for this parameter is **File**. Valid values for this parameter are **File/RDBMS**. If this parameter is set to **File** all data about the queues is stored in the File Based Storage and the value of this parameter is set to **RDBMS**. All relating data about the queues is stored in RDBMS sbased Storage.

#### **Dependencies:**

If this value is set to **RDBMS**, then the parameter **EnableRDBMS** should be set to **true.** if this value is set to **File**, then the parameter **EnableRDBMS** should be set to **false**.

#### **MaxPrefetchSize**

MaxPrefetchSize specifies the maximum prefetched size of fetched messages in one receive call. It denotes the maximum size of the batch of messages that can be fetched from the Server.

#### Values:

The default value of this parameter is 264144 bytes, equivalent to 256KB. Valid values of this parameter include all positive integers.

#### **Example:**

If all the parameters are set to the default values and if the size of each message is 100KB then, at most, three messages can be fetched from the Server. This is because the total batch size exceedes the **MaxPrefetchSize** which is 256KB.

# **OverflowFromBottomEnabled**

OverflowFromBottomEnabled concerns the overflow of non-persistent messages. This parameter determines whether messages are to be dropped from the bottom of the queue.

#### Values:

Default value: False

• Valid values: True/False

# **DMQExpiryTime**

DMQExpiryTime is the time measured in milliseconds after which any stored messages in the **Dead Message Queue** is deleted. If this value is set to a positive integer, a timer is registered which cleans up the **SYSTEM\_DEADMESSAGES\_QUEUE** at regular intervals.

#### Values:

The default value for this parameter is **0** milliseconds. Valid values for this parameter include all positive integer values which falls in the **Long** range.

# Restart of server required: TRUEEnableNotificationOnDeadMessage

EnableNotificationOnDeadMessages enables notification of DeadMessage. , When an expired message from a queue reaches the **SYSTEM\_DEADMESSAGES\_QUEUE** for storage, if this parameter is set to **true** an event will be raised.

#### Values:

The default value for this parameter is **false**. Valid values for this parameter are **true/false**.

#### **Dependencies:**

The DMQ should be enabled for the queue on which the message was originally sent. Only if the DMQ is enabled will the message be sent to the **SYSTEM\_DEADMESSAGES\_QUEUE** on expiry. Event notification will be activated only if the **NotifyWhenDead** flag for FioranoMessages is set to **true**. The 'getter' and 'setter' methods for this flag are **getNotifyWhenDead** and **setNotifyWhenDead** respectively.

# Restart of server required: FALSEEnableMessageMonitoring

EnablingMessageMonitoring enables the monitoring of messages and stores this data. This parameter takes a maximum of five seconds to be enabled.

#### Values:

The default value for this parameter is **false**. Valid values that can be assigned to this parameter are **true/false**.

#### **FilePath**

FilePath returns the file path set to store data acquired through monitoring of Server messages.

#### Values:

The default value for this parameter is

**%FIORANO\_HOME%\fmq\profiles\FioranoMQ\run\PTP\JMSX\_MESSAGEMONITOR**. Any valid file path can be assigned to this parameter.

# **Dependencies:**

To store server message data, the **EnableMessageMonitoring** flag should be set to **true**.

#### **TimeDuration**

TimeDuration returns the **time duration** of messages received in seconds to enable monitoring message flow. The value for this parameter should be more than five seconds. This time duration is used to calculate the InBound and OutBound message rate (at the time the Server message data is being monitored).

The default value for this parameter is **3600** seconds. Valid values for this parameter include any positive integer values greater than five.

# CleanupInterval

CleanupInterval specifies the interval after which the **QueueCleaner** utility cleans the messages from the queue. This parameter is useful only if **IsDbCleanupEnabled** is set to **true**.

#### Values:

Default value: 60000

Valid values: Any positive value in the long range.

#### **Example:**

When deleting expired messages from the queue the TimeDuration parameter is used. After the specified period of time the queue gets cleaned of all expired messages.

Restart of server required: TRUE

# **InMemoryBlockingInterval**

InMemoryBlockingInterval is the blocking interval that pushs a message into the **QueueBuffer** if the queue is full.

#### Values:

Default value: 10

Valid values: Any positive value in the long range.

# **Example:**

Blocks sender for the specified amount of time if the QueueBuffer is full.

Restart of server required: FALSE

# **InMemoryBufferSize**

InMemoryBufferSize specifies the buffer size of the InMemory Cache. If the InMemoryBuffer is full, then reattempts to push the message will take place based on the value of the parameter **MaxPushAttempts**. The wait interval is set using the parameter **WaitBetweenAttempts**.

#### Values:

Default value: 1048576

• Valid values: Any positive value in long range

Restart of server required: FALSE

# PersistentInMemoryBufferSize

PersistentInMemoryBufferSize specifies the buffer size of the InMemory Cache of persistent messages. If the PersistentInMemoryBuffer is full, then reattempts to push the message will take place based on the value of the parameter **MaxPushAttempts**. The wait interval is set using the parameter **WaitBetweenAttempts**.

#### Values:

Default value: 524288

Valid values: Any positive integer in the long range.

Restart of server required: FALSE

# **MaxPushAttempts**

MaxPushAttempts is the maximum number of attempts for pushing InMemoryBuffer. This parameter is particularly useful when the InMemoryBuffer is full. A maximum number of attempts to push the message to InMemoryBuffer are allocated.

#### Values:

Default value: 64

• Valid values: Any positive integrer value.

Restart of server required: FALSE

# WaitBetweenAttempts

WaitBetweenAttempts specifies the wait time between attempts at pushing messages into a queue. This parameter is particularly useful when pushing incoming message is not successful in the first attempt. This parameter determines the amount of wait time before another attempt to push the message into InMemoryBuffer is undertaken.

# Values:

Default value: 16 (in milliseconds)

Valid values: Any positive value in long range.

Restart of server required: FALSE

# **IsDbCleanupEnabled**

IsDbCleanupEnabled specifies whether the queue cleaner utility is enabled or not

Default value: FalseValid values: True/False

Restart of server required: TRUE

# **UseInMemStatusCache**

UseInMemStatusCache is the status Cache for messages.

#### Values:

Default value: True

• Valid values: True/False

True - Uses InMemoryCache to store the status of the messages in DB (Deleted/Rolledback/Delivered and so on.)

Restart of server required: TRUE

# LoadBitSetOnStartup

LoadBitSetOnStartup loads the InMemory message index status **BitSet** on startup.

#### Values:

Default value: False

• Valid values: True/False

Restart of server required: TRUE

# **EnableGMSQueueExpose**

EnableGMSQueueExpose is a boolean value that exposes the **QueueAttributes** at runtime on the **GMS** queue. If set to **true**, a runtime MBean relating to the **GMS** queue is exposed.

#### Values:

Default value: False

Valid values: True/False

Restart of server required: TRUE

# **Exclusive**

Boolean indicates about the sharing of cache tables. If set to **true**, exclusive cache tables are created for each queue. Non-exclusive cache tables are not supported in FioranoMQ.

Default value: True

• Valid values: True/False

# **JumpDeletedFiles**

JumpDeletedFiles is a boolean value specifying whether the deleted table files may be jumped. If this flag is used it jumps the deleted cache table of files to the next undeleted message in the DB.

#### Values:

Default value: FalseValid values: True/False

Restart of server required: TRUE

# **DepthMonitoringEnabled**

DepthMonitoringEnabled turns on or turns off depth (the number of pending messages) monitoring count at the Server level. If this flag is set to **true**, depth monitoring is enabled at the Server level. Based on the depth monitoring flag at queue level, depth monitoring is enabled or disabled for that particular queue. If this flag is set to **false**, depth monitoring won't work for any queue irrespective of whether this flag is set at the queue level.

#### Behavior at server level:

If this value is set to **no** at the Server level, queue depth monitoring is stopped and notifications are terminated. If this value is set to **yes** at Server level, queue depth monitoring is enabled or disabled based on the configuration of this property at the queue level.

#### Behavior at destination level:

This property will come into effect only if the queue depth monitoring is enabled at the Server level.

#### Values:

• Queue Subsystem level (Server level): no

Destination level: no

Restart of server required: FALSE

# **DepthMonitoringLevels**

Jmx notifications are fired when pending message count crosses one of the depth values specified. All thresholds should be specified as positive values with each of them separated by a comma, for example: '10,20,30'. The value specified will be used for all destinations unless explicitly stated that it is for a particular destination.

# Behavior at server level:

Depth levels specified will be used only if the value for the property at queue level is **null**.

# **Behavior at destination level:**

Depth levels specified here will override the value for levels specified at the Server level.

# Values:

• Server level: null

Destination level: null

Restart of server required: FALSE

# Chapter 4: Queue Level Configurations

This chapter explains the parameters that can be configured for JMS storage objects of type 'Queue'. In general, these parameters are the most common ones used in the Point-to-Point (PTP) model of JMS and they can be configured in the default profile at the node FioranoMQ->Fiorano->mq->ptp->Queues->specific queue through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for Online Configuration (through the Web Management Console), refer to **Chapter 30 FioranoMQ Web Management Console** of *FioranoMQ Handbook*.

**Note:** From FioranoMQ 9.1.0 release onwards, a unique Destination Level Configuration support is included. For more on this, please refer to section **29.1 Support for Destination Level Configuration** in the *FioranoMO Handbook* 

# **Enable Journaling**

EnableJournaling specifies whether Journaling Service is enabled on this Queue.

#### Values:

The default value for this parameter is **false**. Valid values for this parameter are **true/false**.

Restart of server required: FALSE

# **StoreNPMessagesInDb**

StoreNPMessagesInDb determines if non persistent message are to be stored in Data storage.

#### Values:

The default value for this parameter is **false**. Valid values for this parameter are **true/false**.

Restart of server required: TRUE

# **QueueLimitReachedNotificationThreshold**

QueueLimitReachedNotificationThreshold is the threshold for number of messages residing in the queue beyond which JMX Notification will be fired It will be ignored if it's value is less then 1.

#### Values:

The default value for this parameter is 0 milliseconds. Valid values for this parameter include all positive integer values which falls in the Long range.

Restart of server required: TRUE

# QueueBehaviorOnBufferOverflow

QueueBehaviorOnBufferOverflow determines the Queue behavior for the incoming messages when the size of the in-memory buffer used for storing NON\_PERSISTENT messages reaches its maximum limit.

#### Values:

The default value for this parameter is **default**. Legal values for this parameter are **DEFAULT,DropOldestMessage,Exception,WriteToDisk**.

Restart of server required: TRUE

# **ForcePushWait**

ForcePushWait specifies the wait-time if in-memory buffer is full during force push.

#### Values:

The default value for this parameter is 1.Any positive integer can be assigned as a value for this parameter.

Restart of server required: FALSE

#### QueueldleStateNotifierThresholdTime

Notifications will be sent if queue is idle for the time interval specified by this parameter.

#### Values:

The default value for this parameter is **0.** Valid values for this parameter include all positive integer values which falls in the Long range.

Restart of server required: FALSE

Remaining Queue parameters are mentioned in **Chapter3: Queue Subsytem Level Configurations** 

#### Chapter 5: Topic Subsystem Level Configuration

This chapter explains the parameters that can be configured for JMS storage objects of type 'Topic'. In general, these parameters are the most common ones used in the Publish-Subscribe (PubSub) model of JMS and they can be configured in the default profile at the node FioranoMQ->Fiorano->mq->pubsub->TopicSubsystem through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for Online Configuration (through the Web Management Console), refer to **Chapter 30 FioranoMQ Web Management Console** of *FioranoMQ Handbook*.

**Note:** FioranoMQ 9.1.0 onwards includes the Destination Level Configuration support. For more on this, please refer to section **29.1 Support for Destination Level Configuration** in the *FioranoMQ Handbook*.

# **DupsOkBatchSize**

The DupsOkBatchSize parameter indicates the number of messages received by a consumer for each consumer acknowledgement. A User specifies the number of messages after which client sends an acknowledgement to the server. This command will run only when the client application is accepting messages and the acknowledgement mode is DUPS\_OK. The acknowledgement mode is specified when creating a session. (See JMS specifications for details on how to create a session.)

#### Values:

The default value for the parameter DupsOkBatchSizeis 20. Any positive integer may be used. Negative values so not throw an exception. Therefore it is important to check that positive integers have been given.

# **Example:**

This mode is used when duplicate messages are accepted. There is a possibility of duplicate messages being delivered when the Server is down or the Client is not available.

#### Dependencies:

This flag is dependent on the consumer session **acknowledgment** mode.

# RedeliveryTriesOnListenerException

The RedeliveryTriesOnListenerException parameter specifies the number of redelivery tries when a RuntimeException is thrown on the consumer's message listener. This flag is used only when a consumer session **acknowledgment** mode is **auto\_acknowledge** or **dups\_ok\_acknowledge**. The redelivered messages will be discarded once this value is reached. This parameter is useful if the **OnMessage** logic in the consume fails occasionally due to very high usage of the threads or the CPU.

The RedeliveryTriesOnListenerException parameter default value is two. Any positive integer may be used. A negative value given to this parameter will make the client application not deliver messages to the consumer.

#### **Example:**

This flag is used especially when message is inserted in some other database or sent to some other server which may fail first time and subsequent calls may pass. The OnMessage logic of client should make sure that only RuntimeException is thrown.

#### **Dependencies:**

This flag is dependent on the consumer session **acknowledgement** mode.

# **DelayInMsgDeliveryOnListenerException**

The DelayInMsgDeliveryOnListnerException parameter specifies the delay in message redelivery when RuntimeException is thrown in MessageListener. This parameter is used in AUTO\_ACKNOWLEDGE or DUPS\_OK\_ACKNOWLEDGE mode only. The redelivered messages are discarded once the maximum redelivery tries value is reached.

#### Values:

The default value set for the DelayMsgDeliveryOnListenerException parameter is **-1**. This value indicates that there is no delay between redelivery tries for a message, when RuntimeException occurs in MessageListener. Any positive value in **Long range** can be assigned to this parameter. If a negative value is assigned to this parameter there will not be a delay between attempts.

#### Dependencies:

Dependencies are only applicable when the Client Session is either in AUTO\_ACKNOWLEDGEMENT or DUPS\_OK\_ACKNOWLEDGE modes.

#### **PublishWait**

The PublishWait parameter specifies the wait interval of the publisher before the next published call. This is the minimum wait time when server crosses the PublishBackOffThreshold limit. This flag is used in scenarios where the subscriber's processing logic is going to take significant amount of time.

#### Values:

The default value for the PublishWait parameter is 50 milliseconds. (This parameter does not accept values less than or equal to zero).

#### **Example:**

This flag can be used for the pub/sub model. This flag should be increased when a larger message is accepted and more processing time for a subscriber is needed.

# Dependencies:

The PublishWait flag can be used only if EnablePublisherSlowDown is set to yes.

Restart of server required: FALSE

# **PublishWaitTimeRecheckUnits**

The PulishWaitTimeRecheckUnits parameter is used for the flow control algorithm. When the PSQ size reaches 95% the publisher is made to wait repeatedly until the size drop downs to 85%. The MaxWaitTime is distributed into segments of time during which the size of the PSQ is checked. This applies to all the publishers.

#### Values:

The default value for the PublishWaitTimeRecheckUnits parameter is eight. Any positive integermay be assigned to this parameter.

## **Example:**

This flag may be used when there are a certain number of slow subscribers in use.

#### Dependencies:

The PublishWaitTimeRecheckUnits parameter will be used only when **EnablePublisherSlowdown** is set to **true** and **MaxPersistentStoreSize** is not set to **-1**.

Restart of server required: FALSE

# **MaxNumberOfTopics**

The Maximum number of topics that can be created using this parameter by default is -1, which is allowing an infinite number of topics to be created. If this value is set to a finite value, the JMS provider will allow the creation of topics to the number stated. A message is displayed when this limit is reached.

#### Values:

The default value set for the MaxNumberOfTopics parameter is **-1** The number of topics that can be created is **unlimited**. Anypositive integer and -1 can be assigned to this parameter.

# **Enable Publisher Slowdown**

EnablePubilsherSlowdown slows down the publisher when messages get stored in the disk after the session buffer overflows due to a slow subscriber and due to the PSQ size reaching its threshold value. Setting this parameter to false may lead to a message loss for slow subscribers. This property applies to all the publishers.

#### Values:

The default value for the EnablePublisherSlowdown parameter is **true**. The values that can be assigned to the parameter are **true/false**.

# **Example:**

This flag may be used when there are slow subscribers.

#### **Dependencies:**

Publish Slowdown behavior occurs only when MaxPersistentStoreSize is set to a finite positive integer value.

Restart of server required: FALSE

# **DropOldestMessage**

DropOldMessage is a parameter indicating whether or whether new messages should be dropped after the PSQ crosses the maximum value and all Server buffers are filled.

#### Values:

The default value for this parameter is **true**. The values that can be assigned to this parameter are **true/false**.

#### **Dependencies:**

The DropOldestMessage parameter comes to use only when PublisherSlowDown is disabled in the Server and slow subscribers are active. This applies to the session level of the subscriber. This situation can also occur when the PSQ is filled with persistent messages.

Restart of server required: FALSE

# **DefaultStorageTypeForTopics**

The parameter DefaultTypeForTopics acquires the default storage types for Topics.

# Values:

The default value set for this parameter is **File**. The values that maybe assigned to this parameter are **File/RDBMS**. If this parameter is set to **File**, all data on topics is stored in the file based storage. If this parameter is set to **RDBMS**, all data on topics is stored in the RDBMS based storage.

#### **Dependencies**

If this value is set to **RDBMS**, then the parameter **EnableRDBMS** should be set to **true**. If this value is set to **File**, then the parameter **EnableRDBMS** should be set to **false**.

# **StoreMessageToDisk**

Store message to disk when session buffer overflows due to slow subscriber. The messages will be stored in the PSQ only when this is set to true. If set to false, the messages will be added directly to the ConnectionBuffer which will lead to an extreme slowdown of publishers and excess message loss in some cases. This applies to all the topics.

#### Values:

The default value for this parameter is **true**. The valid values that can be assigned to this parameter are **true/false**.

Restart of server required: TRUE

# **EnableSnooperOnAllTopics**

EnableSnooperOnAllTopics specifies whether the Snooper Service is enabled on all topics. When snooping is enabled on a queue, all the messages that are sent to this queue are copied to a topic named **SYSTEM\_MESSAGESNOOPER\_TOPIC**, so that any subscribers registered to this topic can snoop messages sent to that particular topic.

#### Values:

The default value set for this parameter is **false**. The values that may be assigned to this parameter are **true/false**. When set to **true**, a SnooperListener is added to each one of the topics and all the incoming messages are snooped and added to the topic **SYSTEM\_MESSAGESNOOPER\_TOPIC**.

#### **Example:**

This parameter can be used to monitor messages sent to the topics by the clients. In order to do this, just enable this parameter and subscribe to the topic **SYSTEM\_MESSAGESNOOPER\_TOPIC**.

Restart of server required: FALSE

# **EventTopicName**

Specifies the name of the topic on which events are published and processed.

#### Values:

The default value for this parameter is **Events\_Topic**. This value is not assignable.

# **IsForceFullyKillDSubscriber**

IsForceFullyKillDSubscriber allow the forcefully killing of the Durable Subscriber. If set to true, a new Durable Subscriber gets registered with the Server. The former Durable Subscriber will be forcefully killed and this event will be successfully registered with the Server. This parameter can be applied to all Durable Subscribers.

#### Values:

The default value for the IsForceFullyKillDSubscriber parameter is **false**. The values that may be assigned to this parameter are **true/false**.

# Dependencies:

This flag is used only for Durable Subscribers. This parameter has no effect if **EnsureUniquenessOfClientID** is set to true

Restart of server required: TRUE

# **MaxPersistentStoreSize**

MaxPersistentStoreSize indicated the maximum size of the persistent queue in the disk. If **EnablePublisherSlowDown** is enabled, this limit will never be reached. If **EnablePublisherSlowDown** is disabled, any NP messages coming in after the limit has exceeded will be dropped. If **IgnorePSQSizeForPersistentMessages** is disabled at the same time as EnablePublisherSlowDown, even Persistent Messages will be dropped after the limit has been reached. This buffer is popularly known as PSQ and applies to each session of a slow subscriber.

#### Values:

The default value for the MaxPersistentStoreSize parameter is 1073741824 bytes. The values that may be assigned to this parameter are any positive values in the **Long range** and **-1**. If set to -1, the maximum limit for the PSQ size will be unlimited.

Restart of server required: TRUE

# **UseMessagePersisterForDurableSubscriber**

The UseMessagePersisterForDurableSubscriber parameter is used to Enable/Disable the use of a separate algorithm used in persisting messages for a Durable Subscriber.

#### Values:

The default value for the UseMessagePersisterForDurableSubscriber parameter is **false**. The values that can be assigned to this parameter are **true/false**.

Restart of server required: FALSE

# **MaxMsgInOneRecv**

MaxMsgInOneRecv parameter indicates the maximum number of messages that can be received in one call. This parameter can be applied to all subscribers.

#### Values:

The default value for the MaxMsgInOneRecv parameter is **128**. The value that may be assigned to this parameter is any positive **Integer** value.

#### **BasicAllowedSize**

BasicAllowedSize parameter indicates the maximum buffer limit on a connection. If the maximum buffer limit is exceeded, every push in the connection buffer will have to wait until some space is created. This buffer does not usually go over the maximum limit allowed since any over flow is avoided through the flow control between the session layers at the RTL and at the server.

#### Values:

The default value for the BasicAllowedSize parameter is **131072** bytes. the values that can be assigned to this parameter are positive integral values.

# **UseOptimizedTCPReceive**

The UseOptimizedTCPReceive parameter is enabled. This algorithm was introduced in the FioranoMQ 7.5 version and is meant to provide high performance at the TCP layer on the subscriber side. This parameter may be applied to all Subscribers.

#### Values:

The default value for the UseOptimizedTCPReceive parameter is **true**. The values that may be assigned to this parameter are **true/false**.

# **EnableMessageMonitoring**

The EnableMessageMonitoring parameter enables message monitoring and storage of data. If set to true, the data-traffic on the topic is stored in **InMemory** as well and is stored on the disk as well. Traffic can be monitored by viewing the files or by calling the required JMX API. This parameter may be applied to all Topics.

#### Values:

The default value for the EnableMessageMonitoring parameter is **false**. And values that may be assigned to this parameter are **true/false**.

#### **FilePath**

The FilePath parameter returns the file path set to store server messages that monitor data. Dta is stored only if **EnableMessageMonitoring** is set to **true**.

#### Values:

The default value for the FilePath parameter is **%FIORANO\_HOME%\fmq\profiles\FioranoMQ\run\PUBSUB\JMSX\_MESSAGEMONIT OR**. Any valid **file path** may be assigned to this parameter.

#### **Dependencies:**

To store server message data the **EnableMessageMonitoring** flag should be set to **true**.

#### **TimeDuration**

The TimeDuration parameter monitors the time duration in **seconds** of the flow of messages. The value of this parameter should be more than five seconds. Traffic is monitored after each interval in message flow if the **EnableMessageMonitoring** is set to **true**.

#### Values:

The default value for the TimeDuration parameter is **3600** seconds. The values that may be assigned to this parameter are any positive integer values greater than 5.

# **PurgeLevelIndex**

The PurgeLevelIndex parameter indicated the number of persistent messages allowed prior after which purging is done. This parameter will function when **OptimizedTCPReceive** is set to **false**. This parameter may be applied to all Topics.

#### Values:

The default value for the PurgeLevelIndex parameter is **100**. The values that may be assigned to this parameter are any positive integer values.

# **Dependencies:**

This parameter is used only for **persistent** messages and only when **UseOptimizedTCPReceive** is set to **false**.

Restart of server required: TRUE

# MinPurgeDifference

The MinPurgeDifference parameter indicates the minimum number of persistent messages allowed after which purging is done. Purging is done in batches in the Server and this parameter indicates the minimum number of **delete request**s that the server will accumulate prior to deleting messages. This parameter may be applied to all Topics.

The default value for the MinPurgeDifference parameter is **50**. The values that may be assigned to this parameter are any positive integer values.

# Dependencies:

This parameter is used only for **persistent** messages and only when **UseOptimizedTCPReceive** is set to **false**.

Restart of server required: TRUE

# **AllowDeletionOfSubtopics**

AllowDeletionOfSubtopics is a boolean parameter determining if deletion of SubTopics is allowed. If set to true then deleting a topic will automatically delete the SubTopics. This parameter may be applied to all Topics.

#### Values:

The default value for the AllowDeletionOfSubtopics parameter is **true**. The values that may be assigned to this parameter are **true/false**.

Restart of server required: FALSE

# MessagePublishTimeout

The MessagePublishTimeout parameter indicates the maximum time a publisher will wait while trying to push messages to a connection level buffer when it is full. This parameter also indicates the maximum time a publisher will wait to push the message to the PSQ after it has reached 95% of its maximum limit. This parameter applies to non\_persistent messages as well as for persistent messages. The waiting time does not end until the buffer reaches 85% usage. This parameter may be applied to all the publishers.

Setting the MessagePublishTimeout to a -1 ensures that the publisher does not slow down.

#### Values:

The default value for the MessagePublishTimeout parameter is 120000 milliseconds. The values that can be assigned to this parameter are -1 (no wait) or any positive integer value.

Restart of server required: FALSE

#### **PublishBackoffThreshold**

The PublishBackoffThreshold parameter indicates the PSQ size threshold after which the backoff algorithm is activated. Once the threshold is reached then flow control will be activated andthe publishers will be made to wait for the buffers to clear.

The default value for the PublishBackoffThreshold parameter is **0.6**. The values that may be assignable to this parameter are any positive Double values < 1.

Restart of server required: FALSE

# **IgnorePSQSizeForPersistentMessages**

The IgnorePSQSizeForPersistentMessages parameter indicates whether to persist persistent messages in PSQ even through the PSQ is full. If set to **true** if the **MaxPersistentStoreSize** (PSQ) is exceeded the messages will be stored to the disk. This parameter may be applied to all Publishers.

#### Values:

The default value for the IgnorePSQSizeForPersistentMessages parameter is **true**. The values that may be assignable to this parameter are **true/false**.

# **Dependencies:**

This parameter is applicable only for messages with in the **persistent** delivery mode.

Restart of server required: FALSE

# **EnableSessionStateChangeNotification**

This parameter defines whether to raise notifications related to the topicSession's state changes corresponding to slow subscribers. That is, whenever the underlying subscriber undergoes state changes - becomes slow or normal - a notification is raised to all event listeners.

In order to receive this event, the the object (which implements javax.jms.NotificationListener) should be added on the MBean specified by the object name -

"Fiorano.jmx.notifications:ServiceType=EventManager,Name=TopicConnectionEventManager".

Kindly refer to the "fmq/samples/JMX/JMXNotifications.java" for more information.

**Values**: The default value for this parameter is FALSE and the valid values are TRUE and FALSE.

# LoadLVCIndicesAtLookup

This parameter determines whether to load the Last value cache indices at the time when the message is first sent to the JMS Topic. If set to true, the Last value cache indices are loaded at the time of Topic lookup. These indices are used to identify the JMS Message that is stored in the LV-Cache for a particular LV-Cache Key.

This parameter accepts boolean values - 'true' or 'false'. Default value is 'false', which means that the LV-Cache indices are loaded into the Server's memory when the first JMS Message arrives on the Topic.

#### **Example**

This parameter may be used to potentially decrease the time taken for the first 'Publish' call. In case the LV-Cache has thousands of messages, it takes several milliseconds to load this data into the Server's memory.

#### **Dependencies**

This parameter is only used if EnableLastValueCache on the JMS Topic is set to 'true'.

# IgnoreNullLVCKey

This parameter determines whether to ignore the message sent to a JMS Topic on which LV-Caching is enabled with cache-key property not set. If set to false, an exception is thrown if the message has no cache-key set.

#### **Values**

This parameter accepts boolean values - 'true' or 'false'. Default value is 'true', which means that when the JMS Message arrives on the Topic with no LV-Cache key set, it is ignored.

#### **Example**

This flag may be used to potentially stop publishing messages from a normal Publisher which doesn't send messages supposed to the Topic on which Last Value Cache is enabled.

#### **Dependencies**

This parameter is only used if EnableLastValueCache on the JMS Topic is set to 'true'.

# **FlushLVCDataAtStartup**

This parameter determines whether to clean-up LVC data stores at the time of start-up of the FioranoMQ Server.

#### Values

This parameter accepts boolean values - 'true' or 'false'. Default value is 'false', which means that when the messages stored in the LV-Cache are not deleted and any new Subscribers will get those messages.

# Example

This flag may be used to potentially start the Last Value Caching afresh and to flush the data stored in the Topics' LV-Cache after the Server's each run.

# Dependencies This parameter is only used if EnableLastValueCache on the JMS Topic is set to 'true'.

# Chapter 6: Topic Level Configurations

This chapter explains the parameters that can be configured for JMS storage objects of type 'Topic'. In general, these parameters are the most common ones used in the Publish-Subscribe (PubSub) model of JMS and they can be configured in the default profile at the node FioranoMQ->Fiorano->mq->ptp->Topics->specific topickis through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for Online Configuration (through the Web Management Console), refer to **Chapter 30 FioranoMQ Web Management Console** of *FioranoMQ Handbook*.

**Note:** From FioranoMQ 9.1.0 release onwards, a unique Destination Level Configuration support is included. For more on this, please refer to section **29.1 Support for Destination Level Configuration** in the *FioranoMQ Handbook* 

# CacheKeyPropertyName

CacheKeyPropertyName parameter determines the property name used to define the LV-Cache Key, in the JMS Message, using which the message is stored in the Topic's LV-Cache.

#### Values:

The default value for this parameter is LVCacheKey.

Restart of server required: TRUE

# **CachePropertyName**

CachePropertyName parameter determines the property name used to define whether the JMS Message should be considered to be stored in the Topic's LV-Cache.

# Values:

The default value for this parameter is **IsLVCache**.

Restart of server required: TRUE

# **EnableLastValueCache**

EnableLastValueConfig parameter determines whether to enable LV-Caching on the corresponding JMS Topic.

The default value for this parameter is false. Valid values for this parameter are true/false

Restart of server required: TRUE

# **EnableJournaling**

EnableJournaling specifies whether Journaling Service is enabled on this Topic. By default, on Snooper Topics such as SYSTEM\_MESSAGESNOOPER\_TOPIC and SYSTEM\_MESSAGESNOOPER\_QUEUE and Events topic EVENTS\_TOPIC, Journaling is disabled.

#### Values:

The default value for this parameter is **false**. Valid values for this parameter are **true/false**.

Restart of server required: FALSE

# **MaxPublisherBlockTime**

MaxPublisherBlockTime is the maximum time in milliseconds for which a Publisher will wait while trying to push the messages to the PSQ after it has reached 95% of its max limit. This applies to all the publishers.

#### Values:

The default value for this parameter is **120000**. Any positive integer can be assigned as a value for this parameter.

Restart of server required: FALSE

# **ParConsumptionLVCache**

ParConsumptionLVCache parameter determines whether to enable parallel consumption of LV-Cache messages from Subscriber's copy. If set to false, the consumption of messages will start only after the Subscriber completely copies the Topic's LV-Cache copy.

#### Values:

The default value for this parameter is false. Valid values for this parameter are true/false.

Restart of server required: TRUE

Remaining Topic parameters are mentioned in Chapter5: Topic Subsystem Level Configurations

# Chapter 7: Connection Manager Configurations

This chapter explains the parameters that can be configured for the connection manager used in the FioranoMQ Server. In general, these parameters are the most common ones used for connection management in the server and they can be configured in the default profile at the node FioranoMQ->Fiorano->socketAcceptors->port-1->ConnectionManager through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for Online Configuration (through the Web Management Console), refer to **Chapter 30 FioranoMQ Web Management Console** and on Connection Management, refer to **Chapter 4 Connection Management** of *FioranoMQ Handbook*.

# **Default**

Default identifies whether the Connection Manager is set as a default option. All connection factories contain URL information of the Connection Manager. If no Connection Manager has its flag set to **true** the connection factories will retrieve their URL information from the default server URL.

#### Values:

The default value for the Default parameter is **true**. The values assignable to this parameter are **true/false**.

# CFNameAppender (Not being used in FioranoMQ)

The CFNameAppender parameter specifies the suffix to be attaché to the ConnectionFactory created for the ConnectionManager.

#### Values:

The default value for the CFNameAppenderparameter is null. The values assignable to this parameter may consist of a string of characters.

# ReaderCacheDisabled

ReaderCacheDisabled is a boolean parameter indicating whether the connection cache is created on the read socket. This cache is used while reading bytes from Sockets. If this parameter is set to **true**, then the appropriate amount of memory is allocated for each Socket Read. If set to **false** memory is allocated for Socket Read based on the exact memory needed decreasing the number of memory re-allocations.

The default value for the ReaderCacheDisabled parameter is **false**. The values that can be assigned to this parameter are **true/false**.

# TCPWindowSize (Not being Used in FioranoMQ)

TCPWindowSize is used for the three ways handshaking process required for connection creation.

#### Values:

The default value for the TCPWindowSize parameter is **133120** bytes. The values assignable to this parameter are any positive values in Long **Range**.

# **HandshakeInWorkerThread**

The HandshakeInWorkerThread is a boolean parameter indicating whether the HandShaking process was performed while accepting the connection request from the client or when creating the socket initialization context.

#### Values:

The default value for the HandshakeInWorkerThread parameter is **true**. The values that may be assigned to this parameter are **true/false**.

# MagicTimeout

The MagicTimeout parameter sets the socket timeout for the socket that is created. If a request does not arrive on the socket within the interval specified, a socket cleanup is performed.

#### Values:

The default value for the MagicTimeout parameter is **60000** seconds. The values that may be assignable to this parameter are any non-negative integer values. If this value is set to zero the 'timeout' is considered to be infinite.

#### **Example:**

If the MagicTimeout value is set to 60000 and a connection is made to the FioranoMQ Server and the Server fails to communicate, the socket will be cleared after one minute. This connection must communicate with the JMS Server within one minute or the Socket will be cleared and the connection closed.

#### **Port**

The Port parameter is used for binding the socket at the time of Server startup.

The default value set for the MagicTimeout parameter is **1856**. A valid port value is between 0 and 65535.

#### **Example:**

if the MagicTimeout value is set to **1856**, which is the default value, and the machine IP address is **192.168.1.209**, clients have to mention **http://192.168.1.209:1856** as the provider URL to connect to the JMS provider.

# Protocol

The Protocol parameter is used for establishing a connection between the Client and the Server.

#### Values:

The default value set for the Protocol parameter is **TCP**. The values that may be assignable to this parameter are TCP/HTTP/SUN\_SSL/HTTPS\_SUN.

- TCP Accepts connections based on the TCP Protocol.
- HTTP Accepts Connections based on the HTTP Protocol.
- SUN\_SSL Accepts Secured Connections based on the TCP Protocol.
- HTTPS SUN Accepts Secured Connections based on the HTTP Protocol.

# **Dependencies:**

If the Protocol is set to either SUN\_SSL or HTTPS\_SUN, **SSLEnabled** must be set to **true**.

# **UseNagle**

Use Nagle is a boolean parameter indicating whether the Nagle Algorithm was used in creating the socket. Using the Nagle Algorithm enables improving the efficiency of the TCP/IP networks by reducing the number of packets that need to be sent over the network. The Nagle Algorithm is used to automatically concatenate a number of small buffer messages. The process of concatenating several small messages (called nagling) increases the efficiency of a network application system by decreasing the number of packets to be sent.

#### Values:

The default value set for the UseNagel parameter is **false**. The values that can be assigned to the UseNagel parameter are **true/false**.

# **Monitoring Request**

The MonitoringRequest parameter is the default monitoring request ID sent as a validation for communication.

The default value for the MonitoringRequest parameter is 13.

# **Monitoring Response**

The Monitoring Response parameter is the default monitoring request response sent as a validation for communication.

#### Values:

The default value for the Monitoring Response parameter is null.

# **EnforceJsseAuthentication**

The EnforceJsseAuthemtication parameter checks whether authentication is to be done for JSSE client requests accept by the S. The value of this parameter is preset and useful for sockets in the server.

#### Values:

The default value for the EnforceJsseAuthemtication parameter is **false**. The values considered valid by this parameter are **true/false**.

- True If client authentication is required on newly accepted connections.
- False If client authentication is not required on newly accepted connections.

#### **Example:**

If this parameter is set to true and the client does not provide authentication information, the server socket will not continue communication with the client and the connection will be dropped.

# **MaxClientConnectionsCount**

The MaxCientConnectionsCOunt is the maximum number of client connections allowed with the Connection Manager. A value of -1 indicates no upper limit for connections allowed.

#### Values:

The default value for this parameter is **1024**. The values that this parameter considers valid are -1 and and any positive integer value. If this value is set to -1, there is no maximum client connection limit..

# **Example:**

If the value for this parameter is set for 200 and 200 external connections from clients are made to the server, any attempts to create more connections which are not LPC Enabled will not be successful and all connections will be dropped.

# AdminConnection (Not being used)

AdminConnection serves the client by checking whether the connection is an Administrative Connection or a Normal Connection.

#### Values:

The default value set for the AdminConnection parameter is **false**. The values considered valid by this parameter are **true/false**.

#### Path

Deprecated attribute. Please refer to SSL documentation. Root directory in which this connection manager searches for digital signatures for handling secure connections

#### Values:

The default value for the Path parameter is certs. Any valid file may be assigned to this parameter.

# **Example:**

By default, the Path parameter in the FioranoMQ profile directs queries regarding digital signatures to the folder \$FIORANO\_HOME/fmq/profiles/FioranoMQ/certs.

#### ServerAddress

ServerAddress is the InetAddress of the local machine that the FioranoMQ Server needs to bind with. This option is useful when the FioranoMQ Server is running onon multi-homed machines.

#### Values:

The default value for the Server Address parameter is null. A valid machine name or a textual representation of the a machine's IP address may be assigned as a value for this parameter.

#### **Example:**

If a machine has an IP address of <192.168.1.209> and hostname of <example.hostname>, either one of these may be given as its ServerAddress.

# **HandShakingDisabled**

HandShakingDisabled is a boolean parameter indicating whether the **handshake** is disabled is enabled upon connection creation.

# Values:

The default value for the HandShakingParameter parameter is **false**. The values that that are considered valid for this parameter are **true/false**.

- True Set to True if a **handshake** between the client and the server is not needed after creating a new connection.
- False Set to False to perform a **hand shake** between the client and the server after creating a new connection.

#### **Dependencies:**

Refer to the special note below.

#### Special Note:

When setting the value of the HandShakingDisabled parameter to true in the server set a System Property **DisableHandShake=true** in the client JVM when.

**Caution:** Setting this parameter may make the Server DOS attack prone making the client JVM hang if it is unable to set the Client System Property for the same.

# **ManagerClassName**

Deprecated Attribute. Please refer to SSL documentation. Class Name of the Security Manager for wrapping TCP/HTTP communication. This is an implementation of IExSecurityManager. One can write and plug-in his server security manager. Possible default values are fiorano.jms.ex.sm.def.DefaultJSSESecurityManager

#### Values:

The default value considered valid for the ManageClassName parameter is fiorano.jms.ex.sm.def.DefaultJSSESecurityManager. The value that is considered valid for this parameter.

#### **Example:**

The ManageClassName is an implementation of IExSecurityManager. The parameter may be used to manage certificates which are used for handling secure connections.

#### **Dependencies:**

The ManageClassName parameter is used only when SSLEnabled is set to true.

#### **FioranoMQServer**

The FioranoMQServer is a boolean value that determines whether the connection created is for the FioranoMQ Server or if it is for external servers.

#### Values:

The default value for the FioranoMQServer parameter is **true**. The values considered valid for this parameter is **true/false**.

- True Connection created is for the FioranoMQ Server.
- False Connection created if for FES/FPS Servers.

# UseForPeerToPeerCommunication (Not being used in FioranoMQ)

UseForPeerToPeerCommunication is a boolean parameter which determines whether the connectionManager created should be used to communicate with Peer Servers. (This parameter is applicable to FPS only.)

#### Values:

The default value for the UseForPeerToPeerCommunications parameter is **false**. The values considered valid for this parameter is **true/false**.

# **UseSystemPropsForSSL**

Boolean which determines whether System properties like javax.net.ssl.keyStore to load key store and trust store for SSL Communication. If we enable this parameter, then the FioranoMQ Server assumes that the "Context", in which the SSL Server Socket is created, is initialized by the JDK using the system properties like -

- javax.net.ssl.keyStore
- javax.net.ssl.keyStorepassword
- javax.net.ssl.keyStoreType
- javax.net.ssl.trustStore
- javax.net.ssl.trustStorePassword
- javax.net.ssl.trustStoreType
- javax.net.debug

Please see SSL documentation for further information.

#### Valid Values:

True/False. Default value for this parameter is false.

# **CipherSuiteList**

Semi-colon separated list of Cipher Suites to be enabled for SSL/TLS Communication. By default every cipher suite supported by JDK/JRE is enabled.

#### Valid Values:

Any cipher suite supported by the JDK/JRE. This list can be obtained by invoking "javax.net.ssl.SSLServerSocket.getSupportedCipherSuites()" API. Default value for this parameter is null, which means that every cipher suite supported is enabled.

# Chapter 8: Dash Board Configurations

This chapter explains the parameters that can be configured for the Dashboard, used as the Monitoring and Administration tool for the FioranoMQ Server. These parameters can be configured in the default profile at the node FioranoMQ->Fiorano->etc->JettyServer through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for information on the Web

Management Console, refer to **Chapter 30 FioranoMQ Web Management Console** of FioranoMQ Handbook.

# **JettyServer**

The parameters present in **Fiorano->etc->JettyServer** are explained in this chapter.

# **MaxThreads**

MaxThreads are the maximum number of threads that can be created for the Jetty Server that is running.

The MaxThreads parameter allows the User to configure the maximum number of threads the dashboard may have active at any time. This value can be decreased if the User does not expect that much traffic will be directed towards the Jetty Server.

#### **Default Value:**

The Jetty Server thread pool has a default limit of 250 threads.

# **EnableStart**

EnableStart is a boolean value describing whether the Jetty Server should be activated along with FioranoMQ Server.

If the User does not wish the Jetty Server to be setting the Jetty Server to false will prevent the Server from running.

#### Valid Values:

- Yes (in Studio)/True The Jetty Server is started along with the FioranoMQ Server.
- No (in Studio)/False The Jetty Server is not started along with the FioranoMQ Server.

#### **Default Value:**

Yes (In Studio)/True - The Jetty Server is started along with the FioranoMQ Server.

#### **MinThreads**

The MinThreads parameter is the minimum number of threads that are created in the dashboard that is running.

The MinTreads parameter allows the User to configure the minimum number of threads that should be present in the dashboard thread pool. This value can be increased if the user expects high traffic directed towards the dashboard.

#### **Default Value:**

There should be a minimum of 10 threads by default in the Jetty Server thread pool.

# **LowThreads**

The LowThreads parameter allows the User to set the low threads threshold for the thread pool of the Jetty Server. A low resource state detects a threshold or a limit set on the number of threads that the Jetty Serverthread pool may have. The limit set on the number of threads is specified by this parameter.

#### **Default Value:**

When a low resource is detected, the Jetty Serverthread pool threshold, by default, is set to 25.

#### MaxIdleTime

The MaxIdleTime parameter sets the maximum idle time for a connection. The maximum idle time is applied while:

- Waiting for a new request to be received on a connection.
- Reading the headers and content of a request.
- Writing the headers and content of a response.

#### **Default Value:**

The maximum time, by default, that the Jetty Server may remain idle is 30000 milliseconds.

# **Dependencies:**

LowResourceMaxIdleTime

# **LowResourceMaxIdleTime**

The LowResourceMaxIdleTime is the value specified to reduce the maximum idling time of a connection when a 'low resource' status is detected.

# **Default Value:**

The default value of the MaxIdleTime when there is a low resource state is 5000.

# **Dependencies:**

MaxIdleTime

# **PortNumber**

PortNumber is the value that allows the User to configure the Jetty Server to run on different ports. When the User wants to start two or more instances of the FioranoMQ server on the same box, the jetty server port for each of these Server instances must be different as all of them cannot be bound to the same port.

**Default Value:** The default port for the jetty server is 1790.

# **Chapter 9: Security Configuration**

This chapter explains the configurable parameters related to the FioranoMQ Security module (Principal and ACL Managers) in the server. These parameters can be configured in the default profile at the node FioranoMQ->Fiorano->security->AclManager->\* and FioranoMQ->Fiorano->security->PrincipalManager->\* through Offline configuration using Studio.

For information on how to configure the FioranoMQ Server in Offline mode, refer to **Chapter 3 Offline Configuration Through Profile Manager** and for information on FioranoMQ

Security, refer to **Chapter 7 FioranoMQ Security** of *FioranoMQ Handbook*.

# **SecuritySubSystem**

Presented below are the details of the parameters in FioranoMQ->Fiorano->Security->SecuritySubSystem

#### **UseAuthenticationModules**

Specifies whether to use externally plugged authentication modules when authenticating a user.

Default value: false

Valid values: true, false

# ConfigurationName

Specifies the JAAS configuration name for loading externally plugged authentication modules to be used for authenticating a user. As a login configuration file may contain many configurations that can be used by different applications, this parameter is used for loading the specific configuration to be used by this FioranoMQ server.

**Default value**: SampleAuthenticator

**Valid values**: A valid configuration name present in the configuration file.

#### ConfigurationFileName

Specifies the JAAS configuration file name which has the necessary information about the LoginModule(s) for loading externally plugged authentication modules to be used for authenticating a user. This file should follow the syntax and semantics of JAAS Login Configuration File.

**Default value**: ../Utilities/ExternalAuthnModule/src/sample\_authn.config

Valid values: Any valid file location

# **NativeFileBasedAclManager**

Presented below are the details of the parameters in **FioranoMQ->Fiorano->Security->AclManager->NativeFileBasedAclManager.** 

#### MaxAcePerAcl

The MaxAcePerAcl parameter provides the ability to limit the maximum number of access control entries for each ACL.

#### Valid value:

Any string

The default value of this parameter is integer greater than 0.

# LdapBasedAclManager

Following are the parameters present in FioranoMQ->Fiorano->Security->AclManager ->LdapBasedAclManager.

#### LdapProviderUrl

This parameter denotes the LDAP Server's URL. For correct URL format, please refer to your LDAP Server's documentation. This value along with LdapProviderDn, later on while initializing the LDAP context, is passed in the environment with key as 'java.naming.provider.url'.

Valid value: The value of the property should contain a URL string (e.g. "ldap://somehost:389").

Default value is Idap://164.164.128.11:389/

#### LdapProviderDn

This parameter points to the base domain on LDAP Server, under which FMQ would create its repository. This value along with LdapProviderUrl, later on while initializing the LDAP context, is passed in the environment with key as 'java.naming.provider.url'.

Valid value: The value should be a distinguished name of an LDAP entry which uniquely identifies the entry.

Default value is "o=fiorano,c=us".

#### **Principal**

This parameter takes input the LDAP User Name. This is the user name which would be used to connect to the LDAP Server. This is provided as "java.naming.security.principal" (caller authentication to LDAP service is done using this) when creating the javax.naming.directory.InitialDirContext to the LDAP provider for performing operations on it. This is LDAP-provider specific.

Valid value: This parameter takes any valid user name in String representation.

Default value is "cn=FMQRoot,o=fiorano,c=US".

#### **Credentials**

This parameter takes input the LDAP Server Login Password. This is provided as "java.naming.security.credentials" (caller authentication to LDAP service is done using this) when creating the javax.naming.directory.InitialDirContext to the LDAP provider for performing operations on it.

Valid value: This parameter takes any valid password in String representation.

Default value is "secret".

# LdapInitialCtxFactory

This parameter takes input the class name for LDAP Server's Initial Context Factory to be supplied to Initial Context. This is provided as "java.naming.factory.initial" when creating the javax.naming.directory.InitialDirContext to the LDAP provider for performing operations on it.

Valid value: The value of the property should be the fully qualified class name of the factory class that will create an initial context.

Default value is "com.sun.jndi.ldap.LdapCtxFactory".

# LdapAclContextDn

This parameter points to the location at which ACLs would be stored. This parameter takes a String value which denotes the name of the tree-node under which different ACLs are to be created.

Valid value: The value should be a relative distinguished name of an LDAP entry under the main entry (provided in LdapProviderDn) which uniquely identifies the entry.

Default value is "cn=ACL".

#### **LdapSecurityAuthentication**

The parameter value provided with LdapSecurityAuthentication is supplied as "java.naming.security.authentication" in the environment while creating the InitialDirContext to the LDAP provider. Possible values are none, simple, strong. "none" for no authentication, "simple" for clear-text username-password authentication and "strong" for user-binding using strong authentication mechanisms via SASL.

Valid value: This parameter takes input "none" or "simple" or "strong".

Default value is "simple".

# LdapPollInterval

This parameter denotes the interval (in milliseconds) after which the LDAP Server Connection is polled. Negative Value disables polling.

Valid value: This parameter takes input any integral value.

Default value is "-1".

# LdapPrimaryServerReconnectAttempts

This parameter denotes the number of reconnect attempts LDAP primary server makes in case the LDAP server connection polling is unsuccessful.

Valid value: This parameter takes input any integral value.

Default value is "5".

# BackupLdapProviderUrl

This parameter denotes the backup LDAP server provider URL, which is tried when the primary LDAP Server becomes unavailable. See LdapProviderUrl.

Valid value: See LdapProviderUrl.

Default value is "".

# BackupLdapProviderDn

This parameter points to the base domain on Backup LDAP Server, under which FMQ would create its repository. See LdapProviderDn.

Valid value: See LdapProviderDn.

Default value is "".

#### **BackupPrincipal**

This parameter denotes the backup LDAP Server's user name. This is the user name which would be used to connect to the Backup LDAP Server. See Principal.

Valid value: See Principal.

Default value is "cn=FMQRoot,o=fiorano,c=US".

# **BackupCredentials**

This parameter denotes the backup LDAP Server's login password. See Credentials.

Valid value: See Credentials.

Default value is "secret".

# BackupLdapInitialCtxFactory

This parameter denotes the class name for LDAP Server's Initial Context Factory to be supplied to Initial Context. See LdapInitialCtxFactory.

Valid value: See LdapInitialCtxFactory.

Default value is "".

# **BackupLdapSecurityAuthentication**

This parameter denotes the backup LDAP server's security authentication protocol. See LdapSecurityAuthentication.

Valid value: See LdapSecurityAuthentication.

Default value is "none".

# **AclEntryObjectClasses**

Comma separated object class names for an ACL entry in the LDAP provider. For storing ACL's in an LDAP provider, the LDAP-provider should be made configurable to store the java objects as per RFC 2713 Schema for representing Java objects in LDAP.

Valid value: Comma-separated strings which denote object class names of an LDAP-provider.

Default value is "top,javaContainer,javaObject".

# **XMLFileBasedAclManager**

Following are the parameters present in Fiorano->security->AclManager->XMLFileBasedAclManager

#### Path

String value of path where the XML file containing the persisted ACLs is created

Default Value: realm/acl

#### **Filename**

Name of the file in String format that stores the persisted ACL information

Default Value: acl.xml - The default xml filename

# **MaxAcePerAcl**

Number of Maximum Access control entries per ACL in integer format

Valid values: Integer greater than zero

Default value: 100

# RdbmsBasedAclManager

Following are the parameters present in Fiorano->security->AclManager->RdbmsBasedAclManager

# MaxAcePerAcl

Number of Maximum Access control entries per ACL in integer format

Valid value: Integer greater than zero

Default value: 100

#### Url

URL for RDBMS Server in String format

Example: jdbc:oracle:thin:@localhost:1521:ORCL for oracle server

# **Password**

String value of password for RDBMS User - Used for connecting to the RDBMS Server

#### Username

String value of database User Name - Used for connecting to the RDBMS Server.

Default Value: sa

#### **DBDriver**

JdbcDriver used for RDBMS based data storage in String format

Default Value: org.hsqldb.jdbcDriver - The default database driver class name

#### ConnectionTimeoutInterval

Integer value of database connection open timeout

Default Value: 10000 - The time in milliseconds for connection timeout

Valid Value: Non negative Integer with value zero representing wait forever

# ReconnectTimeInterval

Integer value of time interval (in msec) between two reconnect attempts in disconnected state.

**Default Value**: 10000 – The time in milliseconds taken by Acl Manager between reconnect attempts

Valid Value: Non negative Integer

#### **EnableReconnect**

Boolean value that specifies if Acl Manager has to try to reconnect to database server in case of a connection breakup

#### Valid Values:

- True Enables reconnect attempts to database server when the connection is down.
- False Disables reconnect attempts to database server when the connection is down.

**Default Value**: True - Enables reconnect attempts to database server when the connection is down.

# **StatementFile**

String that represents name of the properties file that is used to define name-value properties specific to a particular database.

**Default Value**: aclsqlstatements.properties - The default properties used which is located at %FIORANO HOME%/fmq/profiles/%YOUR PROFILE%/conf

# **ConnectionLostErrorMessage**

String representing error message to be posted in case of lost connection

Allows the user to set the custom messages to be displayed when connection to the RDBMS server is lost

**Default Value**: DB\_CONNECTION\_LOST - The default connection lost message.

#### **InitializeDB**

Boolean value to enable/disable initialization of the underlying Database by creating necessary tables on startup if required

Valid values:

- True- Enables initializing the DB
- False Disables initializing the DB

Default Value: True - Enables initializing the DB.

# FileDBManager3

Presented below are the details of all the parameters in **FioranoMQ->Fiorano->Security->AclManager->FileDBManager->FileDBManager3.** 

#### Path

The security configuration, the ACL, is stored in the file based data storage in the path specified by the Path parameter.

#### Valid values:

The default values are SDB/REALM.ACL

The path specified is relative to the run directory of each FioranoMQ profile.

#### DeletedThresholdPercent

A cache stores and manages the list of all the tables pertaining to group based information in the file-storage based ACL. After repeated modification of the ACL, old entries in the table are marked as deleted. This value provides a threshold percentage of deleted entries after which the Cache Compaction Process is started. At the end of the Cache Compaction Process the table will not have any deleted entries. Since cache compaction involves CPU intensive File Operations, this flag is to be used along with **DeletedThresholdCount** to ensure it is not invoked too often.

#### Valid values:

The default value of this parameter is **50**. This indicates that if the ratio of deleted entries to total entries is equal to or greater than 0.5 then the Cache Compaction Process will be invoked.

The range of integer values in java that are considered valid by the DeletedThresholdPercent parameter are -2^32 to 2^32 -1.

All values less than or equal to zero provide the same result. All values greater than or equal to 100 provide the same result.

#### **Example:**

Use the example of the ratio of deleted entries/total entries in the table. If there a chance that many entries will be marked deleted often, a higher number should be entered as the parameter value.

#### **DeletedThresholdCount**

A cache stores and manages the list of all tables pertaining to group based information in the file-storage based ACL. After repeated modification of the ACL, old entries in the table are marked as deleted. This value provides a threshold count of deleted Entries for starting the Cache Compaction Process. At the end of the Cache CompactionProcess the table will not have any deleted entries. Since cache compaction involves CPU intensive File Operations, this flag is to be used along with DeletedThresholdPercent to ensure it is not invoked too often.

# Valid values:

The default value of this parameter is 10.

The range of integer values in java that are considered valid by the DeletedThresholdCount parameter are -2^32 to 2^32 -1.

All values less than or equal to zero provide the same result.

#### **Example:**

Although the DeleteThresholdPercent provides a ratio based method of ensuring that the Cache Compaction Process does not occur too often, it does not provide an absolute lower limit of the number of deleted entries needed to trigger a Cache Compaction. It is best to choose a value that is high so as to enable triggering a Cache Compaction.

# **DbTableNamePrefix**

The database table names are usually prefixed with a string that can be modified by the DbTableNamePrefix parameter.

#### Valid value:

The default value of the DbTableNamePrefix is #

Any String value is a valid parameter.

#### **Example:**

If the database table is to be saved in its current state and the the current state is to be saved to be used in the future, modify the prefix to another relevant string and change it back to the original string when the saved state of the database table is to be used.

# **NativeFilePrincipalManager**

Presented below are the details of the parameters in **FioranoMQ->Fiorano->Security->PrincipalManager->NativeFilePrincipalManager.** 

# MaxPasswordLength

Each principal is allotted a password and the MaxPasswordLength parameter enables the configuration of the maximum allowable password length.

#### Valid value:

The default value of the MaxWordLength is 50.

The range of integer values in java that are considered valid by the MaxPasswordLength parameter are -2^32 to 2^32 -1.

All values less than or equal to zero provide the same result.

#### MaxMemberCount

The MaxMemberCOunt parameter defines the maximum number of members a group may have.

#### Valid value:

The default value of this parameter is 50.

The range of integer values in java that are considered valid by the MaxMemberCount parameter are -2^32 to 2^32 -1.

All values less than or equal to zero provide the same result.

# LdapPrincipalManager

Following are the parameters present under the FioranoMQ->Fiorano->Security->PrincipalManager->LdapPrincipalManager.

#### LdapProviderUrl

This parameter denotes the LDAP Server's URL. For correct URL format, please refer to your LDAP Server's documentation. This value along with LdapProviderDn, later on while initializing the LDAP context, is passed in the environment with key as 'java.naming.provider.url'.

Valid value: The value of the property should contain a URL string (e.g. "ldap://somehost:389").

Default value is Idap://164.164.128.11:389/

# LdapProviderDn

This parameter points to the base domain on LDAP Server, under which FMQ would create its repository of users and groups. This value along with LdapProviderUrl, later on while initializing the LDAP context, is passed in the environment with key as 'java.naming.provider.url'.

Valid value: The value should be a distinguished name of an LDAP entry which uniquely identifies the entry.

Default value is "o=fiorano,c=us".

#### **Principal**

This parameter takes input the LDAP User Name. This is the user name which would be used to connect to the LDAP Server. This is provided as "java.naming.security.principal" (caller authentication to LDAP service is done using this) when creating the javax.naming.directory.InitialDirContext to the LDAP provider for performing operations on it. This is LDAP-provider specific.

Valid value: This parameter takes any valid user name in String representation.

Default value is "cn=FMQRoot,o=fiorano,c=US".

#### **Credentials**

This parameter takes input the LDAP Server Login Password. This is provided as "java.naming.security.credentials" (caller authentication to LDAP service is done using this) when creating the javax.naming.directory.InitialDirContext to the LDAP provider for performing operations on it.

Valid value: This parameter takes any valid password in String representation.

Default value is "secret".

# LdapInitialCtxFactory

This parameter takes input the class name for LDAP Server's Initial Context Factory to be supplied to Initial Context. This is provided as "java.naming.factory.initial" when creating the javax.naming.directory.InitialDirContext to the LDAP provider for performing operations on it.

Valid value: The value of the property should be the fully qualified class name of the factory class that will create an initial context.

Default value is "com.sun.jndi.ldap.LdapCtxFactory".

# **LdapSecurityAuthentication**

The parameter value provided with LdapSecurityAuthentication is supplied as "java.naming.security.authentication" in the environment while creating the InitialDirContext to the LDAP provider. Possible values are none, simple, strong. "none" for no authentication, "simple" for clear-text username-password authentication and "strong" for user-binding using strong authentication mechanisms via SASL.

Valid value: This parameter takes input "none" or "simple" or "strong".

Default value is "simple".

#### **LdapPollInterval**

This parameter denotes the interval (in milliseconds) after which the LDAP Server Connection is polled. Negative Value disables polling.

Valid value: This parameter takes input any integral value.

Default value is "-1".

# LdapPrimaryServerReconnectAttempts

This parameter denotes the number of reconnect attempts LDAP primary server makes in case the LDAP server connection polling is unsuccessful.

Valid value: This parameter takes input any integral value.

Default value is "5".

# BackupLdapProviderUrl

This parameter denotes the backup LDAP server provider URL, which is tried when the primary LDAP Server becomes unavailable. See LdapProviderUrl.

Valid value: See LdapProviderUrl.

Default value is "".

# **BackupLdapProviderDn**

This parameter points to the base domain on Backup LDAP Server, under which FMQ would create its repository. See LdapProviderDn.

Valid value: See LdapProviderDn.

Default value is "".

# **BackupPrincipal**

This parameter denotes the backup LDAP Server's user name. This is the user name which would be used to connect to the Backup LDAP Server. See Principal.

Valid value: See Principal.

Default value is "cn=FMQRoot,o=fiorano,c=US".

# **BackupCredentials**

This parameter denotes the backup LDAP Server's login password. See Credentials.

Valid value: See Credentials.

Default value is "secret".

# BackupLdapInitialCtxFactory

This parameter denotes the class name for LDAP Server's Initial Context Factory to be supplied to Initial Context. See LdapInitialCtxFactory.

Valid value: See LdapInitialCtxFactory.

Default value is "".

# **BackupLdapSecurityAuthentication**

This parameter denotes the backup LDAP server's security authentication protocol. See LdapSecurityAuthentication.

Valid value: See LdapSecurityAuthentication.

Default value is "simple".

#### LdapUserClassTop

LdapUserClassTop/LdapUserClassPerson/LdapUserClassOrganizationalPerson/Ldap

UserClassInetOrgPerson store the four object classes used to assign various attributes to any user information stored in an LDAP-provider. These objectClasses are used to assign almost any attributes of the user and are defined by default in the schema of the LDAP-provider. Please note that - When creating a new LDAP entry, you must always specify all of the object classes to which the new entry belongs. Because many directories do not support object class subclassing, you also should always include all of the superclasses of the entry. For example, for an "organizationalPerson" object, you should list in its object classes the "organizationalPerson", "person", and "top" classes.

Valid value: This parameter takes input any valid object class name.

Default value is "top".

#### LdapUserClassPerson

See LdapUserClassTop.

Valid value: This parameter takes input any valid object class name.

Default value is "Person".

#### LdapUserClassOrganizationalPerson

See LdapUserClassTop.

Valid value: This parameter takes input any valid object class name.

Default value is "OrganizationalPerson".

#### LdapUserClassInetorgPerson

See LdapUserClassTop.

Valid value: This parameter takes input any valid object class name.

Default value is "inetOrgPerson".

#### LdapGroupClassTop

LdapGroupClassTop and LdapGroupClassUniqueNames store the two object classes used to assign various attributes to a Group that are defined in the schema of the LDAP-provider. When creating a new LDAP entry, you must always specify all of the object classes to which the new entry belongs. Because many directories do not support object class subclassing, you also should always include all of the superclasses of the entry. For example, for an "organizationalPerson" object, you should list in its object classes the "organizationalPerson", "person", and "top" classes.

Valid value: This parameter takes input any valid object class name.

Default value is "top".

# **LdapGroupClassUniqueNames**

See LdapGroupClassTop.

Valid value: This parameter takes input any valid object class name.

Default value is "groupofuniquenames".

# Ldap Group Class Unique Member

This value is used to initialize the attribute "uniquemember", of a Group entry, which is used when adding new users to the Group or querying for the members of a group. Suppose it can take the value : cn=something,o=fiorano,c=us. Generally, we assign the value of "LdapProviderDn" which is o=fiorano,c=us by default, for this.

Valid value: LdapGroupClassUniqueMember can take any valid value which can be given as a proper Relative Distinguished Name (RDN).

Default value is "o=fiorano,c=US".

#### **LdapUserNameAttribute**

The value of this field can be the common name of an LDAP user (cn), but usually it is an abbreviated string, such as User ID (uid) since we are storing the unique user-identities in LDAP-provider. In that case, the full Distinguished name (DN) for an entry in LDAP structure will be uid=admin,cn=FioranoMQUsers,o=fiorano,c=US.

Valid value: This parameter takes input provider specific valid common name.

Default value is "uid".

# ${\bf Ldap User Password Attribute}$

Attribute ID for the password attribute for the FioranoMQ user stored as a LDAP named object.

Valid value: This parameter takes input provider specific valid common name.

Default value is "userpassword".

# LdapGroupNameAttribute

Attribute ID for the group name attribute for the FioranoMQ group stored as a LDAP named object.

Valid value: This parameter takes input provider specific valid common name.

Default value is "cn".

 ${\bf Ldap Group User Name Attribute}$ 

Attribute ID for the user name attribute stored in a group which is stored as a LDAP named

object.

Valid value: This parameter takes input provider specific valid common name.

Default value is "uniquemember".

LdapUserDn

Relative distinguished name of an LDAP entry, under the entry specified by the parameter 'LdapProviderDn', under which the FioranoMQ users' information is stored.

Valid value: This parameter takes input any RDN of an existing LDAP entry under LdapProviderDn.

Default value is "cn=FioranoMQUsers".

LdapGroupDn

Relative distinguished name of an LDAP entry, under the entry specified by the parameter 'LdapProviderDn', under which the FioranoMQ groups' information is stored.

Valid value: This parameter takes input any RDN of an existing LDAP entry under LdapProviderDn.

Default value is "cn=FioranoMQGroups".

**XMLFilePrincipalManager** 

Following are the parameters present in Fiorano->security->PrincipalManager->XMLFilePrincipalManager

Path

String representing directory path where user information will be stored in XML format.

**Default Value**: realm/principal

**UserFilename** 

XML File name that contains user information in String format

Default Value: user.xml - The default xml filename

# GroupFilename

XML File name that contains Group information in String format

**Default Value**: group.xml – The default xml file name

# **PrincipalManagerRDBMS**

Following are the parameters present in Fiorano->security->PrincipalManager->PrincipalManager.RDBMS

#### Url

String representing database URL where user/group information will be store.

Example: jdbc:oracle:thin:@localhost:1521:ORCL for oracle server

#### **Password**

Password for RDBMS User in String format- Used for connecting to the RDBMS Server

#### Username

Database User Name in String format- Used for connecting to the RDBMS Server.

Default Value: sa

#### **DBDriver**

String value of JdbcDriver used for RDBMS based datastorage.

Default Value: org.hsqldb.jdbcDriver - The default database driver class name

#### ConnectionTimeoutInterval

Integer representing database connection open timeout

Default Value: 10000 - The time in milliseconds for connection timeout

Valid Value: Non negative Integer with value zero representing wait forever

# ReconnectTimeInterval

Integer representing Time interval (in msec) between two reconnect attempts in disconnected state.

**Default Value**: 10000 – The time in milliseconds taken by Principal Manager between reconnect attempts

Valid Value: Non negative Integer

#### **EnableReconnect**

Boolean value which specifies if Principal Manager has to try to reconnect to database server in case of a connection breakup

#### Valid Values:

- True Enables reconnect attempts to database server when the connection is down.
- False Disables reconnect attempts to database server when the connection is down.

**Default Value**: True - Enables reconnect attempts to database server when the connection is down.

#### **StatementFile**

String representing Sql statement file which contains the SQLs used by PrincipalManager for Database operations.

**Default Value**: principalsqlstatements.properties - The default properties used which is located at %FIORANO HOME%/fmg/profiles/%YOUR PROFILE%/conf

# **ConnectionLostErrorMessage**

String representing Error message to be posted in case of lost connection

Allows the user to set the custom messages to be displayed when connection to the RDBMS server is lost

**Default Value**: DB\_CONNECTION\_LOST - The default connection lost message.

#### **InitializeDB**

Boolean value to enable/disable the initialization of the underlying Database by creating necessary tables on startup if required

# Valid values:

- True- Enables initializing the DB
- False Disables initializing the DB

**Default Value**: True - Enables initializing the DB.

# FileDBManager2

Presented below are the details of the parameters in **FioranoMQ->Fiorano->Security->PrincipalManager->FileDBManager->FileDBManager2.** 

#### Path

The security configuration for the principal is stored in the file based data storage specified by the Path parameter.

#### Valid value:

The default value of the Path parameter is SDB/REALM.PRINCIPAL

The path specified is relative to the run directory of each **FioranoMQ** profile.

#### DeletedThresholdPercent

A cache stores and manages the list of all tables pertaining to principal as well as all related information in the file-storage table. After repeated modification of the table, old entries in the table are marked as deleted. This value provides a threshold percentage of deleted entries after which the Cache Compaction Process is invoked. At the end of the Cache Compact Process the table will not have any deleted entries. Since cache compaction involves CPU intensive File Operations, this flag is to be used along with DeletedThresholdCount to ensure it is not invoked too often.

#### Valid value:

The default value of the DeletedThresholdPercent is 50. This indicates that if the ratio of deleted entries to total entries is equal to or greater than 0.5 the Cache compaction process is invoked.

#### Note:

- The range of integer values in java considered valid by the DeletedThresholdPercentage value are -2^32 to 2^32 -1.
- All values less than or equal to zero provide the same result.
- All values greater than or equal to 100 provide the same result.

#### **Example:**

Use an example ratio of deleted entries/total entries in the table. If there is good chance that many entries will be marked as deleted then it is best to choose a higher number.

# **DeletedThresholdCount**

A cache stores and manages the list of all tables pertaining to the principal as well as all related information in the file-storage table. After repeated modification of the table, old entries in the table are marked as deleted. This value provides a threshold count of deleted entries for starting the Cache Compaction Process. At the end of the Cache Compact Process the table will not have any deleted entries. Since cache compaction involves CPU intensive File Operations, this flag is to be used along with DeletedThresholdPercent to ensure it is not invoked too often.

#### Valid value:

The default value of the DeletedThresholdCount is 10.

The range of integer values considered valid for the DeletedThresholdCount parameter in java are  $-2^32$  to  $2^32$  -1.

All values less than or equal to zero provide the same result.

#### **Example:**

Although the DeleteThresholdPercent provides a ratio based method of ensuring that the Cache Compaction Process does not occur too often, it does not provide an absolute lower limit of the number of deleted entries needed to trigger a Cache Compaction. A value high enough to trigger a Cache Compaction should be chosen.

## **DbTableNamePrefix**

The database table names prefixed with a string can be modified by the DbTableNamePrefic parameter.

# Valid value:

The default value of the DbTableNamePrefix is #.

Any String value is a valid parameter.

#### **Example:**

If the database table is to be saved in its current state and the the current state is to be saved to be used in the future, modify the prefix to another relevant string and change it back to the original string when the saved state of the database table is to be used.

# **Chapter 10: Logger Configuration**

This chapter explains the configurable parameters related to the FioranoMQ Logger module (i.e., related to server logs or monitoring logs or dashboard logs) in the server.

For information on how to configure FioranoMQ Server Loggers in Offline and online mode, refer to **Chapter 20 Logger** of *FioranoMQ Handbook*.

# Introduction

Logging into FioranoMQ is achieved with the help of Log4J which makes it is possible to log in at runtime without modifying the application binaries. All log entries are logged at particular log levels. Each logger is given a logging level. The various logger levels are given below.

Value	Logger	Description
-1	INHERIT	Inherits log level from its parent
0	QUIET	No logged information
1	FATAL	Severe errors that might cause premature termination
2	ERROR	Other runtime errors or unexpected conditions
3	WARN	Use of deprecated APIs, poor use of API, <b>almost</b> errors, other runtime situations that are undesirable or unexpected but not necessarily "wrong".
4	INFO	Interesting runtime events (startup/shutdown)
5	DEBUG	Detailed information on the flow through the system
6	TRACE	More detailed information
10	ALL	All logged information

Table 1: Log levels

These values are defined so that if given a value  $\mathbf{x}$ , all entries logged with a value less than or equal to  $\mathbf{x}$  will be received by the logger.





Figure 1: Loggers in hierarchical manner

Loggers are arranged hierarchies depicting parent-child relationships. Each element in the tree (Figure 1) has these two attributes as shown Figure 2, below:



Figure 2: Edit Logger Properties dialog box

The log level parameter of the loggers can be set to any one of the values present in Table 1. The information present in the log files will depend on the value set. Some examples using the logger configurations are given below:

- If the 'Log Level' attribute of Fiorano.Services.Topics.MsgFlow.Message is set to trace 6), all the messages published to a topic along with its corresponding properties are logged.
- If the 'Log Level' attribute of Fiorano. Services. Topics. MsgFlow. Publish is set to trace (6), the life cycle of the message, in its various stages of sending, is logged.
- If the 'Log Level' attribute of Fiorano. Services. Queues. Push. Message is set to trace (6), all messages sent to a queue along with its corresponding properties are logged.
- If the 'Log Level' attribute of Fiorano. Services. Queues. Pop is set to trace (6), the life cycle of the message, after it is pushed into the queue, is logged.
- If the 'Log Level' attribute of Fiorano. Services. Topics. MsgFlow. Message is set to trace
   (6), all the messages published to a topic along with its corresponding properties are
   logged.
- If the 'Log Level' attribute of Fiorano. Events. Topic Publisher is set to trace (6), all publisher events such as **open** and **close** are logged.
- If the 'Log Level' attribute of Fiorano. Events. Queue Receiver is set to trace (6), all receiver events such as **open** and **close** are logged.
- If the 'Log Level' attribute of Fiorano. Services. Jmx. Operations is set to trace (6), details of all Jmx operations are logged.

If the 'Log Level' attribute of Fiorano. Services. Jmx. Attributes is set to trace (6), the details of all attributes accessed using Jmx connections are logged.

# **AppenderAdditive**

AppenderAdditive specifies the Appender Additivity for the logger. The output of a log statement of logger, say **C**, will go to all appenders and ancestors of **C**. However, if an ancestor of logger **C**, say **P**, has the additivity flag set to false, then C's output will be directed to all the appenders in C as well as to all ancestors up to and including P but not to the appenders of the ancestors of **P**.

#### Valid value:

The default value for the AppenderAdditive parameter is yes

- yes Logging output of present element will be directed to its parent.
- no Logging output of present element will not be directed to its parent.

# LogLevel

LogLevel is the level of logging. No log event will be generated for a logging statement above this level.

#### Valid value:

The default value for the LogLevel is -1.

Legal values: -1 to 6. (Refer to table 1, above, for more information.)

# LogAppender

Presented below are the details of the parameters in Fiorano->config->LogAppender

# **AppenderName**

The AppenderName parameter provides a unique Appender Name.

#### Valid value:

The default value is of the AppenderName parameteris **LogAppender**.

Any String

# **AppenderType**

AppenderType is a parameter that specifies the type of appender to be used. A LogAppender type, for example, decides onthe endpoint set to receive logging information.

## Valid value:

The default value for the AppenderType parameter is file.

- file the appender in use will be a file type. Log messages will be written to a file.
- **console** the appender in use will be a **console** type. Log messages will be written to the console.

#### **Example:**

When logged messages qualify, or are important enough, to be displayed on the console, the AppenderType of the console will need to be changed from its file value.

# LogPattern

The LogPattern parameter specifies the Log4J format for printing logs. (Please refer to Log4J documentation for more details.)

#### Valid value:

The default value for the LogPattern Parameter is [%d{dd/MMM/yyyy HH:mm:ss}] %-10c{1} %-10p %m%n

#### **Example:**

{%F, %M} %-5p [%c{1}] %m%n will print CodeFileName, MethodName when the log event is generated.

#### **ThresholdLevel**

The ThresholdLevel parameter indicates that log events logged above this ThresholdLevellog level will not be received/logged by the Appender.

#### Valid value:

The default value of the ThresholdLevel parameter is 10.

The range of integer values in java for the ThresholdLevel parameter are -2^32 to 2^32 -1.

#### Note:

- All values less than or equal to zero retrieve the same result..
- All values greater than or equal to 10 retrieve the same result.

#### **FilterPattern**

The FilterPattern is a regex based string filter pattern for filtering log events received by the Appender. Only Events which matches the filter criteria are logged.

#### Valid value:

The default value for the FilterPattern parameter is null.

- Any valid regex expression may be used.
- null all strings are accepted by a null regular expression.

#### **Example:**

When only the messages that match the criteria defined by the regex are to be logged, the regular expression is to be set.

# **PrintTarget**

The PrintTarget parameter is applicable only to console appenders and the print target can be chosen to reflect the target that the console output prints to.

# Valid value:

The default value for the PrintTarget parameter is System.out.

For a value set in the PrintTarget field to have any effect the AppenderType should be set console.

- **System.out** When appendertype is set to console the console output will print to the standard output stream.
- **System.err** When appendertype is set to console the console output will print to the standard error output stream.

#### **FileName**

The FileName parameter is the name of the log file to which the log events are logged when the AppenderType is **file**.

#### Valid value:

The values considered valid by the FileName parameter are can be any valid filename. The default value of this parameter is **server.log** 

When a relative path for a filename is given a log file is created in **<current- profile>/run/logs/**. If an absolute path for a filename is given a log file is created in its corresponding directory.

#### **IsAppend**

The IsAppend parameter option is useful only when the AppenderType is specified as a **file** type. When the server boots and a log file that is specified already exists, this parameter specifies whether the log file that exists overwritten or if the log entries are appended to the existing file.

#### Valid value:

The default value for the IsAppend Parameter is yes

- **yes** Log entries are appended to the existing log file.
- no The existing log file is overwritten by the new entries.

# **MaxBackupIndex**

The MaxBackupIndex parameter specifies whether the type of FileAppender used by **FioranoMQ** is a **RollingFileAppender**. The RollingFileAppender can be used to roll log files based on size. When the **FileSize** exceeds **MaxFileSize** the log file will be **rolled**. Rolling consists of the creation of a new log file with an incremental index appended to its filename. The MaxBackupIndex parameter helps specify the maximum number of such files to be created. Example: A **2** will have at most 3 log files. **file.log**, **file1.log**, **file2.log**. This parameter may be used only when the **AppenderType** used is file.

#### Valid value:

The default value for the MaxBackupIndex parameter is 9.

The range of integer values in java for the MaxBackupIndex parameter are -2^32 to 2^32 -1.

All values less than or equal to zero retrieve the same result.

#### **Dependencies**

Please refer to MaxFileSize and to AppenderType.

#### **MaxFileSize**

The MaxFileSize parameter specifies the maximum size of a log file in bytes. Once the maximum size speficied is reached the log file is rolled. (For an explanation on RollingFileAppender, refer to **MaxBackupIndex**.) This parameter may be used when the **AppenderType** is a **file**.

#### Valid value:

The default value for the MaxFileSize parameter is 5000000.

Legal values: range of int values in java. (-2^32 to 2^32 -1) All values less than or equal to zero are as good as each other.

#### **Dependencies**

Please refer to MaxBackupIndex and to AppenderType.

#### MaxFilterLevel

The MaxFilterLevel parameter specifies the Maximum Filter level for log events. Events logged above the log level specified by this parameter will not be received/logged by the Appender.

#### Valid value:

The range of integer values considered valid for the MaxFilterLevel parameter in java are  $2^32$  to  $2^32 - 1$ . The default value of this parameter is **10**.

All values less than or equal to zero retrieve the same result.

#### MinFilterLevel

The MinFilterLevel parameter specifies the Minimum Filter level for log events. Events logged below the log level specified by this parameter will not be received/logged by the Appender.

#### Valid value:

The range of integer values considered valid in java for the MinFilterLevel parameter are  $-2^32$  to  $2^32 -1$ . The default value for this parameter is **1.** 

All values less than or equal to retrieve the same result.

# LogAppender

#### Monitoring->config->LogAppender

# **AppenderName**

The AppenderName parameter provide a unique Appender Name.

#### Valid value:

Any String. The default value for the AppenderName parameter is LogAppender.

# **AppenderType**

The AppenderType parameter specifies the type of appender to be used. The **LogAppender Type** decides the endpoint that will receive the logging information.

#### Valid values:

The default value for the AppenderType is file.

- file the appender used will be of the file type. Log messages will be written to the file.
- console the appender used will be of the console type. Log messages will be written to the console.

#### **Example:**

Whenthe logged messages qualify or are important enough to be displayed on the console, the Appendertype to console must be changed from its default value of **file**.

# LogPattern

The LogPattern parameter specifies the Log4J format for printing logs. (Please refer to Log4J documentation for more details.)

#### Valid value:

The default value of the LogPattern is [%d{dd/MMM/yyyy HH:mm:ss}] %-10c{1} %-10p %m%n

#### **Example:**

[{%F, %M} %-5p [%c{1}] %m%n will print CodeFileName and MethodName when the log event is generated.

#### **ThresholdLevel**

Log events logged above the ThresholdLevel parameter of the log level will not be received/logged by the Appender.

#### Valid values:

The range of integer values that are considered valid by the ThresholdLevel Parameter in java are -2^32 to 2^32 -1. The default value for this parameter is 10.

#### Note:

- All values less than or equal to zero retrieve the same result.
- All values greater than or equal to 10 retrieve the same result.

# **FilterPattern**

The FilterPatter parameter is a regex based string filter pattern for filtering log events received by the Appender. Only events which matches the filter criteria are logged.

#### Valid values:

The default value for the FilterPattern is null. Values considered valid by this parameter include all valid regex expression.

**Null** - all strings are accepted by a null regular expression.

#### **Example:**

When only the messages that match the criteria defined by the regex are to be logged, the appropriate regular expression needs to be set.

# **PrintTarget**

The PrintTarget parameter is applicable only to console appenders. The print target can be chosen to reflect the target the console output is to be printed to.

#### Valid values:

The default value is of the PrintTarget parameter is **System.out**.

For this parameter to work, the **AppenderType** should be set to **console**.

- **System.out** When appendertype is set to console, the console output is printed to the standard output stream.
- System.err When appendertype is set to console, the console output is printed to the standard error output stream.

#### **Dependencies:**

AppenderType

#### **FileName**

The FileName parameter specifies the name of the log file to which the log events are logged if the AppenderType is a **file**.

#### Valid values:

The default value of the FileName is server.log

Any valid filename is considered a valid value by the FileName parameter.

If a relative path for a filename is given, the log file is created in the directory relative to the file name specified: <current-profile>/run/logs/.if an absolute path for a filename is given, the log file is created in its corresponding directory.

#### **Dependencies:**

AppenderType

# **IsAppend**

The IsAppend parameter is used only when the AppenderType is specified as **file**. If the log file specified already exists, this option specifies whether this log file will be overwritten or whether the log entries will be appended.

#### Valid values:

The default value of the IsAppend parameter is yes.

- yes Log entries are appended to the existing log file.
- no The log file is overwritten by the new entries.

# MaxBackupIndex

The MaxBackupIndex parameter specifies whether the **type** of **FileAppender** used by FioranoMQ is a RollingFileAppender. The RollingFileAppender can be used to roll log files based on size. When the filesize exceeds MaxFileSize the log file will be rolled. A new log file will be created which will have an incremental index appended to its filename. This parameter helps specify the maximum number of files to be created and will have at most 3 log files: file.log, file1.log, file2.log. This may be used only when the **AppenderType** is a **file**.

# Valid values:

The range of integer values considered valid by this parameter in java are  $-2^32$  to  $2^32$  -1. The default value of this parameter is **4**.

All values less than or equal to zero retrieve the same result.

#### Dependencies:

MaxFileSize and AppenderType.

# **MaxFileSize**

The MaxFileSize parameter specifies the maximum size of a log file in bytes. One a log file reacheds this size it is rolled (For an explanation on RollingFileAppender see MaxBackupIndex.) This parameter may be used only when the AppenderType is a **file**.

#### Valid values:

The range of integer values considered valid by the MaxFileSize parameter in java are  $-2^32$  to  $2^32$  -1. The default value of this parameter is **1000000** 

All values less than or equal to zero retrieve the same results.

# **Dependencies:**

MaxBackupIndex and AppenderType.

# MaxFilterLevel

The MaxFilterLevel parameter specifies the maximum filter level for log events. Events logged above this log level will not be received/logged by the Appender.

# Valid values:

The range of integer values considered valid by the MaxFilterLevel parameter in java are  $-2^32$  to  $2^32 -1$ . The default value for this parameter is **10**.

All values less than or equal to zero retrieve the same result.

# **MinFilterLevel**

The MinFilterLevel parameter specifies the minimum filter level for log events. Events logged below this log level will not be received/logged by the Appender.

# Valid values:

The range of integer values that are considered valid by the MinFilterLevel parameter in java are  $-2^32$  to  $2^32 -1$ . The default value for this parameter is **1** 

All values less than or equal to zero retrieve the same result.

# Chapter 11: HA Replicated Configuration

This chapter explains the parameters that can be configured for FioranoMQ Servers running in Replicated High Availability mode. These are the various parameters that are configured under the FioranoMQ $\rightarrow$ Fiorano $\rightarrow$ HA $\rightarrow$ \* tree node in Replicated HA Profiles in Offline configuration using Studio.

For more information on High Availability, refer to the FioranoMQ High Availability Guide

# **Primary Server Configuration**

# **FioranoHAConnectionManager**

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->FioranoHAConnectionManager->config**.

# **Port**

The Port parameter specifies the port on which the HA Manager listens on for connections from the peer HA Server. This parameter listens for a connection from HA Peer Server in order to know the status of its peer.

# Valid values:

The default value of the Port parameter is **2000**.

The range of integer values considered valid by the Port parameter in java are  $-2^31$  to  $2^31$ 

Note: The port may not be used by other services when being used to listen to Peer servers..

# **NagleAlgo**

The NagleAlgo parameter is a doolean value that determines whether Nagle's Algorithm is enabled during socket creation with peer HA Server. Nagle's algorithm is used in TCP/IP networks for congestion control. It works by coalescing a number of small outgoing messages and sending them together, all at once. If there is a **sent packet** for which the sender has received no acknowledgment, the sender should keep buffering its output until it has a full packet worth of output, so as to send the entire output in one go.

#### Valid values:

The default value for the NagleAlgo parameter is **no**.

• yes - Indicates that the NagleAlgo is enabled.

no – Indicates that the NagleAlgo is not enabled.

#### **Example:**

The Nagle algorithm should not be enabled in situations involving **Delayed ACK** as that will cause TCP performance problems.

#### **SocketInitializationTimeout**

The SocketInitializationTimeout parameter indicates the time in milliseconds within which a client socket should identify itself and exchange its version number with the Server. The version number exchange is an authentication mechanism that FioranoMQ employs.

# Valid values:

The default value for the SocketInitializationTimeout parameter is **60000** (which is equal to one minute).

The range of integer values considered valid by the SocketInitializationTimeout parameter in java are  $-2^31$  to  $2^31$  -1.

All values less than zero retrieve the same result.

# **QGMSStubManager**

Presented below are the details for the parameters in **Fiorano->HA- >HAConnectionManager->HAServiceManager->HASubSystems->QGMSStubManager**.

# **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ with each request associated with a subsystem. The range of serviceIDs associated with a subsystem defines the operations that are accessible to that subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

# Valid values:

The default value of the MinServiceID parameter is null. If the value is specified as null, there is no range defined for the serviceIDs.

The range of integer values considered valid by the MinServiceID in java are-2^31 to 2^31 -1.

All values less than zero retrieve the same result.

# **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

#### Valid values:

The default value for the MaxServiceID parameteris null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MaxServiceID in java are-2^31 to 2^31 -1. All values less than zero retrieve the same result.

# **TGMSStubManager**

Presented below are the details forthe parameters in **Fiorano->HA- >HAConnectionManager->HAServiceManager->HASubSystems->TGMSStubManager**.

#### **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

# Valid values:

The default value of the MinServiceID parameter is null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MinServiceID in java are-2^31 to 2^31 -1. All values less than zero retrieve the same result.

#### **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

## Valid values:

The default value for the MaxServiceID parameteris null. If the value is specified as null, there is no range defined for the serviceIDs.

The range of integer values considered valid by the MaxServiceID in java are- $2^31$  to  $2^31$  - 1.

All values less than zero retrieve the same result.

# SyncRealmStubManager

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->SyncRealmStubManager**.

#### **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

#### Valid values:

The default value of the MinServiceID parameter is null. If the value is specified as null, there is no range defined for the serviceIDs..

The range of integer values considered valid by the MinServiceID in java are-2^31 to 2^31 - 1.All values less than zero retrieve the same result.

#### **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

# Valid values:

The default value for the MaxServiceID parameteris null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MaxServiceID in java are -2^31 to 2^31 -1. All values less than zero retrieve the same result.

# **SyncNamingStubManager**

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->SyncNamingStubManager**.

# **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

#### Valid values:

The default value of the MinServiceID parameter is null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MinServiceID in java are-2^31 to 2^31 -1. All values less than zero retrieve the same result.

#### **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

# Valid values:

The default value for the MaxServiceID parameteris null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MaxServiceID in java are 2^31 to 2^31 -1. All values less than zero retrieve the same result.

# NamingStubManager

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->NamingStubManager** 

# **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

#### Valid values:

The default value of the MinServiceID parameter is null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MinServiceID in java are 2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

#### Valid values:

The default value for the MaxServiceID parameteris null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MaxServiceID in java are-2^31 to 2^31 -1. All values less than zero retrieve the same result.

# **SyncQueueStubManager**

Presented below are the details forthe parameters in **Fiorano->HA-**>**HAConnectionManager->HAServiceManager->HASubSystems-**>**SyncQueueStubManager** 

#### **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

#### Valid values:

The default value of the MinServiceID parameter is null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MinServiceID in java are-2^31 to 2^31 -1. All values less than zero retrieve the same result.

### **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

#### Valid values:

The default value for the MaxServiceID parameteris null. If the value is specified as null, there is no range defined for the serviceIDs. The range of integer values considered valid by the MaxServiceID in java are-2^31 to 2^31 -1. All values less than zero retrieve the same result.

# **RpStateStubManager**

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->RpStateStubManager**.

# **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

# Valid values:

The default value of the MinServiceID is 2001.

The range of integer values considered valid by the MinServiceID in java are-2^31 to 2^31 - 1.All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ defines a serviceID with each request associated with a subsystem and thus the range of serviceIDs that are associated with a subsystem defines the operations that are accessible to that subsystem. This value defines the maximum value of that range.

#### Valid values:

The default value of the MaxServiceID is 3000.

The range of integer values considered valid by the MaxServiceID in java are-2^31 to 2^31 - 1.All values less than zero retrieve the same result.

# **FioranoRpRealmManager**

Presented below are the details forthe parameters in **Fiorano->HA->ReplicableRealmMgr->RpRealmManager->FioranoRpRealmManager->config** 

#### **AclZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize realm related (ACL based) information a zip file containing the ACL information present in this server must be created. The AclZipPath parameter allows the configuration of the path where this file is located.

## Valid values:

The default value of the AclZipPath is **fmq\_acl.zip**.

Any valid filename for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: **<current-profile>/run/.** If its an absolute path for a file name is given, the zip file is created in that directory.

# **AclUnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize realm related (ACL based) information a zip file is created using the ACL information. The AclUnzipDir parameter allows the configuration of the path where the zip file is temporarily unzipped.

#### Valid values:

The default value of the AclUnzipDir parameter is **ACL\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

#### **PrincipalZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize principal related (User based) information a zip file is created using the information related to the principal present in the Server. The PrincipalZipPath parameter allows the configuration of the path in where this file is located.

#### Valid values:

The default value of the PrincipalZipPath parameter is fmq principal.zip.

Any valid filename for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **PrincipalUnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize principal related (User based) information a zip file is created using the information related to the principal. The PrincipalUnzipDir parameter allows the configuration of the path where this zip file is temporarily unzipped.

## Valid values:

The default value of the PrincipalUnzipDir parameter is **PRINCIPAL\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# SocketTimeout

The SocketTimeout parameter indicates the time in milliseconds before the socket times out for this replicable component occurs. Replication of the principal and realm related information must be done within this time.

#### Valid values:

The default value of the ScoketTimeout parameter is 240000 (equal to four minutes).

The range of integer values considered valid by the SocketTimeout parameter are  $-2^31$  to  $2^31$  -1

All values less than zero retrieve the same result.

# **FioranoRpNamingManager**

Presented below are the details of the parameters in **Fiorano->HA- >ReplicableNamingMgr->RpNamingManager->FioranoRpNamingManager->config.** 

# **ZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information a zip file using naming related information present in the Server is created. The ZipPath parameter allows the configuration of the path where this file is located.

# Valid values:

The default value of the ZipPath parameter is **fmq\_nmdb.zip**.

Any valid file name for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: **<current-profile>/run/.** If its an absolute path for a file name is given, the zip file is created in that directory.

# **UnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information, a zip file using naming related information is created. The UnzipDir parameter allows the configuration of the path where the zip file is temporarily unzipped.

# Valid values:

The default value for the UnzipDir parameter is **NM\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: **<current-profile>/run/.** If its an absolute path for a file name is given, the zip file is created in that directory.

# **SocketTimeout**

The SocketTimeOut parameter indicates the time in milliseconds before the socket times out for this replicable component occurs. Replication of all naming related information must be done within this time.

## Valid values:

The default value for the SocketTimeOut parameter is **240000** (equal to four minutes).

The range of integer values considered valid by the SocketTimeout are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

# **FioranoHAKRPCProvider**

Presented below are details of the parameters in **Fiorano->HA->HAKRPCProvider->FioranoHAKRPCProvider->config.** 

# **BackupHAPort**

The BackupHAPort parameter specifies the port of the backup peer Server on which the peer is listenens for status requests sent by the Server.

# Valid values:

The default value of the BackupHAPort parameter is **3000.** 

Note: It is mandatory to have the BackupHAPort parameter to run HA.

# **BackupHAIPAddress**

The BackupHAIPAddress parameter specifies the IP address of the backup peer Server on which the peer listenens for status requests sent by the Server.

## Valid values:

The default value of the BackupHAIPAddress parameter is **localhost**.

Note: It is mandatory to have the BackupHAIPAddress parameter to run HA.

#### SocketTimeout

The SocketTimeOut parameter indicates the time in milliseconds before the socket created for communication with the peer Server timesout occurs.

# Valid values:

The default value for the SocketTimeOut parameter is **30000**.

The range of integer values considered valid by the SocketTimeout are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

#### **SocketCreationTimeout**

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

# Valid values:

The default value for the SocketCreationTimeout is 30000.

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$ 

All values less than zero retrieve the same result.

# **HaStateNotifBroadcaster**

Presented below are the details of the parameters in **Fiorano->HA->HAManager->EventManager->HaStateNotifBroadcaster**.

# LoggerName

The LoggerName parameter provides a unique Logger Name.

#### Valid values:

The default value of the LoggerName parameter is null.

Any String may be used as a valid value for this parameter.

# **FioranoStatusPersister**

Presented below are the details of the parameters in **Fiorano->HA->HAManager->StatusPersister->FioranoStatusPersister->config.** 

#### Path

In Replication based HA mode state information is replicated between FioranoMQ Servers through replication channels. Loading and storing of the replicated is done by the **StatusPersister**. The Path parameter helps configure the path of file where the status that is persisted is located.

#### Valid values:

The default value of the Path parameter is **haStatus.dat**.

Any valid file name may be used by this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: **<current-profile>/run/.** If its an absolute path for a file name is given, the zip file is created in that directory.

# **FioranoHAManager**

Presented below are the details of the parameters in **Fiorano->HA->HAManager->RpManager->FioranoHAManager->config.** 

## **Primary**

The Primary parameter is a boolean parameter that indicates whether the acting Server acts as the primary HA Server when in the Replication HA mode. In FioranoMQ's HA implementation, one of the two HA Servers is the primary server while the other is the secondary Server. For more information about FioranoMQ's HA implementation, please refer to FioranoMQ Concepts Guide Chapter 16 or FioranoMQ High Availability Guide.

#### Valid values:

The default value of the Primary parameter is yes.

- yes Indicates that the Server is the primary server.
- no Indicates that the Server is the secondary server.

# **GatewayListenerNotUpMesg**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server that is no longer available on the network. It becomes imperative to choose a gateway machine that is least expected to be out of the network. It makes sense to use the actual gateway Server of the network where the enterprise Server is deployed as the Gateway machine for HA.

The GatewayListenerNotUpMesg parameter helps identify the message that will be displayed when the acting Server finds that no listener is present on the port configured.

## Valid values:

The default value for the GatewayListenerNotUpMesg parameter is Connection refused.

Any String may be used as a valid value for this parameter.

# **PingInterval**

The acting HA Server pings its peer Server intermittently to exchange status information. PingInterval is the time interval in milliseconds after which the remote Server is pinged in Replication HA mode.

#### Valid values:

The default value for the PingInterval parameter is **30000**.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.All values less than zero retrieve the same result.

# **GatewayServerPort**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server that is no longer available on the network. It becomes imperative to choose a gateway machine that is least expected to be out of the network. It makes sense to use the actual gateway Server of the network where the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerPort parameter helps specify the port on which the Gateway machine listenens for incoming requests.

#### Valid values:

The default value GatewayServerPort parameter is 7.

The range of integer values considered valid by the GatewayServerPort are -2^31 to 2^31 -1.

Note: The port should not be in use..

# SocketCreationTimeout

SocketCreationTimeout is the time in milliseconds within which the socket has to connect with the peer Server failing which the socket creation attempt fails.

# Valid values:

The default value for the SocketCreationTimeout is 10000.

The range of integer values considered valid by the SocketCreationTimeout are -2^31 to 2^31 -1All values less than zero retrieve the same result.

# ServerName

The ServerName parameter specifies the name of the Server running in the Replication HA mode.

#### Valid values:

The default value for the ServerName is **FMQServer** 

Any String may be used as a valid value for this parameter.

#### **Example:**

Naming the server in the most relevant way that explains its purpose makes distinguishing it from other servers easier.

# **GatewayServerIPAddress**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It makes sense to use the actual gateway Server of the network in which the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerIPAddress parameter helps specify the IP address on which the Gateway machine listens for incoming requests.

#### Valid values:

The default value for the GatewayServerIPAddress parameter is **localhost**.

# **Example:**

Choose a machine that is least expected to be out of the network to ensure that it is most likely to performs its function as a Gateway machine.

# **MaxWaitTimeout**

When an acting Server notices that there has been a change in its peer Server state it must change its state appropriately. While the acting Server begins changing its state it starts a timer. If for some reason the state change is not completed after a reasonable amount of time the acting server must be altered.

The MaxWaitTimeout parameter specifies the maximum waiting timeout in milliseconds the local Server waits for a state transition to complete.

## Valid values:

The default value for the MaxWaitTimeout parameter is 30000.

The range of integer values considered valid by the MaxWaitTimeout are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

# WaitTimeForBackupServer

This parameter indicates the wait time to detect backup server during local server bootup. If backup server is not available then local server will switch to standalone after acquiring lock. A higher value of this parameter can avoid one of the server switching to standalone, thus avoiding unnecessary database replication at the cost of more wait time during server boot up.

#### **Default value:**

30000(units in milliseconds)

# Legal values:

Any positive integer which represents a few seconds.

# **MaxPingCount**

This parameter indicates the maximum number of times gateway server will be pinged for detecting a server failure. This will be useful in case of a weak network link between gateway server and ha server. Increasing this parameter should be done after consulting Fiorano support team as increasing this parameter can disrupt ha functionality.

**Default value:** 1

#### **FioranoFMQKernel**

Presented below are the details for the parameters in **Fiorano->HA->FMQKernel->FioranoFMQKernel->config.** 

# **MQUnDeploymentLists**

While in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed.

These components are listed in FioranoMQ specified files. The MQUnDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be undeployed when necessary.

## Valid values:

The default value for the MQUnDeploymentLists parameter is **kernel.lst,DefaultMQObjects.lst.** 

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

# **ExternalUnDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connection to the Server when it is in the Passive mode are refused. If a peer Server goes dead the Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. When the Server is in the Active state these components need to be undeployed.

The components that need to be undeployed are listed in FioranoMQ specified files. The ExternalUnDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be undeployed when necessary.

#### Valid values:

The default value for the ExternalUnDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in the directory.

# **MQDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead then the acting Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. These components are redeployed when the Server starts accepting connections.

The components that need to be redeployed are listed in FioranoMQ specified files. The MQDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be redeployed when necessary.

# Valid values

The default value MQDeploymentLists parameter is kernel.lst, DefaultMQObjects.lst

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

# **External Deployment Lists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. In case a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed. There may be external components that need to be redeployed when the Server goes back to the Active state.

The components to be undeployed are listed in Fiorano files. The ExternalDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be redeployed when necessary.

# Valid values:

The default value for the ExternalDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in the directory.

# **FioranoRpTopicManager**

Presented below are the details for the parameters in **Fiorano->HA->ReplicableTopicMgr->RpTopicManager->FioranoRpTopicManager->config.** 

# **ZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. To be able to synchronize all topic related information a zip file containing topic related information present in the Server is created. The ZipPath parameter allows the configuration of the path in which that file is located.

## Valid values:

The default value for the ZipPath parameter is fmq\_tgmsdb.zip.

Any valid filename for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# UnzipDir

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. To be able to synchronize topic related information, a zip file containing topic related information is created. The UnZipDir parameter allows the configuration of the path in which that zip file is temporarily unzipped.

#### **Valid values**

The default value of the UnZipDir parameter is **TGMS\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: **<current-profile>/run/.** If its an absolute path for a file name is given, the zip file is created in that directory.

#### SocketTimeout

The SocketTimeout parameter indicates the time in milliseconds before the socket times out for the replicable component occurs. Replication of all topic related information must be done within this time.

#### Valid values:

The default value for the SocketTimeout parameter is **240000** (equal to four minutes).

The range of integer values considered valid by the SocketTimeout are -2^31 to 2^31 -1All values less than zero retrieve the same result.

# **FioranoRpQueueManager**

Presented below are the details for the parameters in **Fiorano->HA->ReplicableQueueMgr->RpQueueManager->FioranoRpQueueManager->config.** 

# **ZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. To be able to synchronize all the queue related information a zip file containing queue related information present in the Server is created. The ZipPath parameter allows the configuration of the path in which that file is located.

# Valid values:

The default value for the ZipPath parameter is **fmq\_qgmsdb.zip**.

Any valid filename for a zip file may be used as a parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **UnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. To be able to synchronize queue related information, a zip file containing queue related information is created. The UnzipDir parameter allows the configuration of the path in which that zip file is temporarily unzipped.

#### Valid values

The default value for the UnzipDir parameter is **QGMS\_TEMP**.

Any valid filename may be used as a parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

#### SocketTimeout

The SocketTimeout indicates the time in milliseconds before the socket timesout for the replicable component occurs. Replication of all queue related information must be done within this time.

#### Valid values

The default value for the SocketTimeout parameter is **240000** (equal to four minutes).

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$ 

All values less than zero retrieve the same result.

# **Secondary Server Configuration**

# **FioranoHAConnectionManager**

Presented below are the details of the parameters in **Fiorano->HA->HAConnectionManager->FioranoHAConnectionManager->config.** 

# **Port**

The Port specifies the port on which HA Manager listens for connections from the peer HA Server. In addition the HA Server listens for a connection from its HA peer Server to determine the status of its peer on this port. The Port parameter is used specifies this port.

#### Valid values

The default value for the Port parameter is 3000.

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$ 

Note: The port specified should not be in use..

#### **NagleAlgo**

The NagleAlgo is a boolean parameter that determins whether Nagle's Algorithm, is enabled at the time of socket creation with the peer HA Server. Nagle's algorithm is used in TCP/IP networks for congestion control. It works by coalescing a number of small outgoing messages and sending them all together. If there is a sent packet for which the sender has received no acknowledgment, the sender output needs to be buffered until it there is a full packet worth of output which can then be sent in one go.

# Valid values:

The default value for the NagleAlgo is no.

- yes Indicates that the NagleAlgo is enabled.
- **no** Indicates that NagleAlgo is not enabled.

# **Example:**

The Nagle algorithm should not be enabled in situations involving **Delayed ACK** as that will result in TCP performance problems.

# SocketInitializationTimeout

The SocketInitializationTimeout parameter indicates the time in milliseconds within which a client socket should identify itself and exchange its version number with the Server. The version number exchange is an authentication mechanism employed by FioranoMQ.

#### Valid values:

The default value of the SocketInitializationTimeout is 60000 (equal to one minute).

The range of integer values considered valid by the SocketInitializationTimeout are  $-2^31$  to  $2^31$  -1

All values less than zero retrieve the same result.

# **SyncTopicStubManager**

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->SyncTopicStubManager**.

# **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs.

The range of integer values considered valid by the MinServiceID are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# RealmStubManager

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->RealmStubManager**.

#### **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MinServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **QGMSStubManager**

Presented below are the details for the parameters present in **Fiorano->HA- >HAConnectionManager->HAServiceManager->HASubSystems->QGMSStubManager**.

#### **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MinServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

# Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero are retrieve the same result.

# **TGMSStubManager**

Presented below are the details for the parameters present in **Fiorano->HA- >HAConnectionManager->HAServiceManager->HASubSystems->TGMSStubManager.** 

## **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MinServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs.

The range of integer values considered valid by the MaxServiceID are -2^31 to 2^31 -1All values less than zero retrieve the same result.

# **SyncRealmStubManager**

Presented below are the details for the parameters present in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->SyncRealmStubManager**.

### **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MinServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

## Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **SyncNamingStubManager**

Presented below are the details for the parameters present in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->SyncNamingStubManager**.

#### **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MinServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

# Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **NamingStubManager**

Presented below are the details for the parameters present in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->NamingStubManager**.

#### **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

# Valid values

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs.

The range of integer values considered valid by the MinServiceID are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

# **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **SyncQueueStubManager**

Presented below are the details for the parameters present in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->SyncQueueStubManager**.

#### **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

# Valid values

The default value for the MinServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MinServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

## Valid values:

The default value for the MaxServiceID is null. A null value indicates that there is no defined range of serviceIDs. The range of integer values considered valid by the MaxServiceID are - 2^31 to 2^31 -1All values less than zero retrieve the same result.

# **RpStateStubManager**

Presented below are the details for the parameters present in **Fiorano->HA->HAConnectionManager->HAServiceManager->HASubSystems->RpStateStubManager**.

# **MinServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MinServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is 2001.

The range of integer values considered valid by the MinServiceID are -2^31 to 2^31 -1All values less than zero retrieve the same result.

#### **MaxServiceID**

FioranoMQ generates a serviceID with each request associated within a subsystem. The range of serviceIDs that are associated with a subsystem define the operations that are accessible to that subsystem. The MaxServiceID value defines the minimum value of that range.

#### Valid values:

The default value for the MinServiceID is 3000.

The range of integer values considered valid by the MaxServiceID are -2^31 to 2^31 -1All values less than zero retrieve the same result.

# **FioranoRpRealmManager**

Presented below are the details for the parameters in **Fiorano->HA->ReplicableRealmMgr->RpRealmManager->FioranoRpRealmManager->config**.

# **AclZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize realm related (ACL based) information a zip file containing the ACL information present in this server must be created. The AclZipPath parameter allows the configuration of the path where this file is located.

#### Valid values:

The default value of the AclZipPath is **fmq\_acl.zip**.

Any valid filename for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: **<current-profile>/run/.** If its an absolute path for a file name is given, the zip file is created in that directory.

# **AclUnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize realm related (ACL based) information a zip file is created using the ACL information. The AclUnzipDir parameter allows the configuration of the path where the zip file is temporarily unzipped.

#### Valid values:

The default value of the AclUnzipDir parameter is **ACL\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

#### **PrincipalZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize principal related (User based) information a zip file is created using the information related to the principal present in the Server. The PrincipalZipPath parameter allows the configuration of the path in where this file is located.

#### Valid values:

The default value of the PrincipalZipPath parameter is **fmg principal.zip**.

Any valid filename for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **PrincipalUnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize principal related (User based) information a zip file is created using the information related to the principal. The PrincipalUnzipDir parameter allows the configuration of the path where this zip file is temporarily unzipped.

## Valid values:

The default value of the PrincipalUnzipDir parameter is **PRINCIPAL\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **SocketTimeout**

The SocketTimeout parameter indicates the time in milliseconds before the socket times out for this replicable component occurs. Replication of the principal and realm related information must be done within this time.

#### Valid values:

The default value of the SocketTimeout parameter is 240000 (equal to four minutes).

The range of integer values considered valid by the SocketTimeout parameter are  $-2^31$  to  $2^31$  -1

All values less than zero retrieve the same result.

# **FioranoRpNamingManager**

Presented below are the details for the parameters in **Fiorano->HA-** >ReplicableNamingMgr->RpNamingManager->FioranoRpNamingManager->config.

# **ZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information a zip file using naming related information present in the Server is created. The ZipPath parameter allows the configuration of the path where this file is located.

# Valid values:

The default value of the ZipPath parameter is **fmq\_nmdb.zip**.

Any valid file name for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **UnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information, a zip file using naming related information is created. The UnzipDir parameter allows the configuration of the path where the zip file is temporarily unzipped.

# Valid values:

The default value for the UnzipDir parameter is **NM\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **SocketTimeout**

The SocketTimeout parameter indicates the time in milliseconds before the socket times out for this replicable component occurs. Replication of the principal and realm related information must be done within this time.

## Valid values:

The default value of the ScoketTimeout parameter is **240000** (equal to four minutes).

The range of integer values considered valid by the SocketTimeout parameter are  $-2^31$  to  $2^31$  -1

All values less than zero retrieve the same result.

# **FioranoHAKRPCProvider**

Presented below are the details for the parameters in **Fiorano->HA->HAKRPCProvider->FioranoHAKRPCProvider->config**.

# **BackupHAPort**

The BackupHAPort parameter specifies the port of the backup peer Server on which the peer is listenens for status requests sent by the Server.

# Valid values:

The default value of the BackupHAPort parameter is 2000.

Note: It is mandatory to have the BackupHAPort parameter to run HA.

# **BackupHAIPAddress**

The BackupHAIPAddress parameter specifies the IP address of the backup peer Server on which the peer listenens for status requests sent by the Server.

#### Valid values:

The default value of the BackupHAIPAddress parameter is **localhost**.

**Note:** It is mandatory to have the BackupHAIPAddress parameter to run HA.

# SocketTimeout

The SocketTimeOut parameter indicates the time in milliseconds before the socket created for communication with the peer Server times out occurs.

# Valid values:

The default value for the SocketTimeOut parameter is **30000**.

The range of integer values considered valid by the SocketTimeout are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

#### **SocketCreationTimeout**

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

#### Valid values:

The default value for the SocketCreationTimeout is 30000.

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$  -1.

All values less than zero retrieve the same result.

## **HaStateNotifBroadcaster**

Presented below are the details for the parameters in **Fiorano->HA->HAManager->EventManager->HaStateNotifBroadcaster**.

# LoggerName

The LoggerName parameter provides a unique Logger Name.

## Valid values:

The default value of the LoggerName parameter is null.

Any String may be used as a valid value for this parameter.

# **FioranoStatusPersister**

Presented below are the details for the parameters in **Fiorano->HA->HAManager->StatusPersister->FioranoStatusPersister->config**.

# Path

In Replication based HA mode state information is replicated between FioranoMQ Servers through replication channels. Loading and storing of the replicated is done by the **StatusPersister**. The Path parameter helps configure the path of file where the status that is persisted is located.

#### Valid values:

The default value of the Path parameter is **haStatus.dat**.

Any valid file name may be used by this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

# **FioranoHAManager**

Presented below are the details for the parameters in **Fiorano->HA->HAManager->RpManager->FioranoHAManager->config**.

# **Primary**

The Primary parameter is a boolean parameter that indicates whether the acting Server acts as the primary HA Server when in the Replication HA mode. In FioranoMQ's HA implementation, one of the two HA Servers is the primary server while the other is the secondary Server. For more information about FioranoMQ's HA implementation, please refer to FioranoMQ Concepts Guide Chapter 16 or FioranoMQ High Availability Guide.

# Valid values:

The default value of the Primary parameter is no.

- yes Indicates that the Server is the primary server.
- **no** Indicates that the Server is the secondary server.

# GatewayListenerNotUpMesg

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server that is no longer available on the network. It becomes imperative to choose a gateway machine that is least expected to be out of the network. It makes sense to use the actual gateway Server of the network where the enterprise Server is deployed as the Gateway machine for HA.

The GatewayListenerNotUpMesg parameter helps identify the message that will be displayed when the acting Server finds that no listener is present on the port configured.

#### Valid values:

The default value for the GatewayListenerNotUpMesg parameter is Connection refused.

Any String may be used as a valid value for this parameter.

# **PingInterval**

The acting HA Server pings its peer Server intermittently to exchange status information. PingInterval is the time interval in milliseconds after which the remote Server is pinged in Replication HA mode.

#### Valid values:

The default value for the PingInterval parameter is **30000**.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.All values less than zero retrieve the same result.

# **GatewayServerPort**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server that is no longer available on the network. It becomes imperative to choose a gateway machine that is least expected to be out of the network. It makes sense to use the actual gateway Server of the network where the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerPort parameter helps specify the port on which the Gateway machine listenens for incoming requests.

# Valid values:

The default value GatewayServerPort parameter is **7**.

The range of integer values considered valid by the GatewayServerPort are -2^31 to 2^31 -1.

Note: The port should not be in use...

# SocketCreationTimeout

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

#### Valid values:

The default value for the SocketCreationTimeout is 10000.

The range of integer values considered valid by the SocketCreationTimeout are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

# ServerName

The ServerName parameter specifies the name of the Server running in the Replication HA mode.

# Valid values:

The default value for the ServerName is **FMQServer** 

Any String may be used as a valid value for this parameter.

#### **Example:**

Naming the server in the most relevant way that explains its purpose makes distinguishing it from other servers easier.

# **GatewayServerIPAddress**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It makes sense to use the actual gateway Server of the network in which the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerIPAddress parameter helps specify the IP address on which the Gateway machine listens for incoming requests.

# Valid values:

The default value for the GatewayServerIPAddress parameter is **localhost**.

# **Example:**

Choose a machine that is least expected to be out of the network to ensure that it is most likely to performs its function as a Gateway machine.

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It makes sense to use the actual gateway Server of the network in which the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerIPAddress parameter helps specify the IP address on which the Gateway machine listens for incoming requests.

#### Valid values:

The default value for the GatewayServerIPAddress parameter is **localhost**.

#### **Example:**

Choose a machine that is least expected to be out of the network to ensure that it is most likely to performs its function as a Gateway machine.

# **MaxWaitTimeout**

When an acting Server notices that there has been a change in its peer Server state it must change its state appropriately. While the acting Server begins changing its state it starts a timer. If for some reason the state change is not completed after a reasonable amount of time the acting server must be altered.

The MaxWaitTimeout parameter specifies the maximum waiting timeout in milliseconds the local Server waits for a state transition to complete.

#### Valid values:

The default value for the MaxWaitTimeout parameter is 30000.

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$ 

All values less than zero retrieve the same result.

#### **FioranoFMQKernel**

Presented below are the details for the parameters in **Fiorano->HA->FMQKernel->FioranoFMQKernel->config**.

# **MQUnDeploymentLists**

While in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed.

These components are listed in FioranoMQ specified files. The MQUnDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be undeployed when necessary.

# Valid values:

The default value for the MQUnDeploymentLists parameter is **kernel.lst,DefaultMQObjects.lst.** 

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

# **ExternalUnDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connection to the Server when it is in the Passive mode are refused. If a peer Server goes dead the Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. When the Server is in the Active state these components need to be undeployed.

The components that need to be undeployed are listed in FioranoMQ specified files. The ExternalUnDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be undeployed when necessary.

#### Valid values:

The default value for the ExternalUnDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

# **MQDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead then the acting Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. These components are redeployed when the Server starts accepting connections.

The components that need to be redeployed are listed in FioranoMQ specified files. The MQDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be redeployed when necessary.

# Valid values

The default value MQDeploymentLists parameter is kernel.lst,DefaultMQObjects.lst

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

## **ExternalDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. In case a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed. There may be external components that need to be redeployed when the Server goes back to the Active state.

The components to be undeployed are listed in Fiorano files. The ExternalDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be redeployed when necessary.

## Valid values:

The default value for the ExternalDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in the directory.

## **FioranoRpTopicManager**

Presented below are the details for the parameters in **Fiorano->HA->ReplicableTopicMgr->RpTopicManager->FioranoRpTopicManager->config**.

## **ZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. To be able to synchronize all topic related information a zip file containing topic related information present in the Server is created. The ZipPath parameter allows the configuration of the path in which that file is located.

## Valid values:

The default value for the ZipPath parameter is fmq\_tgmsdb.zip.

Any valid filename for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in the directory.

## UnzipDir

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information, a zip file using naming related information is created. The UnzipDir parameter allows the configuration of the path where the zip file is temporarily unzipped.

The default value for the UnzipDir parameter is **TGMS\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

#### SocketTimeout

The SocketTimeout parameter indicates the time in milliseconds before the socket times out for this replicable component occurs. Replication of the principal and realm related information must be done within this time.

#### Valid values:

The default value of the SocketTimeout parameter is **240000** (equal to four minutes).

The range of integer values considered valid by the SocketTimeout parameter are  $-2^31$  to  $2^31$  -1

All values less than zero retrieve the same result.

## **FioranoRpQueueManager**

Presented below are the details for the parameters in **Fiorano->HA->ReplicableQueueMgr->RpQueueManager->FioranoRpQueueManager->config**.

## **ZipPath**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information a zip file using naming related information present in the Server is created. The ZipPath parameter allows the configuration of the path where this file is located.

## Valid values:

The default value of the ZipPath parameter is **fmq\_qgmsdb.zip**.

Any valid file name for a zip file may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

## **UnzipDir**

In the Replicable mode of the FioranoMQ HA Server, consistency between the individual HA Servers must be maintained at all times. In order to be able to synchronize name related information, a zip file using naming related information is created. The UnzipDir parameter allows the configuration of the path where the zip file is temporarily unzipped.

#### Valid values:

The default value for the UnzipDir parameter is **QGMS\_TEMP**.

Any valid filename may be used for this parameter.

Given a relative path for a zip file name, the zip file is created relative that path in the directory: <current-profile>/run/. If its an absolute path for a file name is given, the zip file is created in that directory.

#### SocketTimeout

The SocketTimeout parameter indicates the time in milliseconds before the socket times out for this replicable component occurs. Replication of the principal and realm related information must be done within this time.

#### Valid values:

The default value of the SocketTimeout parameter is **240000** (equal to four minutes).

The range of integer values considered valid by the SocketTimeout parameter are  $-2^31$  to  $2^31$ 

All values less than zero retrieve the same result.

# **Chapter 12: HA Shared Configuration**

This chapter explains the parameters that can be configured for FioranoMQ Servers running in Shared High Availability mode. These are the various parameters that are configured under the **FioranoMQ→Fiorano→HA→\*** tree node in Shared HA Profiles in Offline configuration using Studio.

For more information on High Availability, refer to the FioranoMQ High Availability Guide

## **Primary Server Configuration**

## **FioranoHAKRPCProvider**

Presented below are the details for the parameters in **Fiorano->HA->HAKRPCProvider->FioranoHAKRPCProvider->config** 

## **BackupHAPort**

The BackupHAPort parameter specifies the port of the backup peer Server on which the peer is listenens for status requests sent by the Server.

#### Valid values:

The default value of the BackupHAPort parameter is **3000.** 

**Note:** It is mandatory to have the BackupHAPort parameter to run HA.

## **BackupHAIPAddress**

The BackupHAIPAddress parameter specifies the IP address of the backup peer Server on which the peer listens for status requests sent by the Server.

## Valid values:

The default value of the BackupHAIPAddress parameter is **localhost**.

Note: It is mandatory to have the BackupHAIPAddress parameter to run HA.

## SocketTimeout

The SocketTimeOut parameter indicates the time in milliseconds before the socket created for communication with the peer Server times out occurs.

#### Valid values:

The default value for the SocketTimeOut parameter is **30000**.

The range of integer values considered valid by the SocketTimeout are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

## **SocketCreationTimeout**

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

#### Valid values:

The default value for the SocketCreationTimeout is 30000.

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$ 

All values less than zero retrieve the same result.

## **FioranoHAConnectionManager**

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->FioranoHAConnectionManager->config** 

#### **Port**

The Port parameter specifies the port on which the HA Manager listens on for connections from the peer HA Server. i This parameter listens for a connection from HA Peer Server in order to know the status of its peer.

#### Valid values:

The default value of the Port parameter is 2000.

The range of integer values considered valid by the Port parameter in java are  $-2^31$  to  $2^31$ 

**Note:** The port may not be used by other services when being used to listen to Peer servers.

## **NagleAlgo**

The NagleAlgo parameter is a boolean value that determines whether Nagle's Algorithm is enabled during socket creation with peer HA Server. Nagle's algorithm is used in TCP/IP networks for congestion control. It works by coalescing a number of small outgoing messages and sending them together, all at once. If there is a **sent packet** for which the sender has received no acknowledgment, the sender should keep buffering its output until it has a full packet worth of output, so as to send the entire output in one go.

#### Valid values:

The default value for the NagleAlgo parameter is **no**.

- yes Indicates that the NagleAlgo is enabled.
- **no** Indicates that the NagleAlgo is not enabled.

## **Example:**

The Nagle algorithm should not be enabled in situations involving **Delayed ACK** as that will cause TCP performance problems.

#### **SocketInitializationTimeout**

The SocketInitializationTimeout parameter indicates the time in milliseconds within which a client socket should identify itself and exchange its version number with the Server. The version number exchange is an authentication mechanism that FioranoMQ employs.

## Valid values:

The default value for the SocketInitializationTimeout parameter is **60000** (which is equal to one minute).

The range of integer values considered valid by the SocketInitializationTimeout parameter in java are  $-2^31$  to  $2^31$  -1.

All values less than zero retrieve the same result.

## FioranoHAStateStubManager

Presented below are the details for the parameters in Fiorano->HA->HAConnectionManager->HAServiceManager->HAStateStubManager->FioranoHAStateStubManager->config

#### **MinServiceID**

The MinServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MinServiceID defines the minimum value of the range that exists for the serviceIDs.

## Valid values:

The default value for the MinServiceID parameter is null. If the value is specified as null, there is no range defined for serviceIDs.

The range of integer values considered valid by the MinServiceID parameter in java are  $-2^31$  to  $2^31$  -1.

All values less than zero retrieve the same result.

## **MaxServiceID**

The MaxServiceID parameter defines a serviceID in FioranoMQ. Each request is associated with a subsystem. A range of serviceIDs associated with a subsystem determine the operations accessible to the subsystem. The MaxServiceID defines the maximum value of the range that exists for the serviceIDs.

#### Valid values:

The default value for the MaxServiceID parameter is null. If the value is specified as null, there is no range defined for serviceIDs.

The range of integer values considered valid by the MaxServiceID parameter in java are  $-2^31$  to  $2^31$  -1.

All values less than zero retrieve the same result.

## **FioranoHAManager**

Presented below are the details for the parameters in **Fiorano->HA->HAManager->FioranoHAManager->config** 

## **Primary**

The Primary parameter is a boolean parameter that indicates whether the acting Server acts as the primary HA Server when in the Replication HA mode. In FioranoMQ's HA implementation, one of the two HA Servers is the primary server while the other is the secondary Server. For more information about FioranoMQ's HA implementation please refer to FioranoMQ Concepts Guide Chapter 16 or FioranoMQ High Availability Guide.

#### Valid values:

The default value of the Primary parameter is yes.

- **yes** Indicates that the Server is the primary server.
- **no** Indicates that the Server is the secondary server.

## GatewayListenerNotUpMesg

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server that is no longer available on the network. It becomes imperative to choose a gateway machine that is least expected to be out of the network. It makes sense to use the actual gateway Server of the network where the enterprise Server is deployed as the Gateway machine for HA.

The GatewayListenerNotUpMesg parameter helps identify the message that will be displayed when the acting Server finds that no listener is present on the port configured.

#### Valid values:

The default value for the GatewayListenerNotUpMesg parameter is Connection refused.

Any String may be used as a valid value for this parameter.

## **GatewayServerPort**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server that is no longer available on the network. It becomes imperative to choose a gateway machine that is least expected to be out of the network. It makes sense to use the actual gateway Server of the network where the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerPort parameter helps specify the port on which the Gateway machine listenens for incoming requests.

#### Valid values:

The default value GatewayServerPort parameter is 7.

The range of integer values considered valid by the GatewayServerPort are -2^31 to 2^31 -1.

Note: The port should not be in use..

## **PingInterval**

The acting HA Server pings its peer Server intermittently to exchange status information. PingInterval is the time interval in milliseconds after which the remote Server is pinged in Replication HA mode.

## Valid values:

The default value for the PingInterval parameter is **30000**.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.All values less than zero retrieve the same result.

## SocketCreationTimeout

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

#### Valid values:

The default value for the SocketCreationTimeout is 10000.

The range of integer values considered valid by the SocketCreationTimeout are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## ServerName

The ServerName parameter specifies the name of the Server running in the Replication HA mode.

## Valid values:

The default value for the ServerName is FMQServer

Any String may be used as a valid value for this parameter.

## **Example:**

Naming the server in the most relevant way that explains its purpose makes distinguishing it from other servers easier.

## **GatewayServerIPAddress**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It makes sense to use the actual gateway Server of the network in which the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerIPAddress parameter helps specify the IP address on which the Gateway machine listens for incoming requests.

## Valid values:

The default value for the GatewayServerIPAddress parameter is **localhost**.

## **Example:**

Choose a machine thath is least expected to be out of the network to ensure that it is most likely to performs its function as a Gateway machine.

## **FioranoFMQKernel**

Presented below are the details for the parameters in **Fiorano->HA->FMQKernel->FioranoFMQKernel->config** 

## **MQUnDeploymentLists**

While in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed.

These components are listed in FioranoMQ specified files. The MQUnDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be undeployed when necessary.

The default value for the MQUnDeploymentLists parameter is **kernel.lst,DefaultMQObjects.lst.** 

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

## **ExternalUnDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connection to the Server when it is in the Passive mode are refused. If a peer Server goes dead the Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. When the Server is in the Active state these components need to be undeployed.

The components that need to be undeployed are listed in FioranoMQ specified files. The ExternalUnDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be undeployed when necessary.

#### Valid values:

The default value for the ExternalUnDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in the directory.

## **MQDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead then the acting Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. These components are redeployed when the Server starts accepting connections.

The components that need to be redeployed are listed in FioranoMQ specified files. The MQDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be redeployed when necessary.

## Valid values

The default value MQDeploymentLists parameter is kernel.lst,DefaultMQObjects.lst

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

## **ExternalDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. In case a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed. There may be external components that need to be redeployed when the Server goes back to the Active state.

The components to be undeployed are listed in Fiorano files. The ExternalDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be redeployed when necessary.

#### Valid values:

The default value for the ExternalDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in the directory.

## **Secondary Server Configuration**

## **FioranoHAKRPCProvider**

Presented below are the details for the parameters in **Fiorano->HA->HAKRPCProvider->FioranoHAKRPCProvider->config** 

## **BackupHAPort**

The BackupHAPort parameter specifies the port of the backup peer Server on which the peer is listenens for status requests sent by the Server.

## Valid values:

The default value of the BackupHAPort parameter is **2000.** 

Note: It is mandatory to have the BackupHAPort parameter to run HA.

## **BackupHAIPAddress**

The BackupHAIPAddress parameter specifies the IP address of the backup peer Server on which the peer listens for status requests sent by the Server.

## Valid values:

The default value of the BackupHAIPAddress parameter is **localhost**.

Note: It is mandatory to have the BackupHAIPAddress parameter to run HA.

#### SocketTimeout

The SocketTimeOut parameter indicates the time in milliseconds before the socket created for communication with the peer Server times out occurs.

#### Valid values:

The default value for the SocketTimeOut parameter is 30000.

The range of integer values considered valid by the SocketTimeout are -2^31 to 2^31 -1

All values less than zero retrieve the same result.

#### **SocketCreationTimeout**

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

## Valid values:

The default value for the SocketCreationTimeout is 30000.

The range of integer values considered valid by the SocketCreationTimeout are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## **FioranoHAConnectionManager**

Presented below are the details for the parameters in **Fiorano->HA->HAConnectionManager->FioranoHAConnectionManager->config** 

#### **Port**

The Port parameter specifies the port on which the HA Manager listens on for connections from the peer HA Server. This parameter listens for a connection from HA Peer Server in order to know the status of its peer.

The default value of the Port parameter is **3000**.

The range of integer values considered valid by the Port parameter in java are  $-2^31$  to  $2^31$ 

**Note:** The port may not be used by other services when being used to listen to Peer servers.

## **NagleAlgo**

The NagleAlgo parameter is a doolean value that determines whether Nagle's Algorithm is enabled during socket creation with peer HA Server. Nagle's algorithm is used in TCP/IP networks for congestion control. It works by coalescing a number of small outgoing messages and sending them together, all at once. If there is a **sent packet** for which the sender has received no acknowledgment, the sender should keep buffering its output until it has a full packet worth of output, so as to send the entire output in one go.

#### Valid values:

The default value for the NagleAlgo parameter is **no**.

- yes Indicates that the NagleAlgo is enabled.
- **no** Indicates that the NagleAlgo is not enabled.

## **Example:**

The Nagle algorithm should not be enabled in situations involving **Delayed ACK** as that will cause TCP performance problems.

#### **SocketInitializationTimeout**

The SocketInitializationTimeout parameter indicates the time in milliseconds within which a client socket should identify itself and exchange its version number with the Server. The version number exchange is an authentication mechanism that FioranoMQ employs.

## Valid values:

The default value for the SocketInitializationTimeout parameter is **60000** (which is equal to one minute).

The range of integer values considered valid by the SocketInitializationTimeout parameter in java are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## **FioranoHAManager**

Presented below are the details for the parameters in **Fiorano->HA->HAManager->FioranoHAManager->config** 

## **Primary**

The Primary parameter is a boolean parameter that indicates whether the acting Server acts as the primary HA Server when in the Replication HA mode. In FioranoMQ's HA implementation, one of the two HA Servers is the primary server while the other is the secondary Server. For more information about FioranoMQ's HA implementation, please refer to FioranoMQ Concepts Guide Chapter 16 or FioranoMQ High Availability Guide.

#### Valid values:

The default value of the Primary parameter is no.

- yes Indicates that the Server is the primary server.
- **no** Indicates that the Server is the secondary server.

## **GatewayListenerNotUpMesg**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It becomes imperative to choose the gateway machine which itself is least expected to be out of network. It makes sense to use the actual gateway server of the network in which enterprise server is deployed as the Gateway machine for HA.

This parameter helps specify the message which will be displayed when the owning server finds that no listener is present on the configured port but machine is up.

## Valid values:

Default value is Connection refused

Any String

## **GatewayServerPort**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It becomes imperative to choose the gateway machine which itself is least expected to be out of network. It makes sense to use the actual gateway server of the network in which enterprise server is deployed as the Gateway machine for HA.

This parameter helps specify the port on which Gateway machine is listening for incoming requests.

## Valid values:

Default value is 7

**Legal values:** range of integer values in java. (-2^31 to 2^31 -1)

**Note:** The port must not be anything that is being used already, obviously.

## **PingInterval**

The acting HA Server pings its peer Server intermittently to exchange status information. PingInterval is the time interval in milliseconds after which the remote Server is pinged in Replication HA mode.

#### Valid values:

The default value for the PingInterval parameter is **30000**.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.All values less than zero retrieve the same result.

## **SocketCreationTimeout**

The SocketCreationTimeout indicates the time in milliseconds within which socket must connect with the peer Server failing which the socket creation attempt fails.

#### Valid values:

The default value for the SocketCreationTimeout is 10000.

The range of integer values considered valid by the SocketCreationTimeout are  $-2^31$  to  $2^31$ 

All values less than zero retrieve the same result.

## ServerName

The ServerName parameter specifies the name of the Server running in the Replication HA mode.

## Valid values:

The default value for the ServerName is FMQServer

Any String may be used as a valid value for this parameter.

## **Example:**

Naming the server in the most relevant way that explains its purpose makes distinguishing it from other servers easier.

## **GatewayServerIPAddress**

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It makes sense to use the actual gateway Server of the network in which the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerIPAddress parameter helps specify the IP address on which the Gateway machine listens for incoming requests.

The default value for the GatewayServerIPAddress parameter is localhost.

## **Example:**

Choose a machine that is least expected to be out of the network to ensure that it is most likely to performs its function as a Gateway machine.

In FioranoMQ's HA implementation a gateway machine is used to detect the HA Server which is no longer available on the network. It makes sense to use the actual gateway Server of the network in which the enterprise Server is deployed as the Gateway machine for HA.

The GatewayServerIPAddress parameter helps specify the IP address on which the Gateway machine listens for incoming requests.

## Valid values:

The default value for the GatewayServerIPAddress parameter is **localhost**.

## **Example:**

Choose a machine thath is least expected to be out of the network to ensure that it is most likely to performs its function as a Gateway machine.

## **FioranoFMQKernel**

Presented below are the details for the parameters in **Fiorano->HA->FMQKernel->FioranoFMQKernel->config** 

## **MQUnDeploymentLists**

While in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed.

These components are listed in FioranoMQ specified files. The MQUnDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be undeployed when necessary.

#### Valid values:

The default value for the MQUnDeploymentLists parameter is **kernel.lst,DefaultMQObjects.lst.** 

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

## **ExternalUnDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connection to the Server when it is in the Passive mode are refused. If a peer Server goes dead the Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. When the Server is in the Active state these components need to be undeployed.

The components that need to be undeployed are listed in FioranoMQ specified files. The ExternalUnDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be undeployed when necessary.

#### Valid values:

The default value for the ExternalUnDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

## **MQDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. If a peer Server goes dead then the acting Server goes into the Standalone state. In order to **not accept any client connections** while in passive state, a few components of the Server need to be undeployed. These components are redeployed when the Server starts accepting connections.

The components that need to be redeployed are listed in FioranoMQ specified files. The MQDeploymentLists parameter helps specify lists of files (separated by commas) containing Fiorano specific components that are to be redeployed when necessary.

## Valid values

The default value MQDeploymentLists parameter is kernel.lst,DefaultMQObjects.lst

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in that directory.

## **ExternalDeploymentLists**

When in the Active mode the HA Server works normally. While in the Passive mode, the HA Server only monitors its peer and does not handle any client requests. All client connections to the Server when it is in the Passive mode are refused. In case a peer Server goes dead the acting Server goes into the Standalone state. In order to **not accept any client connections** while in the Passive state, a few components of the Server need to be undeployed. There may be external components that need to be redeployed when the Server goes back to the Active state.

The components to be undeployed are listed in Fiorano files. The ExternalDeploymentLists parameter helps specify lists of files (separated by commas) containing external components that are to be redeployed when necessary.

## Valid values:

The default value for the ExternalDeploymentLists parameter is null.

A comma separated list of .lst files is a valid value for this parameter.

Given a relative path for a file name the files are searched for in the directory: <current-profile>/deploy/. If an absolute path is given files are searched in the directory.

# **Chapter 13: Dispatcher Configuration**

This chapter explains the parameters that can be configured for the FioranoMQ Dispatcher which is used for dispatching incoming connections for load-balancing purposes. These are the various parameters that are configured under the **FioranoMQ→Fiorano→Dispatcher→\*** tree node in the Dispatcher Profile in Offline configuration using Studio.

For more information on FioranoMQ Dispatcher, refer to **Chapter 10 Dispatcher** of *FioranoMQ Handbook*.

## FioranoJobManager2

Presented below are the details for the parameters present in **Fiorano->JobManager->Impl2->FioranoJobManager2->config.** 

## **Minimum Job Workers**

The MinimumJobWorkers parameter is used to specify the minimum number of job workers to be added when the server is started and remain in the system at any given point of time. This parameter can be increased or decreased depending on the load on each server.

## Valid values:

The default value is for the MinimumJobWorkers parameter is 4.

The range of integer values considered valid by the MinimumJobWorkers are  $-2^31$  to  $2^31$  - 1.

All values less than zero retrieve the same result.

## **Example:**

If the server is expected to handle a large number of queues/topics simultaneously, the MinimumJobWorkers parameter may be set at a higher number so as to ensure that this would not result in idle JobWorkers. Similarly, where the load of the server is expected to be little, the number can be decreased.

## **MaximumJobWorkers**

The MaximumJobWorkers parameter allows the User to set the limit on the number of JobWorkers allowed.. The MaximumJobWorkers parameter can be increased or decreased depending on the expected load on each server.

#### Valid values:

The default value of the MaximumJobWorkers parameter is 40.

The range of integer values considered valid by the MaximumJobWorkers are  $-2^31$  to  $2^31$  - 1.

All values less than zero retrieve the same result.

## **Example:**

Allowing unchecked addition of JobWorkers could result in too many threads of JobWorkers being created thus hampering the performance of the system. Depending on the requirements the value for number of JobWorkers allowed can be increased or decreased.

## Dispatcher

Presented below are the details for are the parameters present in **Fiorano->Dispatcher->config.** 

## Name

This parameter is used to specify the name of the dispatcher.

#### Valid values:

The default value of the Dispatcher parameter is FioranoMQ Dispatcher.

Any String may be used as a valid value for this parameter.

## **PingTimeoutAttribute**

The PingTimeoutAttribute parameter describes the time in milliseconds after which the server is pinged.

The dispatcher has to make sure that the server it is connected to is alive, and this is achieved through pinging the Server intermittently. This intermittent time interval is specified by this parameter.

#### Valid values:

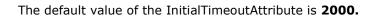
The default value of the PingTimeout Attribute is 30000.

The range of integer values considered valid by the PingTimeoutAttribut are  $-2^31$  to  $2^31$  - 1.

All values less than zero retrieve the same result.

## InitialTimeoutAttribute

The InitialTimeoutAttribute parameter describes the initial timeout in milliseconds in connecting with a server. The dispatcher will time out if it cannot connect to the server within this time.



The range of integer values considered valid by the InitialTimeoutAttribute are  $-2^31$  to  $2^31$  -1.

All values less than zero retrieve the same result.

# **Chapter 14: Repeater Configuration**

This chapter explains the parameters that can be configured for the FioranoMQ Repeater that is used for exchanging information between different MQ Servers connected in a particular network topology such as hub-spoke, mesh or bus-based. These are the various parameters that are configured under the **FioranoMQ→Fiorano→Repeater→\*** tree node in the Repeater Profile in Offline configuration using Studio.

For more information on FioranoMQ Repeater, refer to **Chapter 11 Repeater** of *FioranoMQ Handbook*.

## **FioranoRepeaterManager**

Presented below are the details for the parameters present in **Fiorano->Repeater->RepeaterManager->FioranoRepeaterManager->config.** 

## Name

This parameter is used to specify the name of the Repeater Instance.

#### Valid values:

The default value of the Dispatcher parameter is Repeater.

Any String may be used as a valid value for this parameter.

## **DurableSubscriptionInfoFileName**

The DurableSubscriptionInfoFileName parameter is used to specify the name of the XML file that contains information related to durable subscriptions.

#### Valid values:

The default value of the DurableSubscriptionInfoFileName is rp\_durable.xml.

Any valid xml filename is an acceptable parameter.

Given a relative path for a filename the Server looks for the xml file in the directory specified in the system property FMQ\_CONFIG\_PATH. If an absolute path for a filename then that file is used.

## **PingInterval**

The PingInterval parameter describes the time out in milliseconds after which the connection to the Server is pinged.

The repeater makes sure that the Server it connected to is still alive by pinging it intermittently. The time interval between pings is specified by this parameter.

## Valid values:

The default value for the PingInterval parameter is 10000.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## AvoidLoopback

The AvoidLoopback parameter is used to specify whether cyclic links are valid in the repeater.

Loopback occurs when there are a set of links connecting FioranoMQ Servers so as to allow the formation of a "cycle". If a message were to originate at a particular FioranoMQ Server then the message would traverse the entire cycle and return to the originating Server. If AvoidLoopback is enabled the message will not be transferred further. If AvoidLoopback is not enabled the message stays within the cycle indefinitely.

#### Valid values:

The default value is of the AvoidLoopback parameter is yes.

- yes Loopback is avoided.
- **no** Loopback is not avoided.

## **TransactionSize**

The TransactionAize parameter is used to specify the number of messages that will amount to a complete transaction.

#### Valid values:

The default value of the TransactionSize parameter is 0.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## **TransactionTimeout**

In a transaction a group of messages together are seen as one transaction. If a message which is a part of the transaction is not received by the subscriber within the TransactionTimeoutPeriod timeout period specified in milliseconds, the transaction commits the messages received as a completed transaction.

#### Valid values:

The default value of the TransactionTimeout parmeter is 10.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## SourceServer

Presented below are the details for the parameters present in **Fiorano->Repeater->FioranoRepeaterManager->Link->SourceServer.** 

#### Name

This parameter is used to specify the name of the source of the FioranoMQ Server.

#### Valid values:

The default value of the Dispatcher parameter is LocalhostSourceServer.

Any String may be used as a valid value for this parameter.

## ConnectionInfo

Presented below are the details for the parameters present in **Fiorano->Repeater->FioranoRepeaterManager->Link->SourceServer->ConnectionInfo.** 

## **ProtocolType**

The ProtocolType parameter describes the underlying protocol to be used to connect to the source of the FioranoMQ Server.

## Valid values:

The default value of the ProtocolType Server is TCP.

## **JMXProtocol**

The JMXProtocol parameter describes the underlying communication protocol that is used for to connect the JMX connection to the Source FioranoMQ Server.

## Valid values:

The default value of the JMXProtocol is rmi.

#### **JMXPort**

The JMXPort parameter specifies the JMX port hosting the Source FioranoMQ Server, to which a JMX connection is made.

The default value of this parameter is **1858.** 

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.

All values less than zero retrieve the same result.

## ServerURL

The ServerURL parameter specifies the URL of the FioranoMQ Server that will be a part of a link. The FioranoMQ Server identified ten serves as the source Server in the link.

## Valid values:

The default value of the ServerURL is http://localhost:1856.

Format: http://hostname:port

## **UserName**

The UserName parameter specifies the login name used by the repeater to connect to the source FioranoMQ Server.

#### Valid values:

The default value of the UserName parameter is anonymous.

Any String may be used as a valid value for this parameter.

## **Password**

The Password parameter specifies the login name used by the repeater to connect to the source FioranoMQ Server.

## Valid values:

The default value of the password parameter is **anonymous**.

Any String may be used as a valid value for this parameter.

## **TopicConnectionFactory**

The TopicConnectionFactory parameter specifies the topic connection factory used by the repeater to connect to the source FioranoMQ Server.

#### Valid values:

The default value of the TopicConnectionFactory parameter is **primaryTCF.** 

Any String may be used as a valid value for this parameter.

## ServerSecurityManager

The ServerSecurityManager parameter specifies the Security Manager used by the source FioranoMQ Server.

#### Valid values:

The default value of the ServerSecurityManager parameter is null.

Any String may be used as a valid value for this parameter.

## **ProxyURLAttribute**

The ProxyURLAttribute parameter specifies the URLs of the proxy Servers that are to be used. Multiple backup URLs may be specified as a semicolon-separated string of URLs.

## Valid values:

The default value of the ProxyURLAttribute is null.

## ServerSecurityManager parameter LinkTopicInfo

Presented below are the details for the parameters present in **Fiorano->Repeater->FioranoRepeaterManager->Link->LinkTopicInfo**.

## **IsDurable**

The IsDurable parameter specifies whether the link between the source and the target Server is durable. A durable link ensures that no messages are lost across the repeater in case of network failure.

## Valid values:

The default value of the IsDurable parameter is false.

- true Link is durable
- false Link is not durable

## ConnectionMode

The ConnectionMode parameter specifies whether the same JMS connection will be used for replicating the data across JMS Servers or if a separate connection will be created to be used for each link.

The default value of the ConnectionMode parameter is **Shared.** 

- Shared In this mode the repeater will use the same JMS connection for replicating the data across JMS Servers.
- Exclusive In this mode the repeater will use separate JMS connections for replicating data across servers. In the exclusive connection mode, a new Replication Link is added for each link.

## **Example:**

The Shared connection mode can be used when the replication is directed towards multiple topics on a destination. A single connection is used for all the multiple topics.

## **Type**

The Type parameter specifies if a link should be permanently connected to the target Server or if the link should when a subscriber exists.

#### Valid values:

The default value for the Type parameter is **SUBSCRIBER EXISTS.** 

- SUBSCRIBEREXISTS The link with the target server that is used for replication does not exist unless there is a subscriber present on that target server.
- ALWAYS The link that the repeater has with the server will be a permanent link.

## **ReplyOn**

The ReplyOn parameter specifies the destination on which the repeater listens for replies to requests it forwards.

#### Valid values:

The default value is null.

## **SourceTopicName**

The SourceTopicName parameter specifies the name of the topic on which subscriptions are made on source Server of the link.

## Valid values:

The default value of the SourceTopicName is **primaryTopic.** 

## **TargetTopicName**

The TargetTopicName parameter specifies the name of the topic on the target server where messages are replicated.

The default value of the TargetTopicNameParameter is **secondaryTopic.** 

## **MessageSelector**

The MessageSelector parameter specifies the selector that is set on a link between the Servers that ensures only the required messages are exchanged between Servers.

## Valid values:

The default value of the MessageSelector parameter is null.

Only messages where header and property values match those of the selector will be readable. A message selector matches a message if the selector arrives as **true** when the message header values and property values are substituted by their corresponding identifiers by the selector. If the value of a message selector is an empty string, the value is treated as a null and indicates that there is no message selector for the message consumer.

# **Chapter 15: Bridge Configurations**

This chapter explains the parameters that can be configured for the FioranoMQ Bridge which enables inter-operability between FioranoMQ and different messaging queue vendors. These are the various parameters that are configured under the **FioranoMQ**→**Fiorano**→**Bridge**→\* tree node in the Bridge Profile in Offline configuration using Studio.

For more information on FioranoMQ Bridge, refer to **Chapter 12 Bridge** of *FioranoMQ Handbook*.

## ConnectionInfo

Presented below are the details for the parameters present in **Fiorano->Bridge->FioranoBridge->FioranoConnectionManager->config-><LinkName>-><ServerName>->ConnectionInfo.** 

## ServerType

The ServerType parameter is needed to mention the type of the Server being used.

## **Default Value:**

JMS - The default type of server.

## **ProviderUrl**

The ProviderURL value specifies where the Server is currently running.

The ProviderUrl parameter allows the User to configure the bridge that links the queues present on different FioranoMQ Servers. The URL of the source/target Server should be given here.

## **Default Value:**

http://localhost:1856 - The default provider URL of the server.

## **InitialContextFactory**

The InitialContectFactory parameter specifies the class name of the initial context factory which is used to open connection with the specified Server.

## **Default Value:**

fiorano.jms.runtime.naming.FioranoInitialContextFactory - The initial context factory class used.

## **BridgeUser**

The BridgeUser parameter is the User Name which the bridge uses to connect to the Server.

#### **Default Value:**

**Anonymous** - The default bridge user name.

## **BridgePassword**

The BridgePassword is the password which the bridge uses to connect to the Server.

#### **Default Value:**

**Anonymous** - The default password.

## **QCF**

The QCF parameter specifies the connection factory with which the connection is to be established.

## **Default Value:**

**primaryQCF** - The default connection factory used for forming the connection.

## **Protocol**

The Protocol parameter specifies the transport protocol used for establishing a connection with the Server.

## **Default Value:**

TCP - The default transport protocol used for the connection.

## **SecurityPrincipal**

The SecurityPrincipal parameter is the User Name used to connect to the Server.

## **Default Value:**

ayrton - The default username.

## **SecurityCredentials**

The SecurityCredentials parameter is the Password used to connect to the Server.

#### **Default Value:**

Senna - The default password.

## **ServerSecurityManager**

The ServerSecurityManager parameter is the Security Manager of the server linked by a bridge.

## **Default Value:**

Null - No server Security Manager.

## Queuelnfo

Presented below are the details for the parameters present in Fiorano->Bridge->FioranoBridge->FioranoConnectionManager->config-><LinkName>-><ChannelName>-><Target/Source Queue>->QueueInfo.

## **MsgSelector**

The message selector of the queue. Allows the user to set message selectors for the source/target queues which have been linked using bridges.

## **Default Value:**

Null - No message selector is used

## QueueName

The QueueName parameter is the name of the queue present in the target/source Server to be linked by the bridge. This parameter allows Users to configure links between different queues available on the server.

#### **Default Value:**

primaryQueue - The name of the queue which the bridge links.

# Chapter 16: JMX Connector Configuration

This chapter explains the various parameters that can be configured for connectors used in the FioranoMQ Server (JMX & RMI) for handling remote connection requests to access/modify server configurations at runtime. These are the various parameters that are configured under the FioranoMQ→Fiorano→jmx→connector→JMSBasedJMXConnector2 and FioranoMQ→Fiorano→jmx→connector→RMIBasedJMXConnector tree nodes in Offline configuration through Studio.

For more information on JMX Connectors, refer **Chapter 3 Connection Management** of *FioranoMQ Concepts Guide*.

## **JMS Based Connector Configuration**

Presented below are the details for the parameters present in **JMX->Connector->JMSBasedJMXConnector.** 

## **InterceptorClassName**

The InceptorClassName parameter is the Class Name that is used to intercept all jmx calls. When JMX calls arrive at the container, this parameter is used to intercept and process these calls.

## **Default Value:**

**fiorano.jmx.connector.FioranoJMXInterceptor** - The name of the class used to intercept all jmx calls.

## **SecurityProtocol**

The SecurityProtocol is the secure protocol used if the Connector Server the Server is connected to is running on a secure protocol. Example: SUN\_SSL, NO\_SECURITY.

#### Valid values:

- NO SECURITY No Security protocol is used.
- SUN SSL Sun SSL is the security protocol that is used.

## **Default Value:**

• NO SECURITY - No security protocol is used by default.

## **Protocol**

The Protocol parameter is the transport protocol used to connect to the JMS Server. This parameter allows the user to choose between available protocols such as LPC, TCP, and HTTP.

## Valid values:

- TCP TCP is the transport protocol that is used.
- HTTP HTTP is the transport protocol that is used.
- LPC LPC is the transport protocol that is used.

#### **Default value:**

LPC - LPC is the default protocol used to connect to the JMS Server.

## **SecurityManagerClass**

The SecurityManagerClass parameter is the Security Manager class implementats IFMQSecurityManager.

## Valid values:

NO\_SECURITY - No Security Manager class is being used.

**fiorano.jmx.connector.fmq.security.JSSESecurityManager** - The Security Manager class name for Sun\_SSL.

## **Default value:**

NO\_SECURITY – If the No Security Protocol is used, no the SecurityManagerClass will be used by default. However if a SecurityProtocol is used, say SUN\_SSL, then the corresponding SecurityManagerClass, such as fiorano.jmx.connector.fmq.security.JSSESecurityManager must be used.

## **Dependencies:**

SecurityProtocol

## QueueConnectionFactory

The QueueConnectionFactory parameter is used by the Connector Server. It can be either LPC enabled or normal. LPC Enabled connectionfactory is used when Connector Server connects to the local server.

## **Default value:**

**primaryLQCF** - The name of the default QueueConnectionFactory being used.

ServerPort

The ServerPort is the port of the JMS Server to which the ConnectorServer connects.

The ServerPort allows the User to configure the server to run on different ports. When a User has to run two or more servers on the same machine, changing the ServerPort value is mandatory since two servers cannot run from the same port.

**Default value:** 

1856 - The default port number of the JMS server.

**ServerAddress** 

The ServerAddress parameter is the IP of the FioranoMQ Server to which the ConnectorServer connects.

Note: ServerAddress should be localhost/LocalIP/MachineName when the LPC QueueConnectionFactory is being used.

**Default Value:** 

localhost - The default ServerAddress of the JMS Server.

Username

The UserName parameter is the User Name that is used to connect to the JMS Server.

**Default Value:** 

Admin - Default username.

**Password** 

Password is the parameter that serves as the password used to connect to the JMS Server.

**ConnectQueueName** 

The ConnectQueueName parameter is the Connect Queue Name on which the Connector Server listens for connection requests.

Default Value: JMX\_CONNECT\_QUEUE

**RequestQueueName** 

The RequestQueueName parameter is the Request Queue Name on which the Connector Server listens for jmx queries

Default Value: JMX\_SERVICE\_QUEUE

**NotifQueueName** 

The NotifQueueName parameter is the Notification Queue Name on which the Connector

Server sends notifications.

Default Value: JMX\_SERVICE\_QUEUE

**RMI Based Connector Configuration** 

Presented below are the details for the parameters present in JMX->Connector-

>RMIBasedJMXConnector.

**RMIServerPort** 

The RMIServerPort parameter is the port on which the Mx4J RMIConnector Server connects.

This parameter allows the User to configure the RMI port of the Server. When a User runs two or more Servers on the same machine, changing the RMIServerPort value is mandatory as two

Servers cannot run on the same RMI port.

Default Value: 1858 - The default RMI port of the Server.

**InterceptorClassName** 

The InterceptClassName parameter is the class Name that is used to intercept all jmx calls

Default Value: fiorano.jmx.connector.FioranoJMXInterceptor - The name of the class

used to intercept all jmx calls.

**RmiPortExportObjects** 

Port on which Rmi Registry will export the Mx4J RMIConnector stubs. If set to 0, stubs will be

exported at a random port at runtime.

Default Value: 0

**Hostname** 

Specifies host name on which the registry would export objects. The system property

'java.rmi.server.hostname' is set to this value before starting the rmi registry.

Note: It can take comma separated values too. Example: 192.168.1.2, 10.0.0.1

Default Value: null

## **RmiServerSocketFactoryClassName**

This parameter denotes the name of server socket factory class to be used by rmi runtime. This class implements 'java.rmi.server. RMIServerSocketFactory' interface.

Default Value: fiorano.rmi.serverfac.def.FioranoRMIServerSocketFactory

## **RmiClientSocketFactoryClassName**

This parameter denotes the name of client socket factory class to be used by rmi runtime. This class implements 'java.rmi.server. RMIClientSocketFactory' interface.

Default Value: fiorano.rmi.clientfac.def.FioranoRMIClientSocketFactory

## **JMX Engine Configuration**

Presented below are the details for the parameters present in **Fiorano->jmx->engine->JMXEngine->ClientJMXEngine.** 

## **SecurityProtocol**

The SecurityProtocol is the secure protocol used if the Connector Server the Server is connected to is running on a secure protocol. Example: SUN\_SSL,NO\_SECURITY.

## Valid values:

- NO\_SECURITY No Security protocol is used.
- SUN\_SSL Sun\_SSL is the security protocol that is used.

#### **Default Value:**

NO\_SECURITY - No security protocol is used by default.

## **Protocol**

The Protocol parameter is the transport protocol used to connect to the JMS Server. This parameter allows the user to choose between available protocols such as LPC, TCP, and HTTP.

## Valid values:

- TCP TCP is the transport protocol that is used.
- HTTP HTTP is the transport protocol that is used.
- LPC LPC is the transport protocol that is used.

#### **Default value:**

LPC - LPC is the default protocol used to connect to the JMS Server.

### **SecurityManagerClass**

The SecurityManagerClass parameter is the Security Manager class implements IFMQSecurityManager.

### Valid values:

NO\_SECURITY - No Security Manager class is being used.

**fiorano.jmx.connector.fmq.security.JSSESecurityManager** - The Security Manager class name for Sun\_SSL.

#### **Default value:**

NO\_SECURITY – If the No Security Protocol is used, no the SecurityManagerClass will be used by default. However if a SecurityProtocol is used, say SUN\_SSL, then the corresponding SecurityManagerClass, such as fiorano.jmx.connector.fmq.security.JSSESecurityManager must be used.

### **Dependencies:**

SecurityProtocol

# QueueConnectionFactory

The QueueConnectionFactory parameter is used by the Connector Server. It can be either LPC enabled or normal. LPC Enabled connectionfactory is used when Connector Server connects to the local server.

### **Default value:**

primaryLQCF - The name of the default QueueConnectionFactory being used.

### ServerPort

Port of JMS Server to which this ConnectorServer connects.

Allows the user to configure the server to run on different ports (when two or more instances of FioranoMQ Server need to be run on the same box).

#### **Default value:**

1856 - This is the default server port.

### **ServerAddress**

The ServerAddress parameter is the IP of the FioranoMQ Server to which the ConnectorServer connects.

**Note:** ServerAddress should be **localhost/LocalIP/MachineName** when the LPC QueueConnectionFactory is being used.

localhost - The default ServerAddress of the JMS Server.

### Username

The UserName parameter is the User Name that is used to connect to the JMS Server.

### **Default Value:**

Admin - Default username.

### **Password**

Password is the parameter that serves as the password used to connect to the JMS Server.

### **ConnectQueueName**

The ConnectQueueName parameter is the Connect Queue Name on which the Connector Server listens for connection requests.

Default Value: JMX\_CONNECT\_QUEUE

# RequestQueueName

The RequestQueueName parameter is the Request Queue Name on which the Connector Server listens for jmx queries

Default Value: JMX\_SERVICE\_QUEUE

### **NotifQueueName**

The NotifQueueName parameter is the Notification Queue Name on which the Connector Server sends notifications.

Default Value: JMX\_SERVICE\_QUEUE

# **Chapter 17: Advanced Configuration**

This chapter provides information about parameters that are generally configured along with the parameters described in all earlier chapters. All the miscellaneous modules, such as Route Manager, Directory Service, RDBMS Manager, Resource Manager, etc. are described in this chapter.

# **Route Manager Configuration**

Presented below are the details for the parameters present in **Fiorano->etc->RouteManager.** 

### **MaxTopicBuffer**

The MaxTopicBuffer parameter is the upper limit for the message buffer size in bytes.

This parameter allows the user to specify the buffer size in bytes of the messages in the queue. Depending on the density message traffic this value can be increased or decreased.

#### **Default Value:**

**131072** - This is the maximum number of bytes that can be stored in the buffer.

# **RdbmsManager Configurations**

Presented below are the details for the parameters present in **Fiorano->etc->RdbmsManager.** 

#### URL

The URL parameter is the URL of the database where messages are stored. Please refer to the RDBMS Server documentation for formatting this parameter.

The URL parameter allows the User to set/change the URL of the Database Server.

#### **Default Value:**

**jdbc:hsqldb:../profiles/FioranoMQ/run/RDBMS/FMQ** – This is the default URL of the FioranoMQ RDBMS.

### **JdbcDriver**

The JdbcDriver is the parameter that is used for RDBMS based Data Storage. Please refer to the Database Driver documentation for formatting this parameter.

org.hsqldb.jdbcDriver - The default driver used for RDBMS based Data Storage.

### **Password**

The Password parameter is the password used by a RDBMS User – This is the password used for connecting to the RDBMS Server.

### Username

The Username parameter is the Database User Name used for connecting to the RDBMS Server.

### **Default Value:**

Sa

### **MaxConnections**

The MaxConnections parameter allows a maximum number of Database connections to be created.

The MaxConnections parameter enables restricting the total number of Database connections created. Having too many database connections could affect the performance of the Server.

### **Default Value:**

200 - A maximum of 200 Database connections are allowed at any given point of time.

### **DefaultConnections**

The DefaultConnections parameter is the number of Database connections created upon starting the Server.

If the User wants to increase the number of Database connections created upon startup, the value of this parameter should be increased.

#### **Default Value:**

1 - By default only 1 Database connection is created at startup.

### **MaxNoOfRowsFetch**

The MaxNoOfRowsFetch parameter specifies the maximum number of rows fetched at a time from the database when a query entered.

When a large number of records needs to be fetched increasing the number of entries fetched per query statement require fewer queries to be entered as more records would be fetched per query.

#### **Default Value:**

100 - The maximum number of rows fetched at a shot from the database is 100.

### **EnableReconnect**

The EnabeReconnect parameter which is a boolean indicates whether reconnection needs to be enabled.

The EnableReconnect parameter allows the User to decide whether the Server needs to reconnect to the RDBMS Server when the connection is lost. Where reconnection is not necessary or should not be performed this parameter should be set to False.

#### Valid values:

- True Enables reconnection attempts to the RDBMS Server when connection is lost.
- False Disables reconnection attempts to the RDBMS Server when connection is lost.

#### **Default Value:**

True - Enables reconnection attempts to the RDBMS Server when connection is lost.

### ReconnectTimeInterval

The ReconnectTimeInterval parameter is the time interval in milliseconds between RDBMS reconnection attempts.

The ReconnectTime Interval parameter allows the User to specify the interval between successive reconnection attempts when the connection to the RDBMS Server is down. This value can be increased when the time taken resetting the RDBMS Server is long.

### **Default Value:**

**10000** - Time in milliseconds between RDBMS reconnection attempts (which is equivalent to ten seconds).

### WaitTime

The WaitTime parameter is the waiting time if no additional connections are available in the connecting pool. Zero indicates an indefinite waiting time.

The WaitTime parameter allows the User to configure the length of time the server waits to reconnect when the connection pool is empty.

#### **Default Value:**

0 - Indicates as infinite/indefinite waiting time.

### ConnectionTimeoutInterval

The ConnectiontTimeoutInterval parameter indicates the connection timeout interval in milliseconds.

The ConnectiontTimeoutInterval parameter allows the user to configure the connection timeout interval which that is the length of time after when the connection times out if no activity occurs during that period of time.

#### **Default Value:**

10000 - Connection timeout interval is by default set to ten seconds.

### **Properties Filename**

The PropertiesFilename parameter is the JDBC properties file name. This file contains database specific details for various SQL Types. This parameter needs to include the name of the file jdbc\_\*.cfg available at %FIORANO\_HOME%/fmq/profiles/%PROFILE%/conf directory.

#### **Default Value:**

jdbc\_hsql.cfg - This is the default JDBC properties File Name.

# **DbConnectivityQuery**

The DbConnectivityQuery parameter represents the query that should is to be executed to check the health of a connection.

The DbConnectivityQuery parameter allows the User to configure the query to be used to test the health/validity of a connection.

#### **Default Value:**

select \* from tab - The default query used to check if the connection is alive.

### **Enable Rdbms**

The EnableRdbms parameter enables/disables the Database Manager. Setting this flag to true is a prerequisite for using an RDBMS Server as a back-end message store.

EnableRdbms allows the User to enable/disable the RDBMS message store feature.

### **Valid Values:**

- True Enables the RDBMS message store.
- False Disables the RDBMS message store.

#### **Default Value:**

True - Enables the RDBMS message store.

# **Resource Manager Configurations**

Presented below are the details for the parameters present in **Fiorano->etc->ResourceManager**.

### MaxMemoryThresholdAllowed

The MaxMemoryThresholdAllowed parameter is the maximum memory threshold that is allowed to be used. The memory threshold value can range from 0.0 to 1.0. This parameter allows the User to set the percentage of total memory that can be used by the server. 1.0 corresponds to 100% and 0.0 corresponds to 0%.

The MaxMemoryThresholdAllowed parameter allows the User to restrict memory usage preventing excessive memory usage by the Server processes.

#### **Default Value:**

**0.8** - The default memory threshold is set to 80%.

### **TimeInterval**

The TimeInterval parameter is the time interval after which the monitoring thread runs once again. The time interval is measured in milliseconds.

The TimeInterval parameter allows the User to decide on the intervals between the start of one monitoring thread and the end of the previous one. If the monitoring threads are to be run widely spaced, this parameter should be set to a high value. However, if monitoring is to be done over a short period of time, this parameter should be set to a smaller value.

### **Default Value:**

**10000** - A monitoring thread runs once every 10000 milliseconds (which is equivalent to ten seconds).

# **EnableMonitoringThread**

The EnableMonitoringThread parameter specifies whether the monitoring thread is to be enabled.

The EnableMonitoringThread parameter allows the User to enable/disable the monitoring thread. If the User does not want the monitoring thread to run at periodical intervals, this parameter should be set to False or set to No in Studio.

# Valid Values:

- **True/Yes** (in Studio) Enables the running of the monitoring thread at periodic intervals.
- False/No (in Studio) Disables the running of the monitoring thread at periodic intervals.

#### **Default Value:**

True/Yes (In Studio) - Enables the monitoring thread to be run a periodic intervals.

### **EnableVerboseLogging**

The EnableVerboseLogging parameter specifies whether to enable/disable verbose logging. If set to false, logs are maintained in the monitor.txt file in the format:[Date][space][Time][comma][QueueConnections][comma][TopicConnections][comma][sessions][comma][senders][comma][receivers][comma][publisher][comma][subscriber][comma][threads][comma][usedMemory].

The EnableVerboseLogging parameter allows the User to choose the format of the logs that are being monitored.

#### **Valid Values:**

- True/Yes (in Studio) Enables Verbose Logging.
- False/No (in Studio) Disables Verbose Logging.

#### **Default Value:**

True/Yes (in Studio) - Enables Verbose logging

# EnableThreadDumpInfo

The EnableThreadDump parameter specifies whether to enable/disable thread dump information given the memory in the Server falls below the given threshold.

A User can choose whether to enable the thread dump information using the EnableThreadDump parameter. When the server memory falls below a certain threshold, this parameter should be set to True/Yes (in Studio). If set to True/Yes (in Studio) thread information is dumped into a file so that the User does not loose data.

### **Valid Values:**

- **True/Yes (in Studio)** Enables dumping thread information into a file so as not to loose data when the Server is low on memory.
- **True/No (in Studio)** Disables dumping thread info information into a file so as not to loose data when the Server is low on memory.

### **Default Value:**

**True/Yes (in Studio)** - Enables the dumping thread info information into a file so as not to loose data when the Server is low on memory.

### **PingManager Configurations**

Presented below are the details for the parameters present in Fiorano->etc->PingManager.

### **PingTimeout**

The PingTimeout parameter indicates the ping timeout time in milliseconds. The PingTimeout parameter the length of time after which a connection that is disconnected.

This parameter allows the User to configure the length of time after which it should stop trying to connect to a connection that is dead.

Default Value:

**60000** - The number of milliseconds after which a connection that is dead is disconnected.

# **JobManager Configurations**

#### **Minimum Job Workers**

The MinimumJobWorkers parameter specifies the minimum number of JobWorkers present at any given time in the system.

The MinimumJobWorkers parameter allows the User to configure the minimum number of JobWorkers that may be added as the Server starts and be present in the system at any given point of time. This parameter can be increased or decreased depending upon the load on each server. If the server is to handle a large number of queues/topics simultaneously, this parameter should be set at a higher number. If the load of the server is expected to be small, this parameter can be decreased so as not to have idle JobWorkers in the system.

Default Value:

4 - The Minimum number of JobWorkers Available in the system is four.

### **MaximumJobWorkers**

The MaximumJobWorkers parameter specifies the maximum number of JobWorkers present at any given time in the system.

The MaximumJobWorkers parameter allows the User to configure the maximum number of JobWorkers that may be added as the Server starts and be present in the system at any given point of time. This parameter allows the user to set the limit on the number of JobWorkers allowed in the JobManager. Allowing unchecked additions of JobWorkers could result in too many JobWorkers threads being created, thus hampering the performance of the system. Depending on the scenario, this value of this parameter man be increased or decreased.

### **Default Value:**

**40** - The Maximum number of JobWorkers available in the system is 40.

### **JobsPerWorker**

The JobPerWorker parameter indicates the number of jobs per worker.

This parameter is used to decide whether or not to add more JobWorkers. If the number of jobs present in the job queue becomes larger than the number of job workers present, then new JobWorkers are added. The maximum number of job workers that may be present at any given time cannot exceed 19The value of the maximum job workers allowed in the system cannot be changed.

#### Default Value:

**4** -The default number of jobs assigned per job worker at any point of time is 4.

# **ObjectManager Configurations**

Presented below are the details for the parameters present in **Fiorano->etc-** >runTimeObjectManagers->ObjectManager.

# HashcodeReuseAlgoUsed

The HashcodeReuseAlgoUsed parameter indicates whether the Reuse HashCode Algorithm is used creating Object Handles.

#### **Valid Values:**

- True/Yes (in Stubio) HashcodeReuse Algorithm is used.
- False/No (in Studio) HashcodeReuse Algorithm is not used.

### **Default Value:**

True/Yes (in Studio) - The hash code reuse algo is used in the creation of Object Handles.

# **ThreadManager Configurations**

Presented below are the details for Following are the parameters present in **Fiorano->etc->ThreadManager.** 

### **DelayBetweenAttempts**

The DelayBetweenAttempts parameter is the delay in milliseconds between two successive attempts to create a thread when the initial thread creation of a critical operation thread has failed.

If, the creation of a critical operation thread fails, the DelayBetweenAttempts parameter along with the MaximumAttempts parameter ensures that further attempts to create the thread do not affect the performance of the Server.

### Default Value:

100 - There is a 100 milliseconds delay between successive attempts to create a thread.

### **Dependencies:**

MaximumAttempts

# **MaximumAttempts**

The MaximumAttempts parameter specifies the maximum number of tries to be attempted to create a thread.

If the creation of a thread results in a failure, after the specified time interval, called the DelayBetweenAttempts parameter, another attempt is made to create the thread. The number of attempts to be made in creating a thread are specifies (and controlled) by this parameter.

### **Default Value:**

**8** – The maximum number of attempts to be made to create a thread, before reporting failure of thread creation, is eight.

### Dependencies:

DelayBetweenAttempts

### **MaxIdleThreads**

Maximum number of idle threads in thread pool.

Idle threads more than this number are automatically deleted. This ensures that the thread pool does not become too populated with idle threads.

### **Default Value:**

4 - A Maximum of 4 threads can remain idle in the thread pool.

# **DefaultLogManager Configurations**

Presented below are the details for the parameters present in **Fiorano->etc->ClientLogManager->DefaultLogManager.** 

Logging into FioranoMQ is achieved with the help of Log4J. Logging in using Log4J makes it possible to enable logging at runtime without modifying the application binaries.

### LogDir

The LogDir parameter is the Base Directory where logs are stored.

The LogDir parameter allows the User to specify the directory in which the logs are to be stored.

Default Value: ../profiles/FioranoMQ/run/logs/ - The directory where logs are stored in FioranoMO.

### **Encoding**

The Encoding parameter identifies the Name of the character encoding that is used.

The Encoding parameter allows the User to specify the character encoding to be used when saving logs. This parameter should be set before logs are written and saved.

#### **Default Value:**

UTF-8 - The default character encoding is UTF-8.

#### Level

The Level parameter is the log level that is used by newly constructed handler objects.

The Level parameter allows the User to increase or decrease the log level. Increasing the log level allows more detailed information on any errors or warnings that occur to be displayed. Decreasing the log level briefer error information messages to be displayed.

#### Valid Values:

- -1 to 6 and 10 Any integer between Zero and six. 10 is the highest integer that may be used. -1.0 is the lowest integer that may be used. All log entries are logged at a particular log level. Each logger has an associated logging level which may be anyone of the following values:
- -1 INHERIT Inherits log level from its parent.
- QUIET No logged information.
- FATAL Severe errors that might cause premature termination.
- ERROR Other runtime errors or unexpected conditions.
- WARN Use of deprecated APIs, poor use of API, almost errors, other runtime situations that are undesirable or unexpected but not necessarily wrong.
- INFO Interesting runtime events at startup/shutdown.
- DEBUG Detailed information on flow through the system.
- TRACE More detailed information.
- 10 ALL All logged information.

#### **Default Value:**

2 The default log level is two.

# **FileSizeLimit**

The FileSizeLimit parameter specifies the maximum size of each log file where 0 => infinite. This parameter is used by the File Handler.

The FileSizeLimit parameter allows the user to limit the size of the log file. Restricting storage space by specifying the maximum limit of a log ensures that memory does not run out.

### **Default Value:**

0 - Zero = a file size with no size limit.

### **FileCount**

The FileCount parameter specifies the maximum number of log files that may created. This parameter is used by the File Handler.

The FileCount parameter allows the User to specify the number of log files that may be created.

### **Default Value:**

1 - By default only 1 log file may be created.

# **AppendToFile**

The AppendToFile parameter specifies the append mode of the File Handler. By default, the appended mode of the FileHandler is enabled.

The AppendToFile parameter allows the User to specify whether to append data to log files. If set to false, the entries to be added to the log file are added to a new file each time till the number of files reaches the FileCount specified. After the specified log file, the earliest log file is over written with current log entries. The log files keep rotating. If set to true, log entries are appended to the end of the current log file.

### Valid Values:

- True/Yes (in Studio) Enables Appending to file.
- False/No (in Studio) Disables Appending to file.

### **Default Value:**

True/Yes (in Studio) - Enables Appending to file.

#### **Formatter**

The Formatter parameter specifies the Class Name of the class which is used to format the log files.

### **Default Value:**

**fiorano.jms.log2.def.CompactFormatter** - The class used for formatting the log files.

# **MQ Default Object Creator Configurations**

Presented below are the details for the parameters present in **Fiorano->etc->MQDefaultObjCreator.** 

# **AutoUpdationAllowedForCFs**

The AutoUpdationAllowedForCFs is the parameter that sets the AutoUpdate property for FioranoMQ. The default the ConnectionFactorys parameter is based on the AutoUpdationAllowedForCFs flag. To set this parameter, set the boolean option in ConnectionFactory indicating whether updation is allowed in Connection Factories (CF) during startup.

### Valid Values:

- True/Yes (in Stuido) Enables AutoUpdation for default connection factories.
- False/No (in Studio) Disables AutoUpdation for default connection factories.

#### **Default Value:**

True/Yes (In Studio) - Enables the AutoUpdate property for FioranoMQ default CFs.

# **BackupServerIp**

The BackupServerIP parameter specifies the backup server IP. This IP is configured in the backup URL of the default Connection Factories.

The BackupServerIP parameter allows the user to set a backup server IP for the default Connection Factories.

#### **Default Value:**

No Value - The BackupServerIP parameter is left blank by default. The User can set the Backup Server IP by specifying a value for this parameter.

### **Dependencies:**

BackupServerPort

### **BackupServerPort**

The BackupServerPort parameter specifies the Backup Server port. This port is configured in the backup URL for setting the default Connection Factories.

The BackupServerPort parameter allows the User to set a Backup Server port for the default Connection Factories.

-1 - This is the default value of the BackupServerPort parameter but it is an invalid port number and is therefore ignored. To have a valid backupUrl both the BackupServerIP and the BackupServerPort should be valid.

### Dependencies:

BackupServerIp

# **Timer Service Configurations**

Presented below are the details for the parameters present in Fiorano->etc->TimerService.

#### Name

The Name parameter is the name of the timer service.

#### **Default Value:**

**FioranoTimerService** – is the default name of the timer service.

### ClockTick

The ClockTick parameter is the time period in milliseconds after which scheduling of processes are checked.

The ClockTick parameter is the time interval in milliseconds between successive ticks of the timer's clock. Increasing this value results in fewer scheduling of processes checks.

#### **Default Value:**

**500** – is the time in milliseconds after which process are checked for scheduling.

# **JNDI** Configurations

# **NativeFileNamingManager**

Presented below are the details for the parameters present in **Fiorano->jndi->NamingManager->File->NativeFileNamingManager**.

### **DefragmentationLowerThreshold**

The DefragmentationLowerThreshold parameter specifies the minimum number of deleted entries for triggering auto-defragmentation of the AdminObjectManager

It is necessary to remove the deleted entries from the cache to prevent the cache from becoming from large. However, cache compaction for each deleted entry should be prevented as this process is quite costly. The minimum number of entries that should be deleted to trigger defragmentation is set by this parameter.

### **Default Value:**

**10** - Defragmentation is triggered only when there are a minimum of ten deleted entries.

### Dependencies:

DefragmentationUpperThreshold. DefragmentationPercentage.

### **DefragmentationUpperThreshold**

The DefragmentationUpperThreshold parameter is the maximum number of deleted entries after which auto-defragmentation of AdminObjectManager is guaranteed/triggered during start up.

When the number of deleted entries in the cache becomes more than the DefragmentationUpperThreshold parameter, the defragmentation process is triggered. The value should be greater than the DefragmentationLowerThreshold. On the other hand, having this parameter set to a very high value could result in a waste of memory.

### **Default Value:**

15 - Defragmentation is triggered only when there are 15 deleted entries.

DefragmentationLowerThreshold. DefragmentationPercentage.

### **DefragmentationPercentage**

The DefragmentaionPercentage parameter specifies the threshold percentage for autodefragmentation during startup when the number of deleted entries fall between the thresholds mentioned above.

When the number of deleted entries becomes more than the DefragmentationLowerThreshold set at 40, defragmentation is not triggered immediately. It is triggered either if the number of deleted entries is more than the DefragmentationUpperLimit, or more than 40 or if the percentage of deleted entries present in the cache becomes more than the value set in the DefragmentationPercentage parameter.

#### **Default Value:**

**20** - The percentage of deleted entries in the cache should be more than 20% to trigger defragmentation.

#### Path

The Path parameter is the root path for this Naming Manager.

The directory considered the current directory will become the default root path for the NativeFileNamingManager.

### CacheNamingManager

Presented below are the details for the parameters present in **Fiorano->jndi->CacheNamingManager.** 

#### TTL

The TTL parameter is the duration in milliseconds when the administrative object remains available within the memory.

The TTL parameter allows the User to determine how long the administrative object entries remain in the cache. Using this parameter the length of time these entries may remain available can be increased. If the data attached to these objects are needed only for a short time the value of this parameter man be reduced.

#### **Default Value:**

**60000** - is the time in milliseconds when the admin objects remain within the memory. This value is equivalent to 60 seconds.

### **XMLFileNamingManager**

Presented below are the details for the parameters present in **Fiorano->jndi->XMLFileNamingManager**.

#### Path

The Path parameter is the absolute or the relative path of the xml file used in persisting information of administrative objects.

Default Value:

The current directory is considered the default path of the Path parameter.

### **Filename**

The Filename parameter is the ServiceProvider instance of the profile.

### **Default Value:**

admin.xml - is the default xml filename

### **LDAPNamingManager**

Fiorano->jndi->LDAPNamingManage

# LdapProviderUrl

The LdapProviderUrl parameter is the URL of the LDAP Server from where information related to admintrative objects are read.

The LdapProviderUrl parameter parameter allows the user to change the LDAP provider URL.

#### **Default Value:**

ldap://164.164.128.11:389/ - The default URL of the LDAP Server

### LdapBasedn

The LdapBasedn parameter is the Base Domain Name within the LDAP Server under which all information related to administrative objects is stored.

The LdapBasedn parameter parameter allows the User to set the Base Domain from which information related to the administrative objects may be retrieved.

### **Default Value:**

o=fiorano, c=US - is the default Base DomainName within the LDAP Server.

### **Principal**

The Principal parameter is the User Name that NamingManager uses to connect to the LDAP Server for accessing/storing information related to administrative objects.

The Principal parameter allows the User to set authentication details needed to connect to the LDAP Server.

### **Default Value:**

o=fiorano, c=US - The default username with which to connect to the LDAP Server.

#### **Credentials**

The Credentials parameter is the password connected to a specific used to login to a specific LDAP Server.

### LdapInitialCtxFactory

The LdapInitialCtxFactory parameter is the Class Name of the initial context factory which is used to connect with specific LDAP Servers.

**com.sun.jndi.ldap.LdapCtxFactory** - The default initial context factory class used for connecting to the LDAP Server.

### **LdapPollInterval**

The LdapPollInterval parameter is the TimeInterval after which Naming Manager tries to reconnect to LDAP Server in the event of a connection breakdown.

The LdapPollInterval parameter allows the User to set the time interval after the length of which an attempt to connect to the LDAP Server is made if the connection breakdowns. This value coupled with the LdapPrimaryServerReconnectAttempts set at 64, determines the total amount of time after which no more attempts are made to connect to the Primary Server.

#### **Default Value:**

**4000** – is the default time interval between successive attempts to connect to the LDAP Server.

### **Dependencies:**

LdapPrimaryServerReconnectAttempts.

### LdapPrimaryServerReconnectAttempts

The LdapPrimaryServerReconnectAttempts parameter specifies the number of reconnect attempts to the Primary Server that Naming Manager makes before trying to connect to the Secondary Server.

The LdapPrimaryServerReconnectAttempts parameter allows the User to decide on the number of attempts to be made to connect to the Primary Server before connecting to the Secondary Server. This value coupled with the LdapPollInterval set at 63, determines the total amount of time after which no more attempts are made to connect to the Primary Server.

**Default Value: 5** 

**Dependencies:** LdapPollInterval.

### **BackupLdapProviderUrl**

The BackupLdapProviderUrl parameter is the URL of the Backup LDAP Server which Naming Manager tries to connect to when the Primary LDAP Server is not available.

The BackupLdapProviderUrl parameter parameter allows the User to setup the Backup LDAP Server to which the Naming Manager can connect when the Primary LDAP Server is down. After trying to connect to the Primary Server, set by the

LdapPrimaryServerReconnectAttempts at 64, attempts, an attempt to establish a connection with the Server running at a URL specified by this parameter will be made.

Dependencies: LdapPrimaryServerReconnectAttempts.

### BackupLdapBasedn

The BackupLdapBasedn parameter specifies the Base Domain Name in the Backup LDAP Server under which all information related to administrative objects is stored.

The BackupLdapBasedn parameter allows the User to set the Base Domain from which information related to the administrative objects may be retrieved.

#### **Default Value:**

o=fiorano, c=US - is the default Base Domain Name within the Backup LDAP Server.

### **BackupPrincipal**

The BackupPrincipal parameter specifies the User Name used by the NamingManager to connect to the backup LDAP Server for accessing/storing information relating to administrative objects.

The BackupPrincipal parameter allows the User to set authentication details so it can connect to the backup LDAP Server.

#### **Default Value:**

o=fiorano, c=US - is the default username that is used to connect to the backup LDAP Server.

### **BackupCredentials**

The BackupCredentials is the password with specified login details that the User uses to connects to a specified backup LDAP Server.

### BackupLdapInitialCtxFactory

The BackupLdapInitialCtxFactory is the parameter that specifies the Class Name of the initial context factory that is used to open connections with a specified backup LDAP Server.

### **Default Value:**

**com.sun.jndi.ldap.LdapCtxFactory** – is t default initial context factory class used to connect to the backup LDAP Server.

### BackupLdapPollInterval

The BackupLdapPollInterval parameter specifies the TimeInterval after which Naming Manager tries to reconnect to backup LDAP Server in the event a connection breakdown.

The BackupLdapPollInterval parameter allows the user to set the time interval after which an attempt to connect to the backup LDAP Server is made in the event of a connection breakdown.

**4000** – is the default time interval between successive attempts to connect to the backup LDAP Server.

### **TopicCFBaseDn**

The TopicCFBaseDn parameter specifies is the Base Domain name within the LDAP Server under which all topic connection factories are stored.

The TopicCFBaseDn parameter allows the User to set the domain under which the Topic connection factories are stored.

### **Default Value:**

o=fiorano, c=US – is the default domain name under which the topic connection factories are stored.

### QueueCFBaseDn

The QueueCFBaseDn parameter specifies the Base Domain name within the LDAP Server under which all queue connection factories are stored.

The QueueCFBaseDn parameter allows the User to set the domain under which the queue connection factories are stored.

#### **Default Value:**

o=fiorano, c=US – is the default domain name under which the queue connection factories are stored.

#### **AdminCFBaseDn**

The AdminCFBaseDn parameter specifies the Base Domain Name within the LDAP Server under which all admin connection factories will be stored.

The AdminCFBaseDn parameter allows the User to set the domain name under which the administrative connection factories are stored.

#### **Default Value:**

o=fiorano, c=US – is the default domain name under which the administrative connection factories are stored.

### **UnifiedCFBaseDn**

The UnifiedCFBaseDn parameter specifies the Base Domain name within the LDAP Server under which all unified connection factories are stored.

The UnifiedCFBaseDn parameter allows the User to set the domain under which the unified connection factories are stored.

**Default Value:** 

o=fiorano, c=US – is the default domain name under which the unified connection factories are stored.

**TopicsBaseDn** 

The TopicsBaseDn parameter specifies the Base Domain name within the LDAP Server under which all topics are stored.

The TopicsBaseDn parameter allows the User to set the domain under which all Topics are stored.

**Default Value:** 

o=fiorano, c=US - is the default domain name under which the topics are stored.

QueueBaseDn

The QueueBaseDn parameter specifies the Base Domain name within the LDAP Server under which all queues are stored

The QueueBaseDn parameter allows the User to set the domain under which all Queues are stored.

**Default Value:** 

o=fiorano, c=US - is the default domain name under which queues are stored.

**RDBMSNamingManager** 

Presented below are the details for the parameters present in **Fiorano->jndi->RDBMSNamingManager**.

**URL** 

The URL parameter specifies the URL of database server from where information related to administrative objects are read.

The URL parameter allows the User to set/change the URL of the database server.

**Default Value:** 

**jdbc:hsqldb:Database** – is the default URL of the database server.

### **Password**

The Password parameter specifies the password using which a User with specified login details connects to the database Server that is specified.

#### Username

The Username parameter specifies the User Name which the Naming Manager uses to connect to the RDBMS for accessing/storing information related to administrative objects.

#### **DatabaseDriver**

The database driver parameter specifies the database driver Class Name used to open connect with the specified RDBMS server.

#### **Default Value:**

org.hsqldb.jdbcDriver - is the default database driver class name.

### **SQLStatementFile**

The SQLStatementFile parameter specifies the Name of the properties file that is used to define the Name-Value properties specific to a particular database.

The SQLStatementFile parameter allows the user to set/change the properties file.

### **Default Value:**

**nm\_sqls.properties** – is the default properties file used.

### **ConnectionLostErrorMessage**

The ConnectionLostErrorMessage parameter is the error message that is posted when a connection is lost.

The ConnectionLostErrorMessage parameter allows the User to set custom messages to be displayed when connection to the RDBMS Server is lost.

#### **Default Value:**

**DB\_CONNECTION\_LOST** – is the default connection lost message.

### **EnableReconnect**

The EnableReconnect parameter specifies whether the Naming Manager has to try to reconnect to the database Server in case of connection breakdown.

The EnableReconnect parameter allows the User to decide whether the Naming Manager should make an attempt to reconnect to the RDBMS Server when the connection is lost. Where reconnection is not necessary or should not be performed this parameter should be set to False.

### **Valid Values:**

True - Enables reconnection attempts with the Database Server when the connection is down.

False - Disables reconnection attempts with the Database Server when the connection is down.

#### **Default Value:**

True - Enables reconnection attempts with the Database Server when the connection is down.

#### **DatabaseConnectionTimeout**

The DatabaseConnectionTimeout parameter specifies the length of time that the Naming Manager will attempt to connect to the Database Server. This parameter value may be increased or decreased as per requirements.

#### **Default Value:**

**10000** - is the length of time in milliseconds the Naming Manager attempts to connect to the Database Server.

### **InitializeDB**

The InitializeDB parameter specifies whether to initialize the Database for accessing/storing information related to administrative objects.

#### Valid values:

True - Enables initializing the Database

False - Disables initializing the Database

### **Default Value:**

True - Enables initializing the Database.

# **Connection Consumer Configuration**

### FileDBManager5

Presented below are the details for the parameters present in **Fiorano->mq->connection-consumer->FileDBManager->FileDBManager5**.

### Path

The Path parameter allows consumer configuration to be stored in the file based data storage in a specified path.

### Valid values:

The default value of the Path parameter is CONN\_CONSUMER.

The path that is specified is relative to the run directory of FioranoMQ profile.

#### **DeletedThresholdPercent**

The DeletedThresholdPercent specfies the entries to be deleted from a cache that stores and manages the list of all the tables pertaining to consumer related information in the file-storage based table. After repeated modification of the table, old entries in the table are marked as deleted. This value provides a threshold percentage of deleted entries after which the Cache Compaction Procress is started so that no deleted entries remain in the table. Since cache compaction involves CPU intensive File operations, the DeletedThresholdPercent should be used with DeletedThresholdCount to ensure it is not invoked too often.

### Valid values:

The default value of the DeletedThresholdPercent parameter is **50**. This indicates that when the ratio of deleted entries to total entries is equal to or greater than 0.5, the Cache compaction process will be invoked.

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.

### Note:

All values less than zero or equal to zero retrieve the same result.

All values greater than or equal to 100 retrieve the same result.

### **Example**

Use a factor that best defines the ratio of deleted entries/total entries in the table. If there is good chance that many entries are marked deleted quite often then choose a higher number.

### **Dependencies**

DeletedThresholdCount.

### **DeletedThresholdCount**

A cache stores and manages the list of all the tables pertaining to consumer related information in this file-storage based table. After repeated modification of the table, old entries in the table are marked deleted. This value provides a threshold count of deleted entries for starting the Cache Compaction Process, at the end of which the table does not have any deleted entries. Since cache compaction involves CPU intensive File operations, this flag along with DeletedThresholdPercent (No. 2) ensures it is not invoked too often.

#### Valid values:

The range of integer values considered valid by the PingInterval are -2^31 to 2^31 -1.

All values less than or equal to zero retrieve the same result.

#### **Example**

Although the **DeletedThresholdPercent** provides a ratio based method of ensuring that the cache compaction process does not occur too often, it does not provide an absolute lower limit on the number of deleted entries that triggers a cache compaction. It is best to choose a value that is high enough to trigger a cache compaction.

### **Dependencies**

DeletedThresholdPercent.

### **DbTableNamePrefix**

The DbTableNamePrefix parameter allows Database Names usually prefixed with a string to be modified.

#### Valid values:

Any String. Default value is #.

### **Example**

If the present state of the Database is to be saved to be used again in the future, modifying the prefix to some other relevant string and changing it back to the original string when it is to be used may be done using the DbTableNamePrefix parameter.

# **Directory Service**

Presented below are the details for the parameters present in **Fiorano->etc->DirectoryService.** 

### **EnableCluster**

The EnableCluster parameter specifies whether Cluster Manager is to be started along with the FioranoMQ Server.

Default Value: Yes.

### **EnableProfileMonitoring**

The EnableProfileMonitoring parameter defines whether the configuration changes made to the profiles residing inside the Management Server are to be monitored.

If enabled, all the configurational changes are logged automatically to the file \$DBPATH/logs/profile-monitor.log.

Default Value: no

### **DirectoryServiceAddress**

The DirectoryServiceAddress parameter sets the IPAddress on which the Cluster Manager runs.

Default Value: localhost

# **DirectoryServicePort**

The DirectoryServicePort parameter sets the port on which the Cluster Manager runs.

Default Value: 10389

# **SecurityPrincipal**

The SecurityPrincipal parameter sets the Security Principal required for creating a connection with the Cluster Manager.

**Default Value**: Uid=admin,ou=system.

# **SecurityCredentials**

The SecurityCredentials parameter sets the Security Credentials required for creating a connection with the Cluster Manager.

Default Value: secret.

### **AuthenticationMode**

The AuthenticationMode parameter sets the authentication mode to be used to connect with the Cluster Manager.

Default Value: simple.

### **InstancePath**

The InstancePath parameter sets the path of the Instance upon which the Cluster Manager will run.

If set to null, the default value set for the working directory is \$FIORANO\_HOME/DSInstance/\$PROFILE\_NAME.

Default Value: null

# **SynchPeriodMillis**

The SynchPeriodMills parameter sets the synchronization time for the Directory Service in milliseconds.

**Default Value**: 15000

# **Monitoring Manager Configuration**

Presented below are the details for the parameters present in **Fiorano->jmx->notifications->MonitoringManager.** 

# ClockTickForMonitoring

The ClockTickForMonitoring parameter specifies the time interval between monitoring instances in milliseconds. The ClockTickForMonitoring indicates the number of milliseconds after which the timer for monitoring is reset. This parameter sets the time interval in milliseconds between successive monitoring attempts.

Default Value:

**5000** - This is equivalent to five seconds and indicates the default idle time after which the monitoring timer is reset.